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*Action Comics*

Issue 2: "Black Zero, Part Three: Fearful Symmetry"

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*"If only there were evil people somewhere insidiously committing evil deeds, and it were necessary only to separate them from the rest of us and destroy them. But the line dividing good and evil cuts through the heart of every human being, and who is willing to destroy his own heart?" - Alexander Solzhenitsyn 1918*

The sky over Metropolis turns grey as morning comes, the clouds forming a dark shadow over the city, and the threat of rain looms clear. Lois Lane is writing up the events of the night before, and fretting about what had happened. Superman had seemed to be in so much pain, as if his body were ripping itself apart, and she had no damn evidence! No one would believe this without any hard proof. Sure she had his cape, the soft red material lying folded in her bottom draw. At lunch, with no word from Superman or that lazy farm boy Clark, she stood on the roof, watching for any sign of her hero, and she was surprised to see a dark silhouette rush around in the clouds above. With a quiet gasp she stumbled back, and watched as the flying man vanished in a gust of wind. Was it Superman? Was it the red and blue clad hero?

Lois shook her head and ignored what she saw. It was probably her imagination.

The fortress in the Antarctica still stands after the battle between good and evil, and the victor floats down, tingling with the glowing power of the sun. His body is clad in black armour of sorts, similar to ancient Kryptonian designs that had been banished to Superman's subconscious... but now, with his darker side incarnated in the form of man, the

evil was unleashed, and his black kryptonite armour radiated with a glowing malevolence that burned the eyes. He stepped into the metal fortress and crushed a small crystal beneath his metallic foot, then proceeded to relax on a throne that had been built for his many days of relaxation, something that he could come to when he was tired from the past. He relaxed and felt the solar strength he had procured with a trip through the sun course through his veins like adrenaline, and thought to how he could make this planet pay for raising an impertinent twerp like Superman.

Jar Kell floats lifelessly in space, his wounds great, and his ring's power draining down to its last reserves. He didn't know how long he had been unconscious, but with a flicker of an eye, and a gasp for air, he reached out into the void of space with a broken hand, and summoned his power battery from Oa. He mouthed the words that he had memorised since his inception to the Corps, even as his protective shell gradually became weaker and weaker. With a final gasp of what little air he had, the power battery surged with energy, and he was renewed, ready to face whatever foe he had to. His ring buzzed with life, and he watched as Ganthet's head popped up in a green flash.

"Jar, you were... Unresponsive for the past 24 hours... We thought that you were dead... yet your ring found no successor... We feared the worse."

The words spoken were whispered into his mind, and he replied telepathically.

"I was attacked. Something was able to overpower my willpower... Something dark and malevolent... I think it has something to do with Superman." He shook his head. His life in the Corps was getting worse and worse.

"We advise you to return to Oa straight away for immediate assistance. Kilowog and the rest of the Elite Guard can continue with this mission."

"No, Master Ganthet. I'm going to continue here. As I always have, I've started something, so now I intend to finish it."

Ganthet paused for a moment, thinking the facts through. "You have 48 hours to assess and contain the situation." He smiles slightly. "Good luck."

Jar nodded and the image dissolved, he didn't know what to do. He smiled, loving that the odds were against him. He scanned Earth with his ring once more, and tracked the descent of his attacker, who was radiating some kind of energy trail that was the same as... The black kryptonite! This man was leaving a trail of one of the most dangerous substances known to the universe! He pointed his beringed fist at the Antarctic, and watched his ring analyse the scene.

The Last Son strolls over into the remnants of his trophy room, and picks up a small device he had been developing in the weeks before Zod arrived. A wry smile spread across his shadowy features, and he nodded.

<This will do. > He placed a gauntlet onto his hands, and tendrils latched onto his fingers, reacting to the movement of his digits, a control device for what he had developed in the last week or so. He took the red device and flew out of the snowy area, towards America, towards Metropolis.

Superman struggles for breath, the atmosphere slowly being burned up by the close radius to the red sun. His cells had some residual yellow sun charge in them, but that was fading fast. He was going to die, and his evil twin was going to hurt... He was going to hurt Lois. Ma. Pa. Jim and Perry... Lana and Pete and everyone in between. Clark Kent is dying. Superman... Dying. He hears a noise on the edge of the rock, and spins around. Ma?

"Clark... Don't fret. You always find a way out of these little messes you get yourself into." She smiles that smile of hers, the one that warms Clark up, and then strokes his black hair. "Ooh. You've got some blood on your face. You should really wash your face more often..." She shakes her head, disappointingly.

Clark frowns. "I will Ma... I will."

Martha Kent smiles once again and then hugs her son. "I know you will honey." She walks off the edge of the rock, and vanishes into space, leaving Clark reaching out to her, trying to bring her back.

"You just gonna' sit here, boy?" Superman spins around at the voice of his father, who is flanked by another man, clad in green and red, who looks strangely like Clark. "Sit there and let that half assed copy of you hurt the people you love?"

Jonathan shakes his head. "Your mother and I didn't raise you to let some evil imposter like that break you. Never. Your mother would be disappointed." The man behind Jonathan nods and Pa Kent turns and nods back at him. "I have to go now son." He kneels next to Clark, who weeps quietly on the cold stone surface of the small planetoid. "I know you can do this Clark. I know you can escape from this trap, like you have done every other. Luthor, Zod, even that idiot with a plasma mortar. It's below you." Jonathan shakes his head, and taps Clark on the chest. "You are a Superman." He smiles. "You are the best of both worlds, get me?"

Clark nods.

"Don't give in. Never give in." Jonathan nods his head once more, thinking. "I've got to go."

He vanishes in a second, leaving Clark with the strange man in the red and green.

"Father."

"Son." The man smiles weakly, as if not used to smiling.

"God, now I know I'm hallucinating. You're dead... Along with our people... My true people..." Clark shakes his head, wiping away a tear.

"Don't you understand, Kal-El? Don't you understand what this is all about? These Earth beings, these humans... They ARE your people. We

created you, they raised you." His smile dims. "This brings up the question of is it nature or nurture that makes the man, doesn't it? But by nature, you are a hero. The last son of Krypton. The greatest hero of Earth." He shakes his head. "You want to give up, don't you? Want to give in?"

Clark looks up, shaking his head. "Don't lie to me, Kal. I know that this is you at your weakest. Your lowest ebb."

"How dare you... How dare you Jor-El? If it wasn't for you, your rocket... I wouldn't be here... " Clark struggles to hold back tears. "I sometimes think... If I hadn't arrived on this world, shown the world a new kind of hero... All these villains... These criminals... would they have shown up in their flashy costumes? Zod wouldn't have arrived on Earth if not for me. What if I caused Luthor to be what he is? If I hadn't turned up would he be the way he is?" Clark shakes his head. "Sometimes... It would be better if I was dead."

Jor-El stands up abruptly, and walks away from Superman. "You are the son of Krypton and the adopted son of Earth. You are the best of two worlds."

He vanishes in a flash of light, and then Superman shakes his head, feeling his stubbled chin. With a crack of his knuckles, he began to smile, and with a roll of his neck, he prepared himself.

Jar Kell shakes his head as he watches the impostor Superman fly towards America. This guy was powerful, even more so than Superman himself. A quick body analysis revealed that his cells were supercharged with a passage through the yellow sun, and that the armour he wore exuded some kind of fear... Something that slowed down Jar's reflexes to that of a child's, to that of someone untrained in the ways of the Corps. He couldn't face him straight on, because he might not survive another beating like the one he received earlier... What to do? What to do...

He shakes his head and looks down at the green lantern in his hand, and then looks at it, thinking. With a flick of his wrist he throws it in front of him, and then points his ring at the centre, creating a massive ray of

green light that illuminated the darkness of space. The green waves pick up a massive purple trail of energy that came from the sun... Jar nods his head and analyses the energy trail, matching it to the black Kryptonite that he encountered days ago. This purple trail seems to shoot off in two directions... One from the orbit of Earth, where metallic wreckage is strewn, and one that seems to originate from the Antarctic and then shoots up out to space... What does this mean? He wills the lantern to return to Oa, and then follows the dark trail of energy.

Metropolis buzzed with the traffic of rush hour. Cars from the outlying suburbs were funnelling through the downtown area, and the rumble of thunder filled the air.

Lois Lane looked up from her computer and rubbed tired eyes with her sleeve, then watched as rain began to pour down onto the city. She smiled, knowing that at this time of the year, these sudden showers were common throughout the state, then rubbed her eyes once more as the pouring rain abruptly stopped, surprising everyone on the streets below. Lois shudders as a cold air fills the room, and she notices her breath grow cold... as does everyone's in the city. A shimmer of blue fills the sky, and everything goes dark...

Lex Luthor screams at his staff, the instruments throughout his many labs going off at once, a piercing squeal reverberating throughout the large citadel that resides in the centre of Metropolis.

"What's going on?" He frantically types at his computer, and a schematic of his building pops up, showing that... The top of the building has vanished.

"What the hell... What does this mean?" He searches for satellite footage of the building but no signal reaches them.

"Sir... " A small woman hurries into the office, and Lex spins around, red in the face.

"Marlene, what is it that can't wait? Can't you see that something is wrong?"

She nods slowly, and then grimaces.

"You better go out on the balcony sir, there's something you should see."

He looks at her with suspicion, and then hurries out of the balcony, to see a black layer of energy cover the sky.

"What in God's name is that... ?"

He hurries back in, and then tries to access the city grid, trying to access the cameras that are placed around the city, but somehow, there is no footage.

"Why is nothing working?!"

Happerson hurries into the room, his skin clammy, and his glasses tilting down the edge of his nose. "There seems to be a total power outage sir! Water too... The only reason we have working computers in the building is because of the back up generator!"

Lex nods, taking in the information.

"I bet this has something to do with the alien. Anything else?"

"We've lost the top of the building sir... The force field seems to cut straight through the building... "

"MY BUILDING?!" Lex hits his desk with his fist, and turns to his quivering chief scientist. "Tell the team to suit up. Metropolis needs its heroes."

Perry White grumbles in anger at his computer screen. The servers were down, unable to be accessed because of the lack of electricity, the TVs too were off, everything they needed to put out the paper in time was useless, just a pile of powerless machines. He stares out of his window, watching as the city goes to hell. Shops are wrecked and looted, and the

only building alight is the Luthor Towers. He sees the building reach the dome of dark light that keeps in the city, and wonders... Did Lex do this?

John Henry Irons stares out from his home, the old Suicide Slum steel mill, watching as the sky crackles with purple energy. He shakes his head, confused at what is happening... And where was Superman? Where was Superman when his city needed him? He looks back up, and the sky fractures slightly, bright light leaking through. Was the strange phenomenon ending? He hurries into his workshop in the next room, and grabs his hammer, then falls to the ground as everything in the city quivers and quakes. He covers his head, as everything falls on top of him, his terrors, his hidden horrors, and the fears that keep him up at night. Everything falls in.

In Washington, the mood is dark, and the president is worried.

"What do you mean, we've lost Metropolis?" Maxwell Lord shakes his head, confused at the statement. "How is that even possible? We're talking about a city! How the hell can we lose a city?"

General Sam Lane shakes his head.

"I have no idea, Mr President, but one minute it was there, and now, our satellites just detect a black void."

"Could this have something to do with Zod? Those two Kryptonian criminals... I knew we should have just killed them... "

Lord looks up and moves his gaze from Lane to the other members of his cabinet.

"What?"

Lane shakes his head, and then looks up, his eyes slightly red.

"Mr President. My daughter was in that city, and I'm betting right now she's in that void. I want your permission to go down there and find out what the hell happened."

Lord looks up in surprise, his eyes bright at his General's commitment to his family.

"Of course, Sam."

"Thank you sir." General Sam Lane hurries out of the room, leaving Maxwell Lord smiling.

"What now then people?"

Lois Lane shakes in a corner, the darkness overwhelming her, her terrors manifesting in front of her very eyes. She sees her father, her sister, and her mother... all dead, coming towards her... Their shambling corpses slowly reaching for her flesh.

"You did this." And then silence, nothingness, pure white and one person standing in front of her, smiling slightly, her short blonder hair covering one side of her face, her blue eyes shining through.

"Lois. Get the hell up! This isn't the Lane way... Get up now... "

Lois looks up through her hands, and her tears start to slow.

"What would your dad say?"

"C-Chloe?" Lois tries to stand up, but her limbs are like jelly, and she falls to the ground instantly. "I can't... "

"Oh come on, Lois. This is stupid. You were always the best, always the strongest. You get up now. Else."

"E-Else what?"

Chloe looks down at Lois in surprise, and then flicks her nose, causing

Lois to stumble back in surprise.

"Aow!"

"Get up." Chloe taps her foot impatiently and then watches as Lois struggles up.

"Good girl. Now in five seconds something very bad is going to happen. Good luck."

She vanishes, and Lois looks around in a panic, counting down the seconds. At her fifth, everything flashes back to normal, the newsroom comes into view, and the reporters and photographers are all on the floor, writhing in terror. Lois looks around, and sees Perry stumble out of his office, tears streaming down his face.

"Eurgh... That was... Ow... " he looks around the floor, and sees his friends and colleagues struggling with invisible terrors. "Lane! What the hell has happened?"

They hurry to the window, and watch as a massive creature approaches from outside the city boundaries, a patchwork of horrors unlike anything from Earth. They turn around, and see three more approaching from a strange dark purple landscape, massive claws digging into soft grey dirt and then lifting up again, taking mounds of dust and ash with it. These massive monstrosities were twice as big as Metropolis, and the tops of their bodies reaching black clouds that crackle with lightning as the duo watch.

"Superman, where are you?"

"KILL YOU! GET OFF ME YOU... KILL YOU!"

Lex Luthor strangles Superman with green and purple-gloved hands, emerald diamonds glowing in encrusted knuckles, the wet sound of bones shattering and muscle tearing as he strengthens his grip. As Superman finally spits out black blood and his last breath, Lex Luthor tightens his manic hold on him, then waits, until no more fight is left in

the Man of Steel's body. Nothing. Superman collapses onto the ground, his body beaten, his skull shattered and his heart exhausted. The alien's skin glows green, a side effect from exposure to the Green Kryptonite.

Lex Luthor smiles, at last conquering the object of all his fears, killing the so-called superhero Superman, and then spins around in wonderment as the grey landscape of the moon vanishes.

He looks down at his bloodied gauntlets and sees the body of one of his Team Luthor, his body crushed and beaten, blood pouring from gashes in his armour. Lex stumbles back in his own armour, his servo-assisted joints whirring as he moves. The rest of the team lay shaking, caught up in their own little nightmares.

"Damn it... Team Luthor B through E, close visors."

The armour of his employees reacts to his words, and the visors that allow them to see shut with a bang. He looks down at the man he murdered and shakes his head, pointing his armoured hand at him, a small canon slowly unfolding from a hidden compartment, then he presses a button on his palm, and the man vanishes in a blast of green light. The lights still flicker on and off in his home, but the generator still stands, and he knows what he has to do.

Superman watches as his little meteorite island begins to head for the red sun at increasing speed. He shakes his head, strengthening his resolve, and waits, waiting for the crimson furnace to take his life, or waiting for some opportunity to escape.

Jar Kell hurtles through space-time, pushing his ring to the outer fringes of its limits, to the edge of his willpower and imagination, speeding towards the end of the energy trail. Everything seems to stretch backwards as he flies forward, and when he comes into range of a massive red giant, everything snaps back into focus, a small rock heads into the sun, the red tentacles of flame licking forward, trying to grope the rock into its body.

Superman clammers to the back of the rock, the oxygen burning off as the intense heat from the sun begins to melt the solid stone. He prays that he can survive, that his body can still survive in the darkness of space and then leaps, jumps forward into the dark void, his body suddenly feeling very, very cold...

There! Jar shoots forwards, reaches out to grab the Man of Steel with green hands, hoping to save him before he... Jar looks down at the man he has rescued, looks down at his grey skin and deathly pale features. He points his ring up, his protective aura wrapping itself around the Kryptonian, and fires a beam of light out of the sector, and back to earth, where the green beam of energy funnels yellow solar power into this dark sector of space. When the yellow beams of light hit Superman he jerks up, revived at the touch of Earth's sun. He looks at the man who has his hand on his shoulder, and then looks at the red sun behind him.

"I knew something good would happen."

And with that he faints, the trauma of what happened getting to him at last. Jar nods, and then flies back to Earth, and back to the twisted mirror reflection of Superman.

Perry and Lois leave the Daily Planet building, unable to assist the employees that were still under the sway of whatever had trapped them. The large globe was still present around the city, and the large creatures had yet to reach the edge of the city, but they were approaching steadily, and would arrive soon...

"What are we going to do, Perry?" Lois grips onto her editor's arm, as she looks up at the monstrosities approaching.

"Lois... All we can do... Is pray... Where is Superman?"

"Who are you?"

Superman flies unaided as they enter the solar system containing the yellow sun, communicating with Jar Kell through the ring's telepathy.

"I'm Jar. From the Green Lantern Corps."

Superman nods slightly, and his brow furrows in confusion.

"Wasn't there a Green Lantern in the 40s? Fought crime in the Justice Society alongside Captain Marvel?"

"He was... unaffiliated with the Corps. Not through official channels anyway."

"Interesting... "

Jar nods at the man's words, and they enter the atmosphere of Earth, approaching America and Metropolis.

"What the?!"

A large military cordon surrounds a large black globe where Metropolis once stood. Superman lands slowly, then looks over to Jar, who quickly changes his blue and grey appearance into something more humanoid, gaining blonde hair and tanned skin, like that of a surfer. Superman is immediately surrounded by a large group of military men, who create a tunnel as General Sam Lane approaches the hero.

"Superman, glad to see you're still alive. I just got here myself, and I was wondering... If you... Or your new friend... Had any idea what the hell is going on?"

"General, this is Green Lantern. A military man like yourself... From space."

A rumble moves around the crowd of soldiers, and Green Lantern gives a slight salute to the gathered.

"I've just had the worst day of my life... and this might be the result of said day..." Superman rubs the top of his nose, painfully.

"I can tell from your costume that you've been through hell son..." He motions to the torn remnants of the once proud blue and red uniform, then shakes his head. "But my daughter is in there... And I want to find out what's going on!"

Superman smile slightly, impressed at Lane's adamant attitude, then looks over to Jar.

"Can you do anything about that?" He points to the large black shield, and then to his ring.

"Sure, sure... Let me just run some analysis... It may take a while."

Superman nods.

"This man has at his disposal one of the most powerful instruments known to man or other, limited only by his imagination..."

Sam nods. "Nice toy."

Jar laughs loudly, and then continues with his analysis.

"I suggest you go find yourself something less... revealing to wear, Superman. We won't go anywhere... And you look quite pale."

Superman feels his chin and nods.

"I'll be back within the hour." Superman lifts off, and flies north, to his home.

"Clark?"

Martha Kent hurries out of the small house in Smallville, Kansas, and welcomes her son with open arms.

"I heard on the radio what happened to Metropolis... What happened? What's wrong?"

Clark looks down at the woman he calls Ma and then bursts into tears, hugging her.

"Clark? It'll be ok... It'll be ok... "

Jonathan Kent walks out from the old red barn that houses all the old tools and the tractor, and then sees his adopted son walking into the house, his superhero costume in tatters, his skin tinged grey, obviously weak from a battle of some sorts. Jon hurries back into the barn, rummages through the bottom of a large box and pulls out an old lead box, then carries it beneath his arm into the house.

"Jonathan, is that you?"

Ma hugs her husband as he enters the room, Clark having changed into some old clothes he keeps in his room.

"Clark needs to tell us something."

Jon places the box on the side and sits next to his son, awaiting whatever news he has. Clark then tells the story of what happened on the roof in Metropolis, and the discovery of his duplicate in the fortress... Martha abruptly brings up Zod, but Clark shakes his head, bringing up his first utterance when he saw his mirror image, but then telling her it was impossible. Zod knows not to return to Earth, knowing the full capabilities of the planet... The capabilities of one man. Lex Luthor and his kryptonite arsenal... Superman shakes his head and continues the story, telling of his imprisonment on that small rock... the hallucinations and his near death... The feeling of doom he suffered when his powers depleted... Jonathan stands up at this, and walks over to the counter, shaking his head, sweat trickling down his forehead. Ma nods her head slowly and leaves the room, nodding to herself, leaving Jonathan shaking his head and Clark looking down at his hands.

"You just gonna' sit here, boy?"

Clark looks up at his father, who is facing his son with his fists clenched, anger etched across his features.

"Sit there and let that half assed copy of you hurt the people you love?"

He rolls his eyes sarcastically, never taking his eyes off his son.

"Your mother and I didn't raise you to let some evil imposter like that break you. Never. Your mother would be disappointed."

Clark slowly feels a smile creep over his face and he nods to himself. Jonathan opens up the small lead box and takes out the contents. Clark nods and takes the red and blue uniform.

"We're always here for you, Clark. No matter what. Now you do what you have to do, take back your city, and kick that villain's butt, right?"

At that, Clark super speed changes into the freshly sowed costume and nods to his adopted father.

"Right."

He hugs his Pa and flies away, leaving the Kent farm behind for the next battle.

"General Lane! I think I know what that shield is... "

Jar wanders over to the man in charge of the military operation and creates a small computer screen for the General to look at.

"It's a void in reality... It goes all the way under the city too, so no chance in burrowing up... This void... It seems to be in constant shift... Meaning nothing is going to penetrate it... Nothing I can think of... "

"I think I can." Superman slowly floats down to the cordon, and looks at the two men.

"What do you mean, Superman?" General Lane leans in close, listening to the Kryptonian.

"I think I know how to get through. I can gain enough momentum by shooting around the sun and back... The sudden shift in my molecular charge from the solar energy will keep my body fluctuating, meaning I can pop right through it... "

"You don't sound so sure of yourself there, son... But you spin a mean yarn... "

"It could work... It might even... No. It'll weaken the shell, you may get through, but only you. You'll be trapped in there with whatever has encased the city. And Superman... I can't detect the culprit anywhere in the solar system... He's in there for sure."

"I'll take that chance, Lantern." Superman shakes the General and Green Lantern's hands, and then lifts off into the air, saluting the gathered men. "I'll bring back the city Sir. And your daughter."

Lane nods, and Superman heads for the sun.

"This is my domain!"

The evil Superman stands atop the Daily Planet building, surveying the city he had stolen. His armour seems to wash over him, always shifting, like a sea of darkness reinforcing his body. He looks down at his grey hand and smiles, then feels the fear and terror of the fleshlings swarm over him, and he welcomes it with open arms, the fear feeding his own desires. He watches as the creatures approach, sensing the dread and horror the humans exude, and he laughs, and then goes to work, hovering to the centre of the city, to Lex Luthor's home, the Lexcorp Towers.

Lex watches as the strange being floats slowly towards his home. The man is clad in black armour, with a blank silver shield adorning his chest... Lex half expected him to be Superman, finally revealing his true

colours, but there was something different about this man... A feeling of power that Luthor never felt in his presence. He opens a secret, lead lined compartment in his office and shuffles in, hiding in the lead lined panic room he built for when Superman eventually cracked. He shuts down all power in the tiny room apart from a small monitor, and watches as the man approaches.

The evil Superman's skin absorbs the black kryptonite armour, his body seemingly growing as the metal is absorbed. He smiles and cracks his every joint as he moves, readjusting to the sudden rush of power. His costume is the same as Superman but stained totally black, and his once long cape is in tatters, black pieces of material floating off his back at his neck. The symbol on his chest glows brightly, and he smiles as he melts his way into Lex's office. His eyes glow red and he turns in a complete circle and watches as the room explodes in a cacophony of fire and noise.

His eyes slowly dim, but a dim glow remains as he stares through the walls of the room.

"Mr Luthor... " He looks around and focuses on the blank spot in the office, and smiles. "Lex... "

He steps forward, and Lex raises his gauntlet, ready for action. The shade of the Man of Tomorrow pauses and looks down at the leather chair behind him, and sits down, seemingly knowing of Lex's armaments.

"I've always respected you Luthor, deep down, ever since we first... Met." He smiles and looks at his grey hands. "You're a great man who's overcome great misfortune to become the master of all this." He motions his arms around the room, pointing out of the windows, still smiling. "But you must understand this. I may not be the Superman you know, but I'm the only Superman you're gonna' get. I could rip off the door to your little hidey-hole, rip off your arm and shove it down your mouth before you even have to say 'Alien filth' so don't test me. Lower the gauntlet. I won't kill you yet."

Luthor looks down at his arm and slowly lowers the weapon.

"Good. Now... I want you to do something for me... "

Reality warps behind Superman as he bursts through the atmosphere with a pop. He thinks back to what has happened these past days and clenches his fist, pointing his arm forward as he heads for the sun. His speed increases as he gets in range of the sphere of fire that is Earth's Sun, his cells becoming super charged as the radiation is absorbed through his skin. With much effort he orbits the massive sun and swings back towards Earth, heading straight for Metropolis and his evil double.

Jar Kell sits behind a dark green tent and thinks things through. He goes through a checklist in his head of all the things he should have... Would have done, knowing that he may have made a big mistake.

1. Should've called for back up.
2. Should've given back up to Superman.
3. Shouldn't have let his own bad feelings hold him back.

He needs to help Superman! He needs to give help to the greatest hero on Earth! And if he's already streaking towards Earth, his Kryptonian cells absorbing more and more solar power as he shoots towards his target, how the hell is he going to do it? How is he going to help this man? In the corner of his eye he sees a red fiery blur head towards the massive black sphere, not stopping, not relenting... Jar points up his ring, latches onto Superman's energy trail, and feels himself getting whipped through the darkness and evil of whatever contains Metropolis.

4. Should have thought this through...

Superman crashes through Suicide Slum, the force of his collisions causing glass to shatter and wood to splinter as he bounces through the streets. Without missing a beat he's up, looking down at the woozy Green Lantern at his feet.

He picks up his companion and helps him up, and the two look at where they've arrived.

"Metropolis is intact... But the residents... " Superman looks through brick and mortar to see that the human residents of Metropolis are terrified. "My double... Whatever he's been doing... It's bad."

"This is... Oh ow... That's not supposed to be there... " Jar Kell feels his stomach and coughs to himself, his body sloughing off the effects of near light travel. "Wow. That was a new experience. Right then... " Jar points his ring up and it fizzes and splutters green. "I'm cut off from the main power battery on Oa. Hells." He strains his brain for a moment and a green light erupts from the jewellery on his finger, blowing back the Lantern's grey hair, and causing his eyes to glow bright green. "Ah. That did it."

"What was that? What did you do?" Superman watches as the green energy fades from view, and then looks over to the blue skinned alien beside him, whose hair slowly settles.

"I pierced the dimensional barrier for a moment. I'm not your normal Green Lantern, I'm built for this stuff."

Superman looks the man up and down and nods slowly, and the Lantern continues.

"Right, yup, we're in another dimension. One of the ghost zones tied to certain areas of space. This one seems to be tied to Earth... But it's new here. From somewhere else entirely. Dirty and wrong."

Superman's eyes light up for a second, realisation cascading over him. "Oh no. Oh hell." Clark stumbles around, shaking his head.

"What is it Superman, what do you know?"

"Lantern... We're in the Phantom Zone!"

**To be continued in The Adventures of Superman #5!**

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Tales of the Green Lantern Corps Special: Facets (2005)

Tales of the Green Lantern Corps Special: Facets.

There are 3600 Green Lanterns in existence throughout the universe and there are the seconds, the people ready to take on the mantle of Green Lantern when their predecessor falls. Moving away from Sector 2814 with this one shot, we focus the spotlight on Jar Kell, Green Lantern of Sector 3598, who is having the worst day of his tenure in the Corps!

Batman #0 (2005)

Batman: Shadow of the Bat.

Meet Bruce Wayne. Business man. Playboy. All public masks... But the one beneath it all, the one, true mask... is cloaked in the shadow of the bat!

Meet Batman. Masked vigilante, master of the rarest disciplines of martial arts that grace this earth, mysterious protector of Gotham's streets.

Live his earliest years in this book!

In this issue, Bruce Wayne takes to the streets in the guise of Batman for a quiet night of patrol, and gets more than he bargained for...

Jim Gordon, Harvey Bullock and Sam Merkel investigate seemingly random, but seriously violent, attacks on computer programmers all hired by Enigma Corporation...

Batman #1 (2005)

Batman: The Smoking Gun, Part 1.

Something stirs beneath Metropolis and Batman comes a-calling for the first meeting of the worlds greatest heroes!

Batman #2 (2005)

Batman: World's Finest?

The Worlds Finest team unite to defeat the unstoppable monstrosity discovered last issue, and to defeat it, Batman must join forces with... Lex Luthor?

The Flash #0 (2005)

The Flash: Time Flies, Prelude.

Barry Allen was struck by a bolt of mysterious lightning, and then discovered he had the power of super speed! Follow this series to read the trials and tribulations of the Scarlet Speedster! See the Rogues gallery form and a mysterious villain put into motion a scheme that could destroy the history of the Flash!  
Blood will run!

*The Flash #1 (2005)*

The Flash: Time Flies: Ice Cold Man...

Barry Allen is the happiest man alive! Oh sorry... Barry Allen is the fastest man alive! Everything 's falling into place for the scarlet speedster...

So obviously...

Something has to go wrong!

*The Flash #2 (2005)*

The Flash: Time Flies: Whispers.

It's Flash Day in Keystone city, and the entire city has come out to celebrate!

And what better time for a Rogue to pop up his head and try and kill them all?

Secrets will be revealed, new mysteries will be woven and one character is going to be changed forever in the latest part of Time Flies!

*The Adventures of Superman #4 (2006)*

The Adventures of Superman: Black Zero, Part 2: War on Solitude. Second in the biweekly crossover running through Adventures of Superman and Action Comics!

In the rebuilt Fortress of Solitude, Superman battles his greatest, most evil foe... It's not General Zod, Lex Luthor or Metallo and not even Braniac or Parasite... Who exactly?

*The Adventures of Superman #5 (2006)*

The Adventures of Superman: Black Zero, Part 4: Men of Steel. Fourth in a biweekly crossover running through Adventures of Superman and Action Comics!

Superman and Green Lantern Jar Kell reach Metropolis, but an evil lurks on the inside as well as on the outside, awaiting the two heroes and setting a deadly ambush.

Action Comics #3 (2006)

Action Comics: Black Zero, Part 5: Endgame.

The fifth and final chapter of the biweekly crossover running through Adventures of Superman and Action Comics!

Superman learns the true nature of his people in the conclusion of BLACK ZERO!

The Adventures of Superman #10 (2006)

The Adventures of Superman: Doomsday.

THIS IS THE FINAL ISSUE OF THE ADVENTURES OF SUPERMAN

Crisis: The Apokolips Imperative, Part 1!

This is it! The greatest crisis the world has ever faced is upon the heroes of the DC2, and nothing will be the same ever again!

The plans of the evil god Darkseid have come to fruition at last!

It's all-out war as Apokolips invades Planet Earth: heroes will rise-- and some will fall before it's done!--- and unlikely allies will be made! And not even Superman is safe when Darkseid sets his sites on the Man of Steel! You won't believe how this one ends!

Action Comics #4 (2006)

Action Comics: Must There be a Superman, Part One: Fragments and Facets.

Superman has left Metropolis? Lex Luthor targeted for death?

Metropolis invaded by aliens? The return of a threat from the past? A revelation that will leave you reeling and... Joey from Adventures of Superman #3?

Action Comics #5 (2006)

Action Comics: Must There Be A Superman? Part 2 of 2: War Crimes and Amnesty (Or, the One with all the Action).

Tomar Re will make sure Lex Luthor stands trial for the murder of Jar Kell if it's the last thing he'll do! The only man standing in the way of his fury? A Superman wracked with insecurity, who must overcome his fear of the unknown once more to save his arch foe! Will he pull through to save the day?

Action Comics #6 (2006)

Action Comics: Full Circle and the End.

A forgotten hero, kidnapped in his hey day and trapped in an inescapable prison is released by a freak accident after the death of one of his wretched captors... How will this man react to a world not his own?

*Batman #3 (2006)*

Batman: A Riddle Wrapped In E. Nigma, Part 1 (of 2).

He's here! The Count of Conundrum! The Prince of Puzzle himself... The Riddler! Edward Nigma has arrived in The Batman's world, and Gotham City won't ever be the same again! Continued from the events of #0, Batman is about to have the worst night in his short career...

*Detective Comics #9 (2006)*

Detective Comics: Escapism.

Someone has arrived in Gotham, someone whose very existence could bring about the end of humankind as we know it. So when someone is sent from his home to pursue and drag him back to the fiery hell he escaped from... You can bet Batman will be on the scene!

*Batman #8 (2006)*

Batman: Half [A] Life.

Two villains make their DC2 debut in this issue, as one reflects on his life before villainy in Arkham, and another emerges from the shadows to destroy the city! Will Batman stand a chance against this deadly double threat of devilry? Not without a little help from the one man he wouldn't expect assistance from!

*Batman #4 (2006)*

Batman: A Riddle Wrapped in E. Nigma, Part 2: Clueless?

The conclusion to The Riddler story arc and also the conclusion of Charlie's run on the book! Expect some major twists and turns as Batman and Harvey Bullock race against time to rescue Gotham's elite computer programmers from being murdered by a mysterious villain known only as "The Question Mark Slasher"!

What's wrong with Edward Nigma? What happened all those years ago that changed Michael Hughes into a so called Crime Prince of Conundrum?

Batman #9 (2006)

Batman: Crooked Smiles.

There are rumors circling in Gotham that the Crown Prince of Crime has returned! Are the whispers true? Or is someone trying to scare the inhabitants of the city? Batman intends to find out...

Batman #10 (2006)

Batman: Apokolips History X.

Crisis: The Apokolips Imperative, Part 3!

The hordes of Apokolips continue to overrun the planet, and in Gotham City Batman protects the one man that Darkseid wants the most, the only man to ever escape from his clutches: Scott Free, Mister Miracle! As Jim Gordon and the GCPD form a desperate last line of defense, the Dark Knight makes his plans to get the son of the Highfather out of the city before its inevitable fall!

Detective Comics #10 (2006)

Detective Comics: Duel.

Crisis: The Apokolips Imperative, Part 12!

Battered and besieged, Gotham City is occupied by the forces of General Steppenwolf, as the rag-tag forces of the GCPD lead a guerrilla resistance and the Dark Knight Detective himself is stalked by Darkseid's own master assassin Kanto! It's a battle royale in the Batcave, the winner take Gotham!

Batman #11 (2006)

Batman: From the Pit, Part 1 (of 2).

As The Batman patrols the night, an old friend rolls into town, and an old foe escapes from Arkham Asylum and begins to wreak havoc in Gotham City!

Batman #12 (2006)

Batman: From the Pit, Finale.

The body count builds as Batman and his new ally fight through the night, and as the Dark Knight finds a survivor from Zsasz's killing spree, he hands the dying victim over to the one woman he thinks can save her, but then paints a target on her back! That woman? Leslie Thompkins!

Batman #13 (2006)

Batman: Too Many Santas Will Kill You.

Batman uncovers a deadly plot to kill one of the wealthiest businessmen in Gotham... Bruce Wayne! And on Christmas Eve of all nights, with a legion of assassins after him, all with murder on their minds, how will the Caped Crusader save the day?

The Flash #3 (2006)

The Flash: Time Flies: A Conversation with my Predecessor...

After the events of last issue, Barry Allen is confronted by Jay Garrick, who has many things to tell the new Speedster...

And not all of them good!

And behind the scenes, new Rogues are born!

The Question Quarterly #1 (2006)

The Question Quarterly: The Death of Vic Sage, Part 1.

Vic Sage is a unique entity in Hub City... A famous journalist who tells the truth in a city of lies and deceit, who becomes an enemy of every criminal in the city with his latest expose! So when corruption and evil crawl beneath the skin of the Hub, and only one man dares fight the never-ending battle for justice, when Vic Sage dies... Who is The Question?

The Question Quarterly #2 (2006)

The Question Quarterly: The Death of Vic Sage, Part 2.

Everything is falling apart in the Hub. Lives are ending, lies have been revealed and the truth... Is the one thing that keeps one man, our 'hero', going. But when the truth is at last revealed, and the implications of that fully understood... The one sane man in Hub City might conform to the general taste in insanity...

The Question Quarterly #3 (2006)

The Question Quarterly: Desolation Row.

For our final issue we have a change of pace as things get dark and gritty in Arkham Asylum. Think you've seen Vic Sage at his lowest? You'd be wrong. Think this is the end? Only for now, as The Question faces a darker threat than he has ever before, as Arkham Asylum suffers a jailbreak at the hands of two dastardly DC2 villains who make their debut in this issue... So when the inmates run free... Where is The Question?

The Flash #7 (2006)

The Flash: Time Flies, Conclusion! Part One: Everyone, Run Fast! Flashback! We return to the past, two months since Issue Three, and The Flash is facing one of his greatest challenges... The Rogues have formed before their time, a leader clad in yellow showing them the way to destroy Barry Allen's life... With a loved one lying paralyzed in bed, and his friends falling all around him, what hope has The Flash got?

The Flash #8 (2006)

The Flash: Time Flies, Finale.

Professor Zoom, The Reverse Flash, stands revealed to Barry Allen and Jay Garrick... Who is he? How is he? And why?

The Flash #9 (2006)

The Flash: Speed Demon.

A malevolent figure appears in Titans Tower, confronting Wally West AKA Kid Flash, and then vanishes, leaving the young speedster with a foreboding prophecy that comes true almost as suddenly as he appeared! With Kid Flash taken over by some mysterious entity, who you gonna' call?

The Flash #10 (2006)

The Flash: Flashes of Lightning.

Crisis: The Apokolips Imperative, Part 10!

The body count continues to rise!

The hellbores are falling and soon the earth will be remade in the image of Apokolips! But not if the Flash can help it! It's a battle to the death as the despicable Desaad and Darkseid's own bastard son Gravyn plant the doomsday device called the Infernal Machine in Keystone City. Can the Flash outrace destiny--- or will the Black Racer be waiting for him at the finish line?

The Flash Annual #1 (2006)

The Flash Annual: Eulogies.

Jay Garrick, the Golden Age Flash, is dead, and two months later, with the world healing, it's time for his funeral. 'Nuff Said.

The Question #1 (2006)

The Question: The Devil's Fingers.

The Question #2 (2006)

The Question: See No Evil.

The Question is still heading for Las Vegas when he drives into the wrong city at the wrong time, where the citizens are gripped with terror as a new, horrific serial killer is murdering women left and right with no discernible pattern... Until the right pair of eyes gaze onto the problem...

The Question Annual #1 (2006)

The Question Annual: Fear and Loathing in Las Vegas.

The Question is in Las Vegas and a mystery has caught up with him from a friend of the past (is there any other kind?) and two heroes in his way.

The Question #3 (2006)

The Question: A Night In Their Arms.

The lights of Las Vegas welcome a lone traveler onto its streets. Yes, after so many months, The Question has arrived. Why is he here? What is so important to him? What is so important to the whole DC2? The conspiracy continues here.

Powers, Inc. #6 (2006)

Powers, Inc.: Life During Wartimes.

Steel wakes up a new man in the first part of this story, and in the second, Prysm discovers her true identity among the stars, and everything falls apart for her new life as her father is betrayed!

Action Comics #17 (2007)

Action Comics: The Linear Man Is Our Only Hope.

Action Comics #18 (2007)

Action Comics: Doomsdays, Part 1 (of 3): The Tide

Action Comics #13 (2007)

Action Comics: Convergence, Part 1 (of 2): The Thing That Should Not Be...

Something's coming to Smallville, leaving a trail of corpses in its wake! Clark Kent enjoys some down time from his responsibilities with a game of catch, while Lois Lane has to babysit a new

reporter at the Daily Planet... But what has the DEO got to do with all this?

Action Comics #14 (2007)

Action Comics: Convergence, Part 2 (of 2): With Teeth!

Action Comics #19 (2007)

Action Comics: Doomsdays, Part 2 (of 3): Shadow On the Sun

Action Comics Annual #2 (2007)

Action Comics: Doomsdays, Part 3 (of 3): Burein Sukuracchi.

DC2 Special #2: World's Finest (2007)

DC2 Special: World's Finest.

Batman #14 (2007)

Batman: Instinct.

The topside of Gotham City has been rebuilt over the past year thanks to Wayne Enterprises and their charitable efforts, but the sewers are another problem entirely... So when sewage workers are vanishing into the darkness, who does Batman think is the number one suspect?

Batman #15 (2007)

Batman: Masks, Part 1 (of 4).

Bruce Wayne is having a good day. Too bad he hasn't been in the Cave since he got in last night with Vicki Vale. Because when he gets down there and logs on, he's going to discover the terrible fate that has befallen James Gordon. And he isn't going to be happy. Not by a long shot.

The Flash #21 (2007)

The Flash: Ride the Lightning.

Lightning strikes once more in the Twin Cities, and you won't believe the consequences!

Batman #17 (2007)

Batman: Hizzoner, The Joker!

Green Lantern #8 (2007)

Green Lantern: Brave New World, Part 1.

A threat from the stars descends from the Heavens, searching for a battery to power the most devastating weapon known to all existence! Hal Jordan, Green Lantern, is all that stands between this villain and his target, and you won't believe the conclusion!

The Question #4 (2007)

The Question: Sneaking Mission.

The conspiracy deepens as a new player enters the game, and the puppet-master reveals himself to one of the cast! With more from the Agents of the DEO, and two buddies from another book making an appearance, you won't want to miss this as this arc continues!

The Question #5 (2007)

The Question: The Double-Edged Sword.

The con is on as The Question and his superfriends infiltrate "Hell" and search for what they're looking for. But as they delve deeper and deeper into Area 15... They realize that something is terribly terribly wrong in this government run complex!

The Question #6 (2007)

The Question: Knocking on Heaven's Door.

Blind, defenseless, lost in the bowels of hell and at the mercy of a master of torture. The Question meets Dr Moon... And witness the return of four characters you'd never thought you'd see again, spinning out of The Question Quarterly...

The Flash #20 (2007)

The Flash: Random Flashes.

In one day, a man's world can be turned upside down. Barry Allen is about to have one of those days. And you won't believe the consequences...

The Question #7 (2007)

The Question: Here With Me.

An Extra Sized Finale Issue!

You've seen The Question taken to his lowest by Steel Hand, you've seen him in Arkham Asylum, you've seen him on the road and you've seen him tortured at the hands of Dr. Moon. Travis

Clevenger and Bill Nodell find their way to Area 15, only to be confronted by a very powerful someone who doesn't have The Question's best intentions in mind, and inside "Hell" itself... People are dying... But by whose order? And what familiar face makes his "welcome" return to the world of the DC2? All these questions answered and more... Including the most important one asked! What is it? Who asked it? And why?

*Wonder Woman #23 (2008)*

Wonder Woman: Day of Champions.

Wonder Woman battles a close friend, and then is given another task by Athena! With the balance of the world at stake, the Greek Gods aren't the only ones who have noticed, and another champion joins the battle against the greatest threat to humanity since... Forever!

*Nightwing #26 (2008)*

Nightwing: Boy Hostage.

Nightwing is in deep when a confrontation with an old foe goes awry, and he ends up more than six feet under inside a metal casket in New York harbor!

*Action Comics #28 (2008)*

Action Comics: Family is Like...

Superman returns home to find his cousin Kara confused and bewildered, and she's not the only one! Lois and Clark a couple? Who is the NEW Clark Kent? Plus another family member finds Superman, and it's not a happy reunion!

*Action Comics #29 (2008)*

Action Comics: Sons & Daughters of Krypton.

After the shocking final moments of last issue, Superman faces the challenge of a lifetime, and a foe he never thought he'd meet in combat?

It's Father Vs Son across the world, as Jor-El battles his son for his subjugation of the Planet Earth...! You can probably guess Lex Luthor has had a hand in this!

*Green Lantern Corps: Liberation #1 (2008)*

Green Lantern Corps: Liberation: Invasion.

Our intrepid squad of heroes are on their way to Oa for the last stand against the Manhunters and their mysterious Grandmaster! Who is underneath the hood of the robotic killing machines master? What could possibly go wrong if the Green Lanterns go past Rann? What indeed...

Detective Comics #33 (2008)

Detective Comics: Trial by Fire, Prologue.

A new creative team and a new direction!

Dick Grayson has adopted the mantle of the Bat and has to face all the evil that comes with it! Seeds are sown for months to come as Batman is stalked by an unseen foe, battles against the citizens of Gotham itself, and is targeted by a familiar team! Meanwhile, Harvey Bullock and the GCPD are drawn into a horrendous murder mystery, one that shakes Bullock to his very core!

Also featuring a back-up feature written by Charlie Wilkins & Samantha Chapman!

Detective Comics #34 (2008)

Detective Comics: Trial by Fire, Part 1.

Lucius Fox returns to Wayne Manor and Dick Grayson makes a big decision about Gotham City! The Batman continues his nightly patrols, only to run into a little trouble, the kind offered by... The Suicide Squad!

Batman Vs the Suicide Squad! It begins here!

Detective Comics #35 (2008)

Detective Comics: Trial by Fire, Part 2 of 3.

The calm before the storm. The Suicide Squad nearly had him, he wasn't prepared, and if Bruce was something, he was always prepared. So with Dick fighting for his life beneath the cowl of the Bat, he needs to rethink his approach. He needs to draw up battle plans. But when push comes to shove, will he really be able to defeat the Suicide Squad, even with a little help from his friends?

Detective Comics #36 (2008)

Detective Comics: Trial by Fire, Part 3.

Batman, Batwoman, Blue Beetle and Robin vs. the Suicide Squad! As the Squad launch their attack during a Wayne Enterprises ball,

nobody will come out on top! Be here for the extra-sized finale to this arc!

*Wonder Woman #26 (2008)*

*Wonder Woman: The Dead-Beat.*

In the aftermath of her battle in the Underworld, Wonder Woman returns home to recuperate, but meanwhile, across the world, danger rises and chaos looms...

*Wonder Woman #22 (2008)*

*Wonder Woman: Day of the Dead.*

Wonder Woman faces the challenge of a lifetime on the first of three days that will shape her world for the months to come! Featuring the return of two DC2 villains, Wonder Woman is tasked by her patron Gods to take down a threat powerful enough to destroy even them!

*Wonder Woman #24 (2008)*

*Wonder Woman: All Hope...*

Wonder Woman descends into the Underworld, and as the world above waits with baited breath... Down below... Something rises!

*Wonder Woman #25 (2008)*

*Wonder Woman: Era.*

One tiny event can change everything, and for Wonder Woman, former princess of the Amazons and current defender of the dead isle of Themyscira, currently situated where New York used to thrive, that is a fact she knows too well. With the world in ruins due to something that happened in the world a century ago, during the modern age of superheroics, Wonder Woman is the last Amazon.

With a chance to change the world for the better... Will she take it?

*Wonder Woman #27 (2008)*

*Wonder Woman: The Herald, Part One (of Two).* Dreams haunt Wonder Woman that aren't hers, leading the Queen of the Amazons on a mission to save a lost soul, and battle a threat that she could never dream possible!

*Wonder Woman #28 (2008)*

Wonder Woman: The Herald, Part Two (of Two): Hands Bound.  
"She is coming!" he screams, and rightly so too, as Wonder Woman is hot on the heels of the someone, or something, that haunts the dreamscape of all of humanity.

Wonder Woman #29 (2008)

Wonder Woman: Twilight.

Twilight over Paradise Island. Beautiful dark blue skies streaked with orange and yellow, running together like an oil painting. The majority of the island slept. Doom's Doorway stood loomed on the outskirts of the city, the imposing mountain silent in the receding darkness of the coming morning, and the guards stood as vigilant as ever. None were expecting what would emerge from the twilight.

Wonder Woman #30 (2008)

Wonder Woman: Potential.

The Cheetah returns, and Wonder Woman must deal with the chaos rout! President Jeb Stewart visits Themyscira House, and so does the White King of Checkmate! That's right, Steve Trevor returns into Queen Diana's life, and the Gods take note!

Wonder Woman #31 (2008)

Wonder Woman: Dystopia, Part One (of Three).

Things start falling apart. Donna Troy is haunted by dreams of her past, Diana is confronted by a shocking new destiny, Mt. Olympus suffers a crisis of its own, and Steve Trevor is not left untouched by the growing evil that spreads across the world. This is only the beginning...

Batman #34 (2009)

Batman: Don't Say a Word.

In this issue, Commissioner Gordon, Sergeant Bullock, Black Mask, Wildcat, Hush, Robin, Alfred Pennyworth and even Batman! The mysterious bandaged man known as Hush strikes in Gotham, but what is he up to? And why does he have his sights set on James Gordon! Robin gets some training from one of the elite fighters of the DC2, and Batman can't catch a break... all that, plus who is the stranger that stalks the Narrows?

Batman #35 (2009)

Batman: The Big Heat.

Black Mask returns to the streets of Gotham City with a whole lot of darkness in his heart and a massive wanting to inflict pain on every single living person that walk the streets. Batman and Robin come face-to-face with the Grey Ghost, and discover the murderous vigilante's true identity... a man with ties to Bruce Wayne's dark past! All this, and The Dark Knight rises as the scarlet hooded girl and the big bad white wolf with his ruby red lips stalk the Narrows and circle the mysterious man into what could be his demise! Intrigued? All this, inside!

Batman #37 (2009)

Batman: When The Man-Bat Flies..."

A murderous villain stalks the Narrows, emulating Jack the Ripper! Is history repeating itself once more? The Dark Knight intends to find out, in his own imitable way! And meanwhile, an old foe resurfaces on a murderous rampage that the Batman will struggle to stop-- and you won't believe the final scene!

Detective Comics #39 (2009)

Detective Comics: What Are You Afraid Of?

Arkham Asylum has been replaced by a bigger, better institution, spearheaded by Wayne Enterprises. During the prisoner transfer, an old enemy escapes-- but in twenty minutes, what can one mad man do? A lot, it seems, as secrets and horrors from Jonathan Crane's past haunts Gotham City as a living embodiment of fear runs free!

Batman #39 (2009)

Batman: Surface Tension.

Jason Todd is Batman?! Dick Grayson is missing, presumed insane?! This issue, Black Mask makes a move against the city, prompting the new Batman and Robin team to launch an all out offense on the Gotham Underground, all the while Hush and Constantine Drakon make their presence known in Gotham City, and while two "old" players appear on the scene, promising many nights of mayhem for the city of Gotham!

Batman #40 (2009)

Batman: Confinement.

Dick Grayson fights for his life against the villainous Nicholas Lucian, the devilish madman who holds him captive, all the while edging closer and closer to the darkness that consumes the city he vowed to protect! Batman comes faces-to-face with his arch-foe, and it's not who you think! Batwoman joins the search for the missing Dick Grayson, racing against time, unsure if he's even alive!

Green Lantern #20 (2009)

Green Lantern: Secret of the Star Sapphire.

Hal Jordan, Green Lantern of Sector 2814 faces a threat from the past as the Star Sapphire of the Zamorans barrels down on Earth, to test the Oan representative of Earth! It all begins here, as a new era for Green Lantern begins!

Batman #41 (2009)

Batman: Until Death.

Meet The Flesh-Monger. Meet The Prince of Lies, and his loyal aide-de-campe Milo Vesuvius. Meet the Gun-Moll. Meet Boss Synth. Meet the new breed of villainy that Gotham City must accept as her own-- even if she doesn't want to. How will a Batman and Robin team survive if they can't trust one another? And will Dick Grayson survive the night?

Green Lantern #21 (2009)

Green Lantern: Infect, Part 1.

In the aftermath of last issue, Hal Jordan is pulled across the universe for a debriefing by the Guardians of the Universe-- and is briefed on the secret history of the Zamorans! All this, and Guy Gardner returns-- and he's not entirely himself...

Batman #42 (2009)

Batman: Fear of the Dark.

Beneath Gotham City, Batwoman, The Dark Knight, Robin and Batman are at the mercy of Brimstone and his cohorts Charaxes and Killer Croc! The torture of Dick Grayson comes to a head, Jason Todd and Barbara Gordon are exposed to a mind-altering substance that shifts their perceptions from sanity to madness, and

all the while, a greater threat looms over Gotham City as the gangs move toward war!

Green Lantern #22 (2009)

Green Lantern: Infect, Part 2.

All-out-war over Coast City's skies as Hal Jordan battles Guy Gardner, with the safety of the entire universe at stake! Chloe Sullivan returns, as these two ring-wielders slug it out, and you won't believe the events that unfold!

Green Lantern #23 (2009)

Green Lantern: Infect, Part 3 (of 3).

One man heads to Oa, triumphant, whilst another finds himself trapped on Earth -- and the Green Lantern Corps shut down their home-base and issue a kill-on-sight order to ensure that they do not fall!

Wonder Woman #32 (2009)

Wonder Woman: Dystopia, Part Two (of Three).

The pieces fall into place as Themyscira is besieged by the entire world, Donna Troy steps up and Zenobia follows, Athena's plan begins to unfold and Ares takes the fight to Kronus on Paradise Island! Diana's fate is revealed and Steve Trevor and Apollo begin their own counterattack, and below, in the Underworld, Persephone raises an army of the dead, and begins their march to the world above!

Wonder Woman #34 (2009)

Wonder Woman: The Good Old Days.

In the future, the world is a different place, all thanks to one woman. In the past... Wonder Woman faces a blast from the past, a long forgotten secret from The Apokolips Imperative!

Batman #46 (2010)

Batman: The Way Things Will Be.

Bruce Wayne is back, so what does that mean for Gotham city? Jason Todd is about to find out.

Shazam! Special #1 (2010)

Shazam!: Sons of their Fathers.

Action Comics #47 (2010)

Action Comics: Heart Of Kryptonite, Soul On Fire.

Green Lantern #27 (2010)

Green Lantern, Love Lost, Part 2.

Hal Jordan takes his daughter and Chloe Sullivan to Rann, where the ringslinger teams up with Adam Strange to face some demons, and Chloe shares a heart-to-heart with Alanna. Meanwhile, people close to Hal Jordan are visited by a strange apparition, and not all of them make it out intact, and Guy Gardner pays a visit to Carol Ferris, who is still seeing visions of a dead man as plain as day!

Green Lantern #24 (2010)

Green Lantern: A Day Like Any Other.

Green Lantern 2814.2, Hank Henshaw, returns to Earth, and takes on all the duties of his partner, Hal Jordan, in the aftermath of Infect! But with Mongul prowling on the outer fringes of the solar system, and Coast City in his sights, how will one of the greatest, most talented Green Lanterns perform? The ultimate test for Hank Henshaw begins!

Green Lantern Annual #2 (2010)

Green Lantern Annual: The Rise and Fall of Sinestro.

Sinestro has been a presence since the earliest days of the DC2--infected with the LEGION virus, enraptured by Parallax, used and abused and made a pawn in a game he never wanted to play in. But what happens when Sinestro is freed from all the possessions and the mind control? What happens then? What happens when Sinestro roams the universe once more?

Green Lantern #25 (2010)

Green Lantern: Requiem.

Across the universe, chaos begins to unfurl. Mongul hurtles away from Earth, hoping to avoid the colossal rage that the Green Lantern Corps is aiming to unleash, Hal Jordan and Guy Gardner at the forefront of the tidal wave of emerald might that wants the yellow-skinned intergalactic terrorist's head! Meanwhile, just because the world is looking one way, doesn't mean that the rest of the galaxy stops ticking over-- something is looming on the

horizon, and it means nothing but trouble for the Corps and beyond!

Green Lantern #26 (2010)

Green Lantern: Love Lost.

Guy Gardner inducts John Stewart into the Green Lantern Corps, whilst Hal Jordan receives a phone call from an old flame-- Carol Ferris is back on the scene, and is she seeing things, or is an old face really back? Will this spell trouble for the burgeoning relationship between Hal and Chloe Sullivan?

Green Lantern #28 (2011)

Green Lantern: Love Lost, Part Three (of Four).

One year later... and we're back. The story continues.

Green Lantern #29 (2011)

Green Lantern: Love Hurts, Part Four (of Four).

Heroes live, heroes die.



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