



Tales of the Green Lantern Corps Special: Vidar #1
Scott Kruger

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Tales of the Green Lantern Corps Special
Vidar

Issue 1 of 3: "Secret Cargo"

Written by Scott Kruger

Cover by Jim Dufresne and Scott Kruger

Edited by David Charlton

My name is Vidar... I'm the current Green Lantern of Sector 2814.

Though Earth is not my home world, I've felt compelled to stay, for the sake of my wife and son. It's been an odd adjustment, after growing up on Titan. But living there was no picnic either since I never did develop the ability to read minds... I consider that my father's gift. He was a Krellian diplomat, she was a Titan priestess.

Earth... Since the early days, the birth of what we consider modern civilization, the name Green Lantern has become synonymous with the word hero. In those earlier times Earth needed heroes and, indeed, had several Green Lanterns to look after her. Names recorded in the annals of the Book of OA, like Jordan, Stewart, Rayner... all Green Lantern's of Earth. All born here. A feat unheard of before or after that period in time... On Earth, at least. Three deemed worthy of bearing a ring of power, all within a generation or two, all from the same continent of this planet. This one in fact. Maybe that's why I've followed my wife to the planet of her birth, to be on a planet that has nurtured many of us.

I don't long to return to the world of my birth. Earth is my home now... It's become much more hospitable in recent centuries due to the invention of climate control. It also helps that it's people stopped killing each other over trivial things, such as land and religious beliefs.

In fact, it was apparent, until recently, that as Green Lantern of sector 2814, my services were rarely, if ever, required. Before, there were rare occasions where I had to use my power ring to stop robberies and random acts of violence. Unfortunately, even with advances in modern

technology, poverty and 'human' nature still remain. Greed's always been a driving factor... But recently this system of planets and others, in my sector specifically, have seen a rise in crime.

Not so much here on Earth, but Titan... Orando, other colony worlds.

...Maybe one day, a thousand years from now my name will be found in the Book, among the other legends.

- From the journal of Vidar, Green Lantern 2814 May 2992

Tales of the Green Lantern Corps – Vidar

Chapter 1: Secret Cargo

Titan airspace, Sector 2814.

Space pirates... the scourge of the United Planets. Rarely are they ever seen this close to Earth... Earthgov has actually cracked the whip on these guys. 25 to life on their first offense, that's if they're caught. The Science Police have a strict 'shoot first, ask questions later' policy ever since the raid of '89. Those pirates weren't smuggling goods... they were dealing in slaves. Earthgov figures, civilians are better off dead than stuck as a Khund slave, or worse at the hands of the Durlan's.

That's when the Guardians got involved and ordered me to keep an eye on the space lanes. Since I started, I taken out a few slaving cartels and rescued thousands of slaves.

These Frakkers aren't that bad though. Stealing food supplies from cargo ships. Who knows where they were hauling them? Tons of settlements on the Dominion frontier that pay top dollar for goods. Elia itself pays triple the going rate for Earth food alone. Damned Dominators acquired a real taste for it when they attempted an invasion long before the formation of Earthgov. Hell, rumor has it the Dominion has had sleeper agents on Earth for well over a thousand years.

I approach the freighter carefully from below and use my ring to slice a nice hole through their hull in the cargo compartment. I seal it quick with the ring. So fast, I'm on board before they even determine what hit them. Old freighter...

Daxamite, by the look of it, no external cams or sensors. If I'm lucky, it would have been stolen from Daxam. If there are Daxamite's on board, under Earth's yellow Sun, I may be in a bit of trouble.

I look around the cargo hold and confirm it's definitely food. Hawaii Province, Pacific region of Earth. Nice place to visit. Food pirates. I was hoping for something bigger... It couldn't have been weapons after all? I've been on the trail of these guys for days... I must be getting old.

Still no sign of the pirates... these guys must not be too keen. I begin to run a diagnostic on the nav computer from a console I find in the hold when I hear voices...

"... Yeah... No, I'm lookin'." Interlac, Braalian accent. "Well, if you'd installed the sprocking sensor instead of blowing our cred's at the casino on Terrell we'd already know what hit us!"

He walks in unarmed, just a repair kit slung over his shoulder. Not a Daxamite... I relax a bit. No metal on me... shouldn't put up too much of a fight. Still, I should at least make it fun. I look around and make sure all the proper materials are there. I use my ring to puncture a hole in the hull the size of a needle.

Instantly the atmo starts leaking with a whine and the ship bucks, wildly.

"Eep!" the guy actually squealed before using his magno-power to plug the hole with a stray sheet of metal.

"What in Valor's name was that?" the guys personal comm unit barked... I had to stifle my laugh. These guys are far from pro.

"Something else must have hit us. Started venting air."

"Well, did you fix it?"

"No, I figured we'd suffocate. Yeah... I got it."

Time to really make these guy sweat. I use the ring again, but this time I puncture the hull 10 times in different areas of the cargo hold.

"AAAAHHHHH!!!" The guy's screaming and flinging sheet metal left and

right to cover the holes. "Are you flying us through a frakkin' meteor shower?"

My ring signifies that it's done with the nav computer diagnostic. I take my eyes off the scatter brained Braalian for a minute to read the results... Figures... Elia. Dominion homeworld. Blasted Disk-Heads. Why the Guardians haven't destroyed these Frakks already, I'll never know. But is that the destination, or the origination point?

Waitaminute... Why the sprock would a Braalian work for the Dominion? This guy must really be desperate. It's times like these I wish I grew up with my mothers' ability to read minds instead of my fathers' ability to lose hair.

I feel a sudden burning sensation in my shoulder that snaps me out of my thought. I turn to see the Braalian running full sprint out of the hold. He stops and shuts the blast doors. Too fast, couldn't stop the door from closing. The cargo hold doors open. I go flying out of the ship headfirst, along with the rest of the cargo.

Frakker shot me! Must have had a concealed yellow particle beam blaster. Damn. So much for my fun.

The engineer ran from the cargo hold to the bridge in a panic, dropping his tool satchel in the process.

"Go!" he shouts throwing himself into his chair at the navigation console.

"What the Hell did you do?" the pilot asks.

"Go... Green... *pant*... Lantern!"

"'Nuff said!" the pilot immediately jerks the control yolk to the right and slams his foot on the acceleration pedal. "Dump the cargo container... we'll get better speed."

"... *pant*... acknowledged!"

The ship accelerates quickly after jettisoning the cargo container.

“Ellison to Elia command,” the ship’s pilot barks into the headset hanging from his ear.

No response.

“Ellison to Elia command, please come in...”

“Ellisonnn... this had better be good.” The face of a diskless Dominator popped on the control screen (Note: Dominators rank and social status are determined by the disk (or caste) size on their forehead, even a Dominator without a disk considers themselves superior to all other species).

“We had to dump our cargo and run. We were boarded by the Green Lantern of this sector...”

“Unacceptable Huumannn. You werre paid forr a serrvice in advance. We expect...”

“We can’t go up against a Green lantern!” Ellison shouts back into his microphone. “And we’re Braalian!”

“How unforrrrtunnate forr you. We prrrovided you with weaponnns to defeat a Grrreenn Lannterrrn,” it spat back.

“Ellison, no sign of the Green Lantern on our rear sensor. We’re not being trailed.” The engineer said finally relaxing after catching his breath. He leans back in his chair exhaling.

“We will wire you your money as soon as we return to Bra...”

“Ellison, full stop!!!” The engineer screams as the sight of the Green Lantern came into view. He was floating there directly in front of the ship, his arms folded across his broad chest.

Ellison immediately activates the reverse thrusters, but it is too late as the ship barrels into the Green Lantern!

OK, that was a little more fun than it should've been. I used the ring to make myself intangible at the last second. As I passed through it, I grabbed the two space pirates, making them intangible as well. My protective aura wrapped around them both immediately. Lucky for me, sound doesn't carry in the vacuum of space, since both of these frak-jobs are screaming like little girls at a Magno-ball tournament.

The strain on my shoulder isn't that bad... I make it look worse just to make them nervous.

"You two do know that Piracy is against several Earthgov laws, not to mention interplanetary law. Let's say we hand you two over to Earthgov..." I'm just trying to get a reaction out of them. I swear one of them wet themselves when I mentioned the 'E' word.

"No! Please, don't! Take us to Braal... anywhere but Earth!"

"Alright... Since you asked nicely, I'll hand you over to Galte-Re in your sector... He'll take you back to Braal..." I stop in mid-sentence as they start acting wild, thrashing around. Strung out on Silver?

I separate them, placing them in energy bubbles. They're not strung out... they're convulsing. I check their vitals with my ring, but even before the results are up, they go limp. Dead. Blood pouring from every orifice.

"Ring. Explain."

{Analyzing... both subjects were killed by microscopic nano-mytes.

Hmm... Nano-Mytes. Never trust a Dominator.

I fly toward their ship to check their logs. I want names. I'd say faces too, but Dominators all look alike to me. There's a quick flash of light and the ship is vaporized. No piece left is any bigger than a pebble. Same with the cargo carrier.

The cargo though... I fly over to the cargo containers that were tossed out. The Dominators blew the ship for a reason... there has to be more to it than Tropical fruit.

I dig through a few crates and find nothing but just that. Then I come across another. I open it. Weapons. Blasters. Yellow particle beam rifles & small hand blasters like the one that I was shot with. I feel a twinge in my shoulder. The ring started to heal me the second I was hit... but I'm going to be sore for a while.

Damn Disk-Heads are planning something...

Elia, Dominion homeworld.

The surface of the planet was devastated in the early 21st century by 'Valor The Liberator' when he rescued captive humans the Dominion experimented on. For nearly a thousand years the planet has been pelted by fragments of it's moon, shattered during that attack. They were left to rot on their planet, their technology destroyed. It was left in a veritable stone age.

They fought back from near extinction and saved their race by re-conquering their own world. The time for expansion was drawing near again.

"Massterrr," the lower caste dominator bowed before his regent.

"What iss it worrrmm?" he acknowledged without looking at the creature bowing at his feet.

"I... aahhh... rrregret that we've... aahh... lost a shipmmennnt of weaponnnss in Sssectorrr 2814."

"Grrreenn Lannterrrn?"

"Yesss Rrregennt."

"Hhhmmm..." he grunts stepping over the lower caste to a computer console. He punches up a code bringing up pictures of the Green Lantern from sector 2814. The humanoid Green Lantern's distinctive bald head and pointed ears set him apart from others.

The high caste Dominator looks at another, lower caste Dominator standing beside the computer console.

“Prrrogress?” He demands with a growl.

“We have... aahh... deterrrminned he iss basssed on Earrrrth. Mm-metrrropoliiss Rrregionnn. We have nnarrowed his idennntity downnn to thrrree possibilitiess,” Images of three beings appear on the screen next to the image of the Green Lantern. The images are taken from security ID’s issued by Earthgov. “Sssoulsssarr Rrriderrrr, T’xplann Th’innne... annnd... aaahhh... Vidarr. All otherrr ssuspectsss, Rrregennt, have beennn... aahh... eliminntated.”The lower caste Dominator says proudly.

“Excellennt worrrk. Elimmmminate themmm all.”

To be continued!

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Superboy & the Legion of Super-Heroes Special (2005)

Superboy and the Legion of Super-Heroes Special

Tales of the Green Lantern Corps #0 (2005)

Tales of the Green Lantern Corps: In the Beginning...

From the planet Maltus to the skies above Coast City, California... the Guardians of the Universe created the Green Lantern Corps to protect and serve sentient life for over three billion years. Why?

Tales of the Green Lantern Corps #1 (2005)

Tales of the Green Lantern Corps: The Legion Virus Saga, Part 1 (of 8).

The Weaponers of Qward have long planned the fall of the Green lantern Corps. With the Legion virus, they may well have succeeded! Sinestro alone stands to defend the Universe against this new threat!

Tales of the Green Lantern Corps #2 (2005)

Tales of the Green Lantern Corps: The Legion Virus Saga, Part 1 (of 8): Last Stand on Graxos IV.

For six months the Green Lantern Corps has been helpless to stop the Legion Virus from spreading. Abin Sur, Green Lantern of Sector 2814 is sent to rescue a fellow Green Lantern, before another is lost to Legion!

Aquaman #6 (2006)

Aquaman: Hail to the King.

Aquaman finds his stolen Trident of Neptune and more than he bargains for! THRILL, to a deadly fist fight between Aquaman and a new enemy! SEE, Aquaman's adventure as a teenager!

EXPERIENCE, the first thrilling appearance of the Aquacave! All this and more in this month's Aquaman!

Tales of the Green Lantern Corps #6 (2006)

The Tales of the Green Lantern Corps: The Legion Virus Saga, Part 6 (of 8): Hell on Earth.

The Legion Virus Saga continues! Hal Jordan's first fight since the arrival of Kilowog on Earth! Is he up to the task? It's Green

Lantern vs. The Tattooed Man with the fate of the world hanging in the balance!

Tales of the Green Lantern Corps #5 (2006)

The Tales of the Green Lantern Corps: The Legion Virus Saga, Part 5 (of 8): The Training Begins.

The Legion Virus Saga continues! Lt. Hal Jordan barely survived his encounter with Sinestro... now he comes face to face with an even tougher challenge: His trainer! Also, now that he knows Hal Jordan's secret, just what does DEO Director King Faraday have up his sleeve?

Tales of the Green Lantern Corps #4 (2006)

The Tales of the Green Lantern Corps: The Legion Virus Saga, Part 4 (of 8): The Rogue!

The Legion Virus Saga continues! As Lt. Hal Jordan learns how to use his amazing ring of power, he becomes the target of Guy Gardner & Sinestro! If that weren't enough to contend with, DEO Director King Faraday & agent Chloe Sullivan continue their investigation into the crashed alien spacecraft... and Hal's inexplicable survival.

Tales of the Green Lantern Corps #3 (2006)

The Tales of the Green Lantern Corps: The Legion Virus Saga, Part 3 (of 8): Fire in the Sky.

Air Force Pilots Hal Jordan and Guy Gardner are nearly obliterated when an alien spacecraft crashes in Death Valley. For both men, life will never be the same...

Tales of the Green Lantern Corps #7 (2006)

Tales of the Green Lantern Corps: The Legion Virus Saga, Part 7 (of 8): The Corps.

The Legion Virus Saga continues! Lt. Hal Jordan ties up a few loose ends on Earth as he retires from the Air Force and DEO Director King Faraday decides it's time to take a more active role in Hal's life. Then it's off to OA with a fateful meeting with the Guardians of the Universe and the Green Lantern Corps Elite!

Tales of the Green Lantern Corps Special: Vidar #2 (2006)

Tales of the Green Lantern Corps Special: Vidar, Part 2 (of 3).

From OA, to the Hawaiian province on Earth, Vidar tracks the illegal weapons being trafficked through space. Just who is responsible and why? The answers may prove fatal to Vidar and those he loves!

Tales of the Green Lantern Corps Special: Vidar #3 (2006)

Tales of the Green Lantern Corps Special: Vidar, Part 3 (of 3).

The name says it all... Vidar reacts to the tragic events of the last issue without regard to what or who gets in his way. Questions are answered & more questions are posed. And the United Planets makes a fateful decision regarding the Green Lantern Corps that will change the face of the 30th Century forever! And it's just the beginning...

Tales of the Green Lantern Corps #8 (2006)

Tales of the Green Lantern Corps, The Legion Virus Saga, Part 8 (of 8): The Source!

The Legion Virus Saga Concludes! It's all-out Intergalactic War as the Green Lantern Corps Elite, lead by Kilowog, infiltrate the Anti-Matter Universe of Qward to destroy the Source of the Legion Virus! Hal comes face to face with Guy Gardner in the grudge match to end all grudge matches and neither mans life will ever be the same again!

Tales of the Green Lantern Corps #9 (2006)

Tales of the Green Lantern Corps: Prelude to Disaster.

It's action on two separate fronts as Hal battles Dr. Polaris in the streets of Coast City, Kilowog & Katma Tui struggle to retrieve lost GL rings... with horrible consequences! This issue leads directly into the Apokolips Imperative!

Tales of the Green Lantern Corps #10 (2006)

Tales of the Green Lantern Corps: The End of an Era.

THIS IS THE FINAL ISSUE OF TALES OF THE GREEN LANTERN CORPS

Crisis: The Apokolips Imperative, Part 2!

Picking up after the cataclysmic events of last issue, it's a struggle to survive for Hal and the Green Lantern Corps! The Corps has been betrayed and sabotaged--- the Central Power Battery is no more and Oa has been invaded by the allies of Darkseid! But the

deadly Manhunters have their own agenda, and not even the Guardians of the Universe are safe, as their first and gravest mistake comes back to haunt them in a big way! Meanwhile, on Earth, the Crisis escalates! The presence of Apokolips in Earth orbit has caused all kinds of natural disasters, and it is all the new Green Lantern of Earth can do to save his precious Coast City from destruction.

And just when Hal thought his hands were full enough, enter the bestial son of Darkseid--- Kalibak!

Don't miss this last monthly issue of Tales of the Green Lantern Corps!

Green Lantern #1 (2006)

Green Lantern: Fear, Part 1 (of 3): The Disappearance.

One year after the Crisis... An explosion in a top secret government facility brings DEO Agents King Faraday and Chloe Sullivan back into Green Lantern's life. Just what does the explosion have to do with Hal and what will the ramifications be?

Green Lantern #2 (2006)

Green Lantern: Fear, Part 2 (of 3): Fear Itself.

It's the rematch a year in the making: Hal Jordan vs. Sinestro! Chloe Sullivan has been taken by the rogue Green Lantern, will Hal Jordan and King Faraday arrive in time to rescue her? And just who is the mysterious being pulling Sinestro's strings this time?

Legion of Super Heroes #0 (2006)

Legion of Super Heroes: Hope.

Welcome to the 31st Century! Three extraordinary teenagers, with nothing in common, find themselves in an unusual situation! Will they be able to work together to save the richest man in the United Planets from certain doom? If not, this'll be the shortest series in DC2 history!

Legion of Super Heroes #1 (2006)

Legion of Super Heroes: The Calm.

It's been two years since the formation of the Legion of Super-Heroes and the world is a much safer place! Or it was. At the dawn of a new year the United Planets is rocked by an unspeakable act of

terrorism, that the Legion is helpless to stop. Who is responsible and where will they strike next? The Legion intends to find out!

Legion of Super Heroes #2 (2006)

Legion of Super Heroes: Siege on Colu.

Querl Dox, chief scientist on the planet Colu makes a stand against a ruthless and seemingly unstoppable enemy! Will he be able to stop them before his latest invention falls into enemy hands?

Green Lantern #3 (2007)

Green Lantern: Fear, Part 3 (of 3): The Torch Bearer.

Hal Jordan races across the country to save the Green Lantern Corps only hope from the clutches of the Corps oldest enemy! Will Hal be the savior, or will Hal be part of the problem?

Legion of Super Heroes #3 (2007)

Legion of Super Heroes: The New Guy.

The Legionnaires come to terms with their new member, Brainiac 5, and the Dark Circle strikes again, this time a little too close to home. Will the Legion learn how to stop them from their new prisoner before it's too late?

Legion of Super Heroes #4 (2007)

Legion of Super Heroes: The Revolution.

Legion of Super Heroes #5 (2007)

Legion of Super Heroes: Things Change.

Legion of Super Heroes #6 (2007)

Legion of Super Heroes: Cataclysm.

FINAL REGULAR ISSUE! The Conclusion of the Dark Circle Saga is here! A random act of horrible violence sends the Legion of Super-Heroes on a collision course with the Dark Circle. Will the Legion stop the Dark Circle before it's too late? The world shattering conclusion of this series sets the stage for the future of the Legion of Super-Heroes!

and if it weren't bad enough: THIS FINAL BATTLE WILL CLAIM THE LIFE OF AT LEAST ONE FAN-FAVORITE LEGIONNAIRE!



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