



## **Action Comics #28**

Charles Wilkins

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*Action Comics*

Issue #28: "Family is Like..."

Plotted by: Roy Flinchum

Written by: Chalres Wilkins

Cover by: Ramon Villalobos

Edited by: Brian Burchette

Fragments of memory whirl around in the void. Ghost images and after-thoughts clash and collide, whispering through the Phantom Zone. Consciousnesses were incomplete here. Projections torn from Krypton, copied, translated, and deposited. He had been here for so long. He couldn't remember the time when he had entered, though like any other occupant of the Zone, he could remember photograph fragments of his entrance. A planet rocked by quakes from deep within the core. Explosions of light and power, green, radiating minerals piercing the surface of the world, and then an accidental triggering of a Phantom Zone emitter—

—Jor-El had landed in a prison of his own design. He had been here for so long. And when that gentle tug of physical form began to pull him through the dimensional layers of the world, an emotion came over him, flooded his soul form. Relief? Ghost-criminals watched as he was torn from the moorings of the Zone, and then without a sound, he was in flesh, and he was aware.

He was dazed, his head swimming, his body new and aching. He stumbled forward, glanced around, and before he passed out from the strain of passing through the dimensional walls that separated the Phantom Zone from Earth, he declared: "I am Jor-El of Krypton, where am I?"

Lex Luthor was shocked for three seconds. Then his mind began to click

and spark with ideas. Jor-El? Then obviously the blood sample was from... Superman's father? How did it come to be in the space-craft? The neural feedback created by what had turned out to be Jor-El's consciousness had interrupted the growth of the clone, he was but a boy, but a Kryptonian boy was still a Kryptonian, and with the mind of Superman's father inhabiting the clone's body... The irony was delicious. "Jor-El," he hissed, his hands around the boy's shoulders, shaking him, "Are you alright?"

The boy's eyes fluttered to awareness. "Who are you? Where am I? I... My head... I remember the Phantom Zone and then..."

Lex remembered that piece of information. He memorized it. "I am Lex Luthor! You are on Earth! Oh, my experiments worked, you're here!"

"What? What is going on, Lex Luthor?" The boy touched his mouth, realising he wasn't talking Kryptonian, but English. How was that? He remembered flickers of things in the Phantom Zone. He understood what he saw when he was there, watching his son from high on above... His mind had been altered by his time in the Zone, maybe that explained his knowledge of the Earth-language? He didn't know. "My son! Where is my son?!"

Lex Luthor shook his head, sadly, "That is why I have pulled you here, across the void," he didn't know what he was saying. He was relying heavily on supposition. The Phantom Zone? Superman had always thought his family had died on Krypton. He knew that. So if the Phantom Zone was involved... He always had wanted to get his hands on a Phantom Zone projector... Since General Zod, since Doomsday, since... Superman. It would be a truly magnificent weapon in his hands. Maybe he could get Jor-El to give him the schematics... "The process was flawed, you came too soon, and the body... The clone-body wasn't ready..."

Jor-El grabbed Luthor by the lapels of his white labcoat, and attempted to hoist him up, but his shoulders burned at the effort. He had not been exposed to yellow sun radiation, and... and... thoughts eluded him. "My son, Lex Luthor, where is my son?!"

"He is..." Luthor rubbed his temple, his hands shaking with apparent

fear. "He rules this planet with an iron fist, Jor-El, and I thought... I tried... You had to be the only one who could stop him!"

"My son... Evil?" Jor-El shook his head. "That cannot be... My son..."

"Was raised by a despicable family! He was twisted by abuse, by his adopted parents, and so when his powers manifested, he..." Luthor scrambled over to a computer console and pulled up an image from Metropolis. "Here, a statue erected to appease his monumental ego! The people feign love because if they do not worship him like the God he has set himself up as, he uses his powers to destroy!"

Jor-El stared at the image in disbelief. Could this be true? "Rao preserve us..."

### *Meanwhile, in the Fortress of Solitude...!*

The Fortress was silent.

Superman flew beneath the cold waters beneath Mt Vernon and closed his eyes. He knew the way now, he knew it by heart, and it was during these scant moments he could reflect. He thought about his cousin. The look she gave him when they were first brought together, and that... scared him. He'd been alone for so many years, and yet, now, with a family member just moments away, he was scared. He emerged from the water, and then landed in the Fortress silently, red boots creaking as his foot connected with the cold metal floor. He shook his body at super-speed, drying off, and then hurried toward where his cousin would be residing.

The door leading to where the boom-tube had taken her to hissed open, and Superman went in tall and strong. Keelex hovered before the force field that contained Kara. Kara Zor-El. His cousin.

"How is she doing, Keelex?"

<Our guest has stopped trying to escape; I can tell you that much, Kal-El. I was concerned the force field would not hold, but it has been efficient so far.>

Superman smiled weakly as he looked at his cousin, who stood in silent attention as he entered. "What have you been doing while I've been away?"

<Informing your cousin on her roots, Kal-El.>

"Roots? I told you to wait till—"

"Fmm." He turned at her voice, and watched as she played with the noises her mouth made. "Fmm..."

He watched in amazement. In wonder.

"Faaaam. Famlee." She coughed, grunted, trying to get the word out. She touched her chest, and then put her hand against the force field. "Family."

"Family," gasped Superman, as he put his own hand against the force field. He touched his chest and nodded. "Kal." He pointed at her, "Kara."

She nodded. "Kara. Zor El."

"Rao..." He smiled, and then turned to Keelex. "Lower the forcefield."

<Kal-El, do you think that wise?>

"She's family, I can't..." He stepped forward as the force field dropped, and put his hand on her shoulders. "You stay here; Keelex will help you understand, ok?"

She nodded slowly. "Unnerstan."

He turned away, hesitated, and turned back, smiling and nodding once more. "Raise the force field, and continue with what you're doing. I'll be back soon; you know how to get a hold of me."

<Yes, Kal-El.>

"Family," whispered Superman, as he headed back toward the water access. "Family." He dove into the cold depths, and headed back toward America.

Keelex hovered before Supergirl, and buzzed to life. <So, Kara Zor-El, repeat after me: Apple.>

### *Deeper inside the Fortress of Solitude:*

Above the flapping of alien wings, the chattering of alien teeth, insidier the Intergalactic Zoo, a voice could be heard whispering. "You think he heard us?" The door leading to the chamber opened slowly, and then the whispers became louder. "Because, you know, Kryptonian super-hearing is notoriously... Super."

"Our heartbeats were masked, our breathing too. Even the blood pumping through our veins was muted." There was a sigh of electricity as a cloaking device was deactivated, and the veil of silence Blue Beetle had activated around Booster Gold and he vanished. They were tired, battered, bruised, but had work to do. "We're not in holding cells, so I assume not, Booster. Come on. We need to get what we came for, and then back to Rip."

"Yeah, so what do we need?"

Blue Beetle looked at his wrist, where he had scribbled all the things they had needed to collect. "Argh, damn, it's a big one. A projector."

"Projector?" repeated Booster Gold, as he checked the power cells on his gauntlets.

Blue Beetle looked up from the list, and back to his best friend. "Yeah, dammit, a Phantom Zone projector!"

"Oh... Nass."

### *Metropolis:*

"That was fun then," smiled Clark, as Lois looked at him. He stroked her face with his finger, and she smiled too.

"Yes it was, Smallville, more so than I expected it to be, if you don't mind me saying," Lois laughed softly.

"Oh, that's no problem at all, Lois, please continue undermining my self esteem, gosh knows I love it."

"Sarcasm, Smallville?" She backed away from him in mock horror. "Who are you? What have you done with the real Clark Kent?"

He laughed, rolling his eyes. "Yeah, yeah, laugh it up, Lois."

"You've changed, Clark, and I don't know, I think I like it," she moved closer to him.

"Maybe you're the one who changed Lois," replied Clark slowly. "I don't mean to be mean, but I don't think I ever stood a chance with Superman floating around like a God, but you and he... Has something happened...?"

"I think," started Lois, her lips so close to Clark's now, "When he left Earth, I think I realized that we wanted different things. And maybe what I wanted was right in front of me all along."

They kissed. Slowly and softly, their lips parting and their eyes meeting. "I think I'll take that as a compliment, Lois."

"Please do, Clark, please do."

Clark looked past Lois for a second and then gasped. "Oh—"

"What?"

Superman hovered outside the window of Clark Kent's apartment. His face was a mixture of emotions, shock, surprise, curiosity. Anger. His arms were folded across his chest. He forced a cordial smile on his face. "Lois." The look faded some what, a façade dropped, and his look at Kent was one of irritation. The name took a moment to leave his lips.

"Clark."

"Oh, hello Superman, what are you doing here?" She smiled. "Clark and I just got back from the movies; I thought you were off world?"

"I came back. I came here to tell you that, I heard your heart beat, and, well, here I am."

"Oh, yes, well, we all knew you would eventually. Why did you come tell me personally?"

"You're the reporter Lois," replied Superman slowly, as he pulled his cape tight in his hand. "You tell m—"

Whatever it was, it hit him hard. The window he had been hovering outside of shattered completely, and he hurtled through the near deserted streets, bouncing off the concrete, skipping toward Centennial Park, and landing in front of the monument erected in his honour. His head hurt. Ached. He rubbed his nose. Blood? "What in God's name?"

He looked up, and the anger that had been swelling inside him erupted in a scream.

"LUTHOR!"

*Meanwhile, in the Fortress of Solitude:*

"I don't like this, I hate this sneaking, but we've got to—"

"Here!" The room was marked PHANTOM ZONE PROJECTOR CHAMBER. Booster laughed at the bluntness. "Right, so what do we need."

"We need IT. We can return it, I guess, but—" Beetle looked around the room. There were three projectors against the wall. He reached out to them, but his hand shot back, a spark of electricity penetrating his glove. "Ah, Jeez."

<INTRUDER. INTRUDER.> Security robots began to swarm toward

them.

Booster raised his gauntlets, ready to start firing. "We need one of those bad boys and we need one of them now, Teddy, so figure out how to bypass his security system and get us out of here!"

Beetle looked around. "Oh, crud, crud, I need to think." He looked around and found a security panel that was emblazed in kryptonian letters. "Great. Great. Umm." He began to read, and to think. The "S" was familiar to him. Other ruins too. "If I was Superman, and I had to have a password, and it was—" He began to type. It buzzed red and another bolt of electricity shot through him, shaking him to the core. "Ah, damn damn damn!" He paused, and turned to Booster. "What are you doing?!"

"Thinking! I don't want to damage them, we're in the wrong here, so if I—" he worked at his gauntlets, and a field of energy shot out in front of him, separating them from the security droids. "I can't maintain this for long, so think, what password do you have on YOUR computer?!"

"Oh. You're good." Ted typed in something on the panel, and flinched back, and then grinned as the panel flashed green. The forcefield protecting the projectors dropped, and Beetle took the one closet to him. "Let's go!" He switched on his time-bracelet, and began to fade out with Booster.

"What was it?"

"What else could it be? His mother's name—" And with that they vanished, back into the time stream.

### *Metropolis:*

The green and purple power suit was familiar to him, buzzing with power and energy. Lightning crackled over the gauntlets of the weapon. He thought that the evil genius had utilized a more compact micro-weave version, but apparently he'd returned to the old version. His face was covered by a dome helmet, a black slit probably allowing him to see.

Superman shot up like a bolt, but howled in pain as red hot spikes of

pain burnt into his chest. He reeled back in agony; the S-shield burnt right off his uniform, erupting into flames and being burnt into nothing due to the sheer heat of the attack. Superman looked up at Luthor.

<Luthor allowed me access to his battle suit. He told me all about your oppression of the people.>

“Huh?”

More heat beams shot out from the helmet, scouring into Superman’s chest and causing him to scream in pain.

<He showed me the evidence. The destruction you have caused in this world. The pain.>

“Who are you?!” Superman took a deep breath and blew a wave of arctic air at his attacker, but his attacker maneuvered effortlessly in the suit. Whoever this was, it wasn’t Luthor. Luthor pressed the attack, face to face, or he worked in the shadows, manipulating others, just as, Superman assumed, he was doing now.

<I never thought I’d have to do this, Kal-El.>

“WHO ARE YOU?!”

The suit began to uncoil, and then out of it shot a black and red shape, which collided hard with Superman and began pounding fists into his face. Superman was surprised at how much this hurt, how much it felt that teeth were coming loose and flesh was rending. “Ghh...”

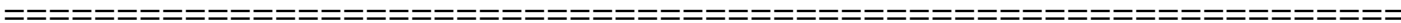
The boy that was beating him up could be no older than 16. He resembled Superman himself, when he was a lad on the farm in Smallville. But he glowed with a golden aura, his Kryptonian cells supercharged by solar batteries inside the armour.

“Who am I, Kal-El? Can you not tell?”

A punch powerful enough to destroy a skyscraper hit Superman square in the face, sending his head cracking into the concrete in front of the statue. Superman felt himself get lost in the closing darkness.

“I’m Jor-El, I’m your father, and you have disgraced your family house!  
As much it pains me, Son, you must be punished for your crimes!”

*To Be Continued...*



If you enjoyed this story, you can find more tales of your favorite DC heroes at DC2 Universe.

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## From the same author on Feedbooks

Tales of the Green Lantern Corps Special: Facets (2005)

Tales of the Green Lantern Corps Special: Facets.

There are 3600 Green Lanterns in existence throughout the universe and there are the seconds, the people ready to take on the mantle of Green Lantern when their predecessor falls. Moving away from Sector 2814 with this one shot, we focus the spotlight on Jar Kell, Green Lantern of Sector 3598, who is having the worst day of his tenure in the Corps!

Batman #0 (2005)

Batman: Shadow of the Bat.

Meet Bruce Wayne. Business man. Playboy. All public masks... But the one beneath it all, the one, true mask... is cloaked in the shadow of the bat!

Meet Batman. Masked vigilante, master of the rarest disciplines of martial arts that grace this earth, mysterious protector of Gotham's streets.

Live his earliest years in this book!

In this issue, Bruce Wayne takes to the streets in the guise of Batman for a quiet night of patrol, and gets more than he bargained for...

Jim Gordon, Harvey Bullock and Sam Merkel investigate seemingly random, but seriously violent, attacks on computer programmers all hired by Enigma Corporation...

Batman #1 (2005)

Batman: The Smoking Gun, Part 1.

Something stirs beneath Metropolis and Batman comes a-calling for the first meeting of the worlds greatest heroes!

Batman #2 (2005)

Batman: World's Finest?

The Worlds Finest team unite to defeat the unstoppable monstrosity discovered last issue, and to defeat it, Batman must join forces with... Lex Luthor?

The Flash #0 (2005)

The Flash: Time Flies, Prelude.

Barry Allen was struck by a bolt of mysterious lightning, and then discovered he had the power of super speed! Follow this series to read the trials and tribulations of the Scarlet Speedster! See the Rogues gallery form and a mysterious villain put into motion a scheme that could destroy the history of the Flash!  
Blood will run!

*The Flash #1 (2005)*

The Flash: Time Flies: Ice Cold Man...

Barry Allen is the happiest man alive! Oh sorry... Barry Allen is the fastest man alive! Everything 's falling into place for the scarlet speedster...

So obviously...

Something has to go wrong!

*The Flash #2 (2005)*

The Flash: Time Flies: Whispers.

It's Flash Day in Keystone city, and the entire city has come out to celebrate!

And what better time for a Rogue to pop up his head and try and kill them all?

Secrets will be revealed, new mysteries will be woven and one character is going to be changed forever in the latest part of Time Flies!

*The Adventures of Superman #4 (2006)*

The Adventures of Superman: Black Zero, Part 2: War on Solitude. Second in the biweekly crossover running through Adventures of Superman and Action Comics!

In the rebuilt Fortress of Solitude, Superman battles his greatest, most evil foe... It's not General Zod, Lex Luthor or Metallo and not even Braniac or Parasite... Who exactly?

*Action Comics #2 (2006)*

Action Comics: Black Zero, Part Three: Fearful Symmetry.

Third in a biweekly crossover running through Adventures of Superman and Action Comics!

Now that the threat has been revealed, and the Man of Steel has been removed from the picture, just what does the evil villain have in mind for Metropolis?

You won't believe the answer!  
And is the man who defeated Superman just a pawn in a much greater game?

*The Adventures of Superman #5 (2006)*

*The Adventures of Superman: Black Zero, Part 4: Men of Steel.*  
Fourth in a biweekly crossover running through *Adventures of Superman* and *Action Comics*!

Superman and Green Lantern Jar Kell reach Metropolis, but an evil lurks on the inside as well as on the outside, awaiting the two heroes and setting a deadly ambush.

*Action Comics #3 (2006)*

*Action Comics: Black Zero, Part 5: Endgame.*

The fifth and final chapter of the biweekly crossover running through *Adventures of Superman* and *Action Comics*!

Superman learns the true nature of his people in the conclusion of **BLACK ZERO!**

*The Adventures of Superman #10 (2006)*

*The Adventures of Superman: Doomsday.*

**THIS IS THE FINAL ISSUE OF THE ADVENTURES OF SUPERMAN**

*Crisis: The Apokolips Imperative, Part 1!*

This is it! The greatest crisis the world has ever faced is upon the heroes of the DC2, and nothing will be the same ever again!

The plans of the evil god Darkseid have come to fruition at last!

It's all-out war as Apokolips invades Planet Earth: heroes will rise-- and some will fall before it's done!--- and unlikely allies will be made! And not even Superman is safe when Darkseid sets his sites on the Man of Steel! You won't believe how this one ends!

*Action Comics #4 (2006)*

*Action Comics: Must There be a Superman, Part One: Fragments and Facets.*

Superman has left Metropolis? Lex Luthor targeted for death?

Metropolis invaded by aliens? The return of a threat from the past?

A revelation that will leave you reeling and... Joey from *Adventures of Superman #3*?

Action Comics #5 (2006)

Action Comics: Must There Be A Superman? Part 2 of 2: War Crimes and Amnesty (Or, the One with all the Action).

Tomar Re will make sure Lex Luthor stands trial for the murder of Jar Kell if it's the last thing he'll do! The only man standing in the way of his fury? A Superman wracked with insecurity, who must overcome his fear of the unknown once more to save his arch foe! Will he pull through to save the day?

Action Comics #6 (2006)

Action Comics: Full Circle and the End.

A forgotten hero, kidnapped in his hey day and trapped in an inescapable prison is released by a freak accident after the death of one of his wretched captors... How will this man react to a world not his own?

Batman #3 (2006)

Batman: A Riddle Wrapped In E. Nigma, Part 1 (of 2).

He's here! The Count of Conundrum! The Prince of Puzzle himself... The Riddler! Edward Nigma has arrived in The Batman's world, and Gotham City won't ever be the same again! Continued from the events of #0, Batman is about to have the worst night in his short career...

Detective Comics #9 (2006)

Detective Comics: Escapism.

Someone has arrived in Gotham, someone who's very existence could bring about the end of humankind as we know it. So when someone is sent from his home to pursue and drag him back to the fiery hell he escaped from... You can bet Batman will be on the scene!

Batman #8 (2006)

Batman: Half [A] Life.

Two villains make their DC2 debut in this issue, as one reflects on his life before villainy in Arkham, and another emerges from the shadows to destroy the city! Will Batman stand a chance against this deadly double threat of devilry? Not without a little help from the one man he wouldn't expect assistance from!

Batman #4 (2006)

Batman: A Riddle Wrapped in E. Nigma, Part 2: Clueless?

The conclusion to The Riddler story arc and also the conclusion of Charlie's run on the book! Expect some major twists and turns as Batman and Harvey Bullock race against time to rescue Gotham's elite computer programmers from being murdered by a mysterious villain known only as "The Question Mark Slasher"!

What's wrong with Edward Nigma? What happened all those years ago that changed Michael Hughes into a so called Crime Prince of Conundrum?

Batman #9 (2006)

Batman: Crooked Smiles.

There are rumors circling in Gotham that the Crown Prince of Crime has returned! Are the whispers true? Or is someone trying to scare the inhabitants of the city? Batman intends to find out...

Batman #10 (2006)

Batman: Apokolips History X.

Crisis: The Apokolips Imperative, Part 3!

The hordes of Apokolips continue to overrun the planet, and in Gotham City Batman protects the one man that Darkseid wants the most, the only man to ever escape from his clutches: Scott Free, Mister Miracle! As Jim Gordon and the GCPD form a desperate last line of defense, the Dark Knight makes his plans to get the son of the Highfather out of the city before its inevitable fall!

Detective Comics #10 (2006)

Detective Comics: Duel.

Crisis: The Apokolips Imperative, Part 12!

Battered and besieged, Gotham City is occupied by the forces of General Steppenwolf, as the rag-tag forces of the GCPD lead a guerrilla resistance and the Dark Knight Detective himself is stalked by Darkseid's own master assassin Kanto! It's a battle royale in the Batcave, the winner take Gotham!

Batman #11 (2006)

Batman: From the Pit, Part 1 (of 2).

As The Batman patrols the night, an old friend rolls into town, and an old foe escapes from Arkham Asylum and begins to wreak havoc in Gotham City!

Batman #12 (2006)

Batman: From the Pit, Finale.

The body count builds as Batman and his new ally fight through the night, and as the Dark Knight finds a survivor from Zsasz's killing spree, he hands the dying victim over to the one woman he thinks can save her, but then paints a target on her back! That woman? Leslie Thompkins!

Batman #13 (2006)

Batman: Too Many Santas Will Kill You.

Batman uncovers a deadly plot to kill one of the wealthiest businessmen in Gotham... Bruce Wayne! And on Christmas Eve of all nights, with a legion of assassins after him, all with murder on their minds, how will the Caped Crusader save the day?

The Flash #3 (2006)

The Flash: Time Flies: A Conversation with my Predecessor...

After the events of last issue, Barry Allen is confronted by Jay Garrick, who has many things to tell the new Speedster...

And not all of them good!

And behind the scenes, new Rogues are born!

The Question Quarterly #1 (2006)

The Question Quarterly: The Death of Vic Sage, Part 1.

Vic Sage is a unique entity in Hub City... A famous journalist who tells the truth in a city of lies and deceit, who becomes an enemy of every criminal in the city with his latest expose! So when corruption and evil crawl beneath the skin of the Hub, and only one man dares fight the never-ending battle for justice, when Vic Sage dies... Who is The Question?

The Question Quarterly #2 (2006)

The Question Quarterly: The Death of Vic Sage, Part 2.

Everything is falling apart in the Hub. Lives are ending, lies have been revealed and the truth... Is the one thing that keeps one man, our 'hero', going. But when the truth is at last revealed, and the

implications of that fully understood... The one sane man in Hub City might conform to the general taste in insanity...

*The Question Quarterly #3 (2006)*

The Question Quarterly: Desolation Row.

For our final issue we have a change of pace as things get dark and gritty in Arkham Asylum. Think you've seen Vic Sage at his lowest? You'd be wrong. Think this is the end? Only for now, as The Question faces a darker threat than he has ever before, as Arkham Asylum suffers a jailbreak at the hands of two dastardly DC2 villains who make their debut in this issue... So when the inmates run free... Where is The Question?

*The Flash #7 (2006)*

The Flash: Time Flies, Conclusion! Part One: Everyone, Run Fast!

Flashback! We return to the past, two months since Issue Three, and The Flash is facing one of his greatest challenges... The Rogues have formed before their time, a leader clad in yellow showing them the way to destroy Barry Allen's life... With a loved one lying paralyzed in bed, and his friends falling all around him, what hope has The Flash got?

*The Flash #8 (2006)*

The Flash: Time Flies, Finale.

Professor Zoom, The Reverse Flash, stands revealed to Barry Allen and Jay Garrick... Who is he? How is he? And why?

*The Flash #9 (2006)*

The Flash: Speed Demon.

A malevolent figure appears in Titans Tower, confronting Wally West AKA Kid Flash, and then vanishes, leaving the young speedster with a foreboding prophecy that comes true almost as suddenly as he appeared! With Kid Flash taken over by some mysterious entity, who you gonna' call?

*The Flash #10 (2006)*

The Flash: Flashes of Lightning.

Crisis: The Apokolips Imperative, Part 10!

The body count continues to rise!

The hellbores are falling and soon the earth will be remade in the

image of Apokolips! But not if the Flash can help it! It's a battle to the death as the despicable Desaad and Darkseid's own bastard son Gravyn plant the doomsday device called the Infernal Machine in Keystone City. Can the Flash outrace destiny--- or will the Black Racer be waiting for him at the finish line?

The Flash Annual #1 (2006)

The Flash Annual: Eulogies.

Jay Garrick, the Golden Age Flash, is dead, and two months later, with the world healing, it's time for his funeral. 'Nuff Said.

The Question #1 (2006)

The Question: The Devil's Fingers.

The Question #2 (2006)

The Question: See No Evil.

The Question is still heading for Las Vegas when he drives into the wrong city at the wrong time, where the citizens are gripped with terror as a new, horrific serial killer is murdering women left and right with no discernible pattern... Until the right pair of eyes gaze onto the problem...

The Question Annual #1 (2006)

The Question Annual: Fear and Loathing in Las Vegas.

The Question is in Las Vegas and a mystery has caught up with him from a friend of the past (is there any other kind?) and two heroes in his way.

The Question #3 (2006)

The Question: A Night In Their Arms.

The lights of Las Vegas welcome a lone traveler onto its streets. Yes, after so many months, The Question has arrived. Why is he here? What is so important to him? What is so important to the whole DC2? The conspiracy continues here.

Powers, Inc. #6 (2006)

Powers, Inc.: Life During Wartimes.

Steel wakes up a new man in the first part of this story, and in the second, Prysm discovers her true identity among the stars, and everything falls apart for her new life as her father is betrayed!

Action Comics #17 (2007)

Action Comics: The Linear Man Is Our Only Hope.

Action Comics #18 (2007)

Action Comics: Doomsdays, Part 1 (of 3): The Tide

Action Comics #13 (2007)

Action Comics: Convergence, Part 1 (of 2): The Thing That Should Not Be...

Something's coming to Smallville, leaving a trail of corpses in its wake! Clark Kent enjoys some down time from his responsibilities with a game of catch, while Lois Lane has to babysit a new reporter at the Daily Planet... But what has the DEO got to do with all this?

Action Comics #14 (2007)

Action Comics: Convergence, Part 2 (of 2): With Teeth!

Action Comics #19 (2007)

Action Comics: Doomsdays, Part 2 (of 3): Shadow On the Sun

Action Comics Annual #2 (2007)

Action Comics: Doomsdays, Part 3 (of 3): Burein Sukuracchi.

DC2 Special #2: World's Finest (2007)

DC2 Special: World's Finest.

Batman #14 (2007)

Batman: Instinct.

The topside of Gotham City has been rebuilt over the past year thanks to Wayne Enterprises and their charitable efforts, but the sewers are another problem entirely... So when sewage workers are vanishing into the darkness, who does Batman think is the number one suspect?

Batman #15 (2007)

Batman: Masks, Part 1 (of 4).

Bruce Wayne is having a good day. Too bad he hasn't been in the Cave since he got in last night with Vicki Vale. Because when he

gets down there and logs on, he's going to discover the terrible fate that has befallen James Gordon. And he isn't going to be happy. Not by a long shot.

The Flash #21 (2007)

The Flash: Ride the Lightning.

Lightning strikes once more in the Twin Cities, and you won't believe the consequences!

Batman #17 (2007)

Batman: Hizzoner, The Joker!

Green Lantern #8 (2007)

Green Lantern: Brave New World, Part 1.

A threat from the stars descends from the Heavens, searching for a battery to power the most devastating weapon known to all existence! Hal Jordan, Green Lantern, is all that stands between this villain and his target, and you won't believe the conclusion!

The Question #4 (2007)

The Question: Sneaking Mission.

The conspiracy deepens as a new player enters the game, and the puppet-master reveals himself to one of the cast! With more from the Agents of the DEO, and two buddies from another book making an appearance, you won't want to miss this as this arc continues!

The Question #5 (2007)

The Question: The Double-Edged Sword.

The con is on as The Question and his superfriends infiltrate "Hell" and search for what they're looking for. But as they delve deeper and deeper into Area 15... They realize that something is terribly terribly wrong in this government run complex!

The Question #6 (2007)

The Question: Knocking on Heaven's Door.

Blind, defenseless, lost in the bowels of hell and at the mercy of a master of torture. The Question meets Dr Moon... And witness the return of four characters you'd never thought you'd see again, spinning out of The Question Quarterly...

*The Flash #20 (2007)*

*The Flash: Random Flashes.*

In one day, a man's world can be turned upside down. Barry Allen is about to have one of those days. And you won't believe the consequences...

*The Question #7 (2007)*

*The Question: Here With Me.*

*An Extra Sized Finale Issue!*

You've seen The Question taken to his lowest by Steel Hand, you've seen him in Arkham Asylum, you've seen him on the road and you've seen him tortured at the hands of Dr. Moon. Travis Clevenger and Bill Nodell find their way to Area 15, only to be confronted by a very powerful someone who doesn't have The Question's best intentions in mind, and inside "Hell" itself... People are dying... But by whose order? And what familiar face makes his "welcome" return to the world of the DC2? All these questions answered and more... Including the most important one asked! What is it? Who asked it? And why?

*Wonder Woman #23 (2008)*

*Wonder Woman: Day of Champions.*

Wonder Woman battles a close friend, and then is given another task by Athena! With the balance of the world at stake, the Greek Gods aren't the only ones who have noticed, and another champion joins the battle against the greatest threat to humanity since... Forever!

*Nightwing #26 (2008)*

*Nightwing: Boy Hostage.*

Nightwing is in deep when a confrontation with an old foe goes awry, and he ends up more than six feet under inside a metal casket in New York harbor!

*Action Comics #29 (2008)*

*Action Comics: Sons & Daughters of Krypton.*

After the shocking final moments of last issue, Superman faces the challenge of a lifetime, and a foe he never thought he'd meet in combat?

It's Father Vs Son across the world, as Jor-El battles his son for his subjugation of the Planet Earth...! You can probably guess Lex Luthor has had a hand in this!

Green Lantern Corps: Liberation #1 (2008)

Green Lantern Corps: Liberation: Invasion.

Our intrepid squad of heroes are on their way to Oa for the last stand against the Manhunters and their mysterious Grandmaster! Who is underneath the hood of the robotic killing machines master? What could possibly go wrong if the Green Lanterns go past Rann? What indeed...

Detective Comics #33 (2008)

Detective Comics: Trial by Fire, Prologue.

A new creative team and a new direction!

Dick Grayson has adopted the mantle of the Bat and has to face all the evil that comes with it! Seeds are sown for months to come as Batman is stalked by an unseen foe, battles against the citizens of Gotham itself, and is targeted by a familiar team! Meanwhile, Harvey Bullock and the GCPD are drawn into a horrendous murder mystery, one that shakes Bullock to his very core!

Also featuring a back-up feature written by Charlie Wilkins & Samantha Chapman!

Detective Comics #34 (2008)

Detective Comics: Trial by Fire, Part 1.

Lucius Fox returns to Wayne Manor and Dick Grayson makes a big decision about Gotham City! The Batman continues his nightly patrols, only to run into a little trouble, the kind offered by... The Suicide Squad!

Batman Vs the Suicide Squad! It begins here!

Detective Comics #35 (2008)

Detective Comics: Trial by Fire, Part 2 of 3.

The calm before the storm. The Suicide Squad nearly had him, he wasn't prepared, and if Bruce was something, he was always prepared. So with Dick fighting for his life beneath the cowl of the Bat, he needs to rethink his approach. He needs to draw up battle plans. But when push comes to shove, will he really be able to defeat the Suicide Squad, even with a little help from his friends?

Detective Comics #36 (2008)

Detective Comics: Trial by Fire, Part 3.

Batman, Batwoman, Blue Beetle and Robin vs. the Suicide Squad! As the Squad launch their attack during a Wayne Enterprises ball, nobody will come out on top! Be here for the extra-sized finale to this arc!

Wonder Woman #26 (2008)

Wonder Woman: The Dead-Beat.

In the aftermath of her battle in the Underworld, Wonder Woman returns home to recuperate, but meanwhile, across the world, danger rises and chaos looms...

Wonder Woman #22 (2008)

Wonder Woman: Day of the Dead.

Wonder Woman faces the challenge of a lifetime on the first of three days that will shape her world for the months to come! Featuring the return of two DC2 villains, Wonder Woman is tasked by her patron Gods to take down a threat powerful enough to destroy even them!

Wonder Woman #24 (2008)

Wonder Woman: All Hope...

Wonder Woman descends into the Underworld, and as the world above waits with baited breath... Down below... Something rises!

Wonder Woman #25 (2008)

Wonder Woman: Era.

One tiny event can change everything, and for Wonder Woman, former princess of the Amazons and current defender of the dead isle of Themyscira, currently situated where New York used to thrive, that is a fact she knows too well. With the world in ruins due to something that happened in the world a century ago, during the modern age of superheroics, Wonder Woman is the last Amazon.

With a chance to change the world for the better... Will she take it?

Wonder Woman #27 (2008)

Wonder Woman: The Herald, Part One (of Two). Dreams haunt Wonder Woman that aren't hers, leading the Queen of the Amazons on a mission to save a lost soul, and battle a threat that she could never dream possible!

Wonder Woman #28 (2008)

Wonder Woman: The Herald, Part Two (of Two): Hands Bound. "She is coming!" he screams, and rightly so too, as Wonder Woman is hot on the heels of the someone, or something, that haunts the dreamscape of all of humanity.

Wonder Woman #29 (2008)

Wonder Woman: Twilight.

Twilight over Paradise Island. Beautiful dark blue skies streaked with orange and yellow, running together like an oil painting. The majority of the island slept. Doom's Doorway stood loomed on the outskirts of the city, the imposing mountain silent in the receding darkness of the coming morning, and the guards stood as vigilant as ever. None were expecting what would emerge from the twilight.

Wonder Woman #30 (2008)

Wonder Woman: Potential.

The Cheetah returns, and Wonder Woman must deal with the chaos rout! President Jeb Stewart visits Themyscira House, and so does the White King of Checkmate! That's right, Steve Trevor returns into Queen Diana's life, and the Gods take note!

Wonder Woman #31 (2008)

Wonder Woman: Dystopia, Part One (of Three).

Things start falling apart. Donna Troy is haunted by dreams of her past, Diana is confronted by a shocking new destiny, Mt. Olympus suffers a crisis of its own, and Steve Trevor is not left untouched by the growing evil that spreads across the world. This is only the beginning...

Batman #34 (2009)

Batman: Don't Say a Word.

In this issue, Commissioner Gordon, Sergeant Bullock, Black Mask, Wildcat, Hush, Robin, Alfred Pennyworth and even

Batman! The mysterious bandaged man known as Hush strikes in Gotham, but what is he up to? And why does he have his sights set on James Gordon! Robin gets some training from one of the elite fighters of the DC2, and Batman can't catch a break... all that, plus who is the stranger that stalks the Narrows?

Batman #35 (2009)

Batman: The Big Heat.

Black Mask returns to the streets of Gotham City with a whole lot of darkness in his heart and a massive wanting to inflict pain on every single living person that walk the streets. Batman and Robin come face-to-face with the Grey Ghost, and discover the murderous vigilante's true identity... a man with ties to Bruce Wayne's dark past! All this, and The Dark Knight rises as the scarlet hooded girl and the big bad white wolf with his ruby red lips stalk the Narrows and circle the mysterious man into what could be his demise! Intrigued? All this, inside!

Batman #37 (2009)

Batman: When The Man-Bat Flies..."

A murderous villain stalks the Narrows, emulating Jack the Ripper! Is history repeating itself once more? The Dark Knight intends to find out, in his own imitable way! And meanwhile, an old foe resurfaces on a murderous rampage that the Batman will struggle to stop-- and you won't believe the final scene!

Detective Comics #39 (2009)

Detective Comics: What Are You Afraid Of?

Arkham Asylum has been replaced by a bigger, better institution, spearheaded by Wayne Enterprises. During the prisoner transfer, an old enemy escapes-- but in twenty minutes, what can one mad man do? A lot, it seems, as secrets and horrors from Jonathan Crane's past haunts Gotham City as a living embodiment of fear runs free!

Batman #39 (2009)

Batman: Surface Tension.

Jason Todd is Batman?! Dick Grayson is missing, presumed insane?! This issue, Black Mask makes a move against the city, prompting the new Batman and Robin team to launch an all out

offense on the Gotham Underground, all the while Hush and Constantine Drakon make their presence known in Gotham City, and while two "old" players appear on the scene, promising many nights of mayhem for the city of Gotham!

Batman #40 (2009)

Batman: Confinement.

Dick Grayson fights for his life against the villainous Nicholas Lucian, the devilish madman who holds him captive, all the while edging closer and closer to the darkness that consumes the city he vowed to protect! Batman comes faces-to-face with his arch-foe, and it's not who you think! Batwoman joins the search for the missing Dick Grayson, racing against time, unsure if he's even alive!

Green Lantern #20 (2009)

Green Lantern: Secret of the Star Sapphire.

Hal Jordan, Green Lantern of Sector 2814 faces a threat from the past as the Star Sapphire of the Zamorans barrels down on Earth, to test the Oan representative of Earth! It all begins here, as a new era for Green Lantern begins!

Batman #41 (2009)

Batman: Until Death.

Meet The Flesh-Monger. Meet The Prince of Lies, and his loyal aide-de-campe Milo Vesuvius. Meet the Gun-Moll. Meet Boss Synth. Meet the new breed of villainy that Gotham City must accept as her own-- even if she doesn't want to. How will a Batman and Robin team survive if they can't trust one another? And will Dick Grayson survive the night?

Green Lantern #21 (2009)

Green Lantern: Infect, Part 1.

In the aftermath of last issue, Hal Jordan is pulled across the universe for a debriefing by the Guardians of the Universe-- and is briefed on the secret history of the Zamorans! All this, and Guy Gardner returns-- and he's not entirely himself...

Batman #42 (2009)

Batman: Fear of the Dark.

Beneath Gotham City, Batwoman, The Dark Knight, Robin and Batman are at the mercy of Brimstone and his cohorts Charaxes and Killer Croc! The torture of Dick Grayson comes to a head, Jason Todd and Barbara Gordon are exposed to a mind-altering substance that shifts their perceptions from sanity to madness, and all the while, a greater threat looms over Gotham City as the gangs move toward war!

Green Lantern #22 (2009)

Green Lantern: Infect, Part 2.

All-out-war over Coast City's skies as Hal Jordan battles Guy Gardner, with the safety of the entire universe at stake! Chloe Sullivan returns, as these two ring-wielders slug it out, and you won't believe the events that unfold!

Green Lantern #23 (2009)

Green Lantern: Infect, Part 3 (of 3).

One man heads to Oa, triumphant, whilst another finds himself trapped on Earth -- and the Green Lantern Corps shut down their home-base and issue a kill-on-sight order to ensure that they do not fall!

Wonder Woman #32 (2009)

Wonder Woman: Dystopia, Part Two (of Three).

The pieces fall into place as Themyscira is besieged by the entire world, Donna Troy steps up and Zenobia follows, Athena's plan begins to unfold and Ares takes the fight to Kronus on Paradise Island! Diana's fate is revealed and Steve Trevor and Apollo begin their own counterattack, and below, in the Underworld, Persephone raises an army of the dead, and begins their march to the world above!

Wonder Woman #34 (2009)

Wonder Woman: The Good Old Days.

In the future, the world is a different place, all thanks to one woman. In the past... Wonder Woman faces a blast from the past, a long forgotten secret from The Apokolips Imperative!

Batman #46 (2010)

Batman: The Way Things Will Be.

Bruce Wayne is back, so what does that mean for Gotham city?  
Jason Todd is about to find out.

Shazam! Special #1 (2010)  
Shazam!: Sons of their Fathers.

Action Comics #47 (2010)  
Action Comics: Heart Of Kryptonite, Soul On Fire.

Green Lantern #27 (2010)  
Green Lantern, Love Lost, Part 2.  
Hal Jordan takes his daughter and Chloe Sullivan to Rann, where the ringslinger teams up with Adam Strange to face some demons, and Chloe shares a heart-to-heart with Alanna. Meanwhile, people close to Hal Jordan are visited by a strange apparition, and not all of them make it out intact, and Guy Gardner pays a visit to Carol Ferris, who is still seeing visions of a dead man as plain as day!

Green Lantern #24 (2010)  
Green Lantern: A Day Like Any Other.  
Green Lantern 2814.2, Hank Henshaw, returns to Earth, and takes on all the duties of his partner, Hal Jordan, in the aftermath of Infect! But with Mongul prowling on the outer fringes of the solar system, and Coast City in his sights, how will one of the greatest, most talented Green Lanterns perform? The ultimate test for Hank Henshaw begins!

Green Lantern Annual #2 (2010)  
Green Lantern Annual: The Rise and Fall of Sinestro.  
Sinestro has been a presence since the earliest days of the DC2--infected with the LEGION virus, enraptured by Parallax, used and abused and made a pawn in a game he never wanted to play in. But what happens when Sinestro is freed from all the possessions and the mind control? What happens then? What happens when Sinestro roams the universe once more?

Green Lantern #25 (2010)  
Green Lantern: Requiem.  
Across the universe, chaos begins to unfurl. Mongul hurtles away from Earth, hoping to avoid the colossal rage that the Green

Lantern Corps is aiming to unleash, Hal Jordan and Guy Gardner at the forefront of the tidal wave of emerald might that wants the yellow-skinned intergalactic terrorist's head! Meanwhile, just because the world is looking one way, doesn't mean that the rest of the galaxy stops ticking over-- something is looming on the horizon, and it means nothing but trouble for the Corps and beyond!

*Green Lantern #26 (2010)*

Green Lantern: Love Lost.

Guy Gardner inducts John Stewart into the Green Lantern Corps, whilst Hal Jordan receives a phone call from an old flame-- Carol Ferris is back on the scene, and is she seeing things, or is an old face really back? Will this spell trouble for the burgeoning relationship between Hal and Chloe Sullivan?

*Green Lantern #28 (2011)*

Green Lantern: Love Lost, Part Three (of Four).

One year later... and we're back. The story continues.

*Green Lantern #29 (2011)*

Green Lantern: Love Hurts, Part Four (of Four).

Heroes live, heroes die.



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