



Batman #1
Charles Wilkins

Published: 2005

Categorie(s): Fiction, Fan Fiction

Tag(s): "Lex Luthor" "Lois Lane" Comics DC2 Batman Superman Metallo

Batman

Issue 1: "The Smoking Gun, Pt. 1"

Written by Charles Wilkins

Cover by J. Hartley

Colored by Brandon Herren

Edited by David Charlton

"Who. Who took it?" Lex Luthor paced the room, his chief of security sweating in his heavy boots, hands behind his back, shaking as the tension mounts. Lex smiled for a moment and then walked back towards the man. He leaned in close; a smile plastered to his face, and then whispered quietly in his ear. "I am not having the best of days, you.. That upstart Bruce Wayne is going to open another one of his buildings in MY city...!" He jerks back and clenches his fist, laughing slightly. "Not the best of days."

"You shouldn't take out your rage on employees, Mr. Luthor." Lex spun around at the sound of the arrogant voice outside his window. "Rude."

"Ah. The so-called Superman. Self proclaimed even. Butting your head..." He smiled darkly. "Where you're not wanted."

"Just checking the city. Patrolling. Any problems? Something stolen?" He smiled. "Something dangerous?"

Lex went blank for a moment, his face pale, and a vein bulged across his forehead. "*Lexcorp informs the authorities of any thefts of dangerous items immediately*"

"I've read your company manual. But we all know the truth, Mr. Luthor. If it's truly dangerous, in your heart, you know what you have to do."

Superman vanished in a blue and red blur, leaving Lex Luthor and his head of security in a dark room.

“Uh, Mizzer Luthor...”

“GET OUT OF MY SIGHT! I WANT TO KNOW WHO STOLE THE METALLO! I WANT TO KNOW WHO STOLE IT BY YESTERDAY!” He grabbed a paperweight and flung it at the door as the man hurried away, and then collapsed in his chair. “Surrounded by incompetence.” He typed at a small keyboard on his desk, and pulled up the specs of what was stolen.

{Metallo. The metal devouring compound. Stored in plastics, developed as a new military application

In the dark warehouse, down the winding metal stairs and in the deepest recesses of the basement there is a stone room with a surgeon standing. This room is lit by one shaky bulb, swinging above an old operating table.

A man lies on the table.

The man twitches uncontrollably... Blood everywhere, the man on the table...

Awake.

His eyes flicker open and closed, blood in his throat, vocal cords red and raw, screams trying to scratch their way out his mouth but being held in by an overwhelming feeling of agony.

The surgeon smiles slightly, and takes out a cleaner scalpel, rubbing it on his dirty surgeon scrubs. “This will hurt, sir...”

He cuts into the head of the man, and at last, his victim can scream.

“Lucius! Why’d you call? Any problems?”

Bruce Wayne rearranged his tie and shakes the hand of the man running his businesses. He looked at the man in front of him, greying hair across his temples and a beard on his jaw.

“Bruce, I emailed you last month about the Metropolis opening. It’s tomorrow, remember?” Lucius smiled widely, knowing what had happened.

Bruce opened and closed his mouth like a fish, stroking his chin and thinking of something to say, but coming out with nothing.

“Yeah, you forgot. No problem.” He opened his notebook and scribbled something, and then looked back up. “Alfred has the jet prepped, and your bag packed. Check your inbox, all the information you need is there. Good luck.” He nodded his head slowly, allowing Bruce to take it all in.

“Thanks Lucius. You got everything taken care of at this end?”

“Sure have, Bruce.” He shook his hand again, and walked away, whistling something to himself.

Alfred Pennyworth smiled as his employer and adopted son rushed onto the private jet, cursing to himself.

“Early as always Master Bruce.”

Bruce looked up wearily and waved his hands around. “Tell the captain we can leave.”

Alfred nodded and headed up to captain’s compartment and then back, nodding. “Strap yourself down. Captain Savage is just initiating lift off.”

Bruce Wayne collapsed in his chair and looked out the window, as Gotham slowly rolled away, and the sky opened up for them.

The trip was dull and quiet. Bruce watched the latest Rob Schneider flick, slowly falling asleep, until a loud explosion rocked the entire plane. His first instinct was to scream, but he held it in, and slipped into a subconscious mask.

Batman.

"Alfred. Talk to me." He ran into the captain's compartment and saw Captain Savage struggling to take control of the plane.

"I'm fine, sir... Just knocked my head..."

Bruce nodded at Savage and ran back to Alfred, picking him, and two parachutes, up off the floor and taking him to the front of the plane.

"How we doing, captain?"

"Something... hit the engine... We're going down and I can't stop it..." He looked at the two passengers. "You have to bail out. I'll try and get her as far out of Metropolis as I can..."

"Where the hell are we then?" Bruce tried to look past the rush of oncoming clouds, but saw nothing but blur.

"Mr Wayne... We're headed for the center of Metropolis! In two minutes there's going to be a massive crater where the Daily Planet once stood!" Bruce looked around nodding and hit Savage over the head, knocking him out instantly.

"BRUCE!" Alfred lurched forward.

"What? He would have argued about what I'm about to do." He pulled Savage out of the seat and sat down, grabbing the controls and thrusting them up, pulling them out the dive.

"Alfred. Bail out. Get Savage out of here. He has kids... I... I'll do this." He nodded slowly at his loyal manservant.

"Bruce. If you don't survive this I'll kill you."

“It takes certain death to get you to call me Bruce? I should do this more often.”

Alfred slapped Savage awake and strapped the parachute on his back, and before he could object, the ex British service man opened the door and leapt out, leaving Bruce Wayne to try and get the small plane as far from Metropolis as he could.

“I think I just made a terrible mistake.”

“A brave one, Mr. Wayne.” A flash of red and blue grabs the bottom of the plane and rights it, and slowly brings it down to rest in Jurgen’s National Airport, with less than a bump. “I’m sorry if I interrupted your flight.”

Bruce breathes slowly and takes in the man in front of him.

Superman.

Chiselled features and muscles of sculpted steel. A spit curl loosely hung down his forehead. He wore no body armour, so no mechanically enhanced powers... Unless it’s under the skin. Meta implants— but no scars... So he doubted that there was any surgical enhancement. His skin glowed slightly, like the sun itself fed him. His blue eyes looked straight at Bruce and the young billionaire can’t help but smile.

“Now could you do me a favour and pick up the pilot and my butler? They’re currently gliding down into the center of the city, and I don’t think the authorities would appreciate that kind of traffic disruption.”

Superman laughed slightly and nodded.

“Just glad I could help Mr. Wayne.” Superman tensed for a moment and sprung up, lifting off into the air.

“Call me Bruce...” Bruce smiled as the man took off, cape waving behind his back. He went over to inspect the damage to his plane.

The right wing was a mess, the engine totally destroyed, and a weird

purple residue clung to shards of metal imbedded in the hull of the plane, glowing bright. Who could have done this?

Bruce looked at the skyline of Metropolis and spotted something. His face darkened.

From Lex Towers, the double L building standing high in the industrial center of the city, Lex Luthor smiled and placed the cannon control back in his draw.

“Oops.”

“LANE! KENT!” Perry White’s voice boomed through the bullpen, surprising everyone, and making the duo in question jerk up. “IN. MY. OFFICE! NOW!” Lois Lane stood up immediately, flicked her hair back and strolled towards Perry’s office. Clark Kent stumbled out of a closet, flushed slightly, and looked down at his tie. He gulped at seeing a button undone, and beneath his shirt, and totally visible through this clothing malfunction, a red and yellow insignia showed. He quickly buttoned it up and smiled, hurrying after Lois.

As the duo entered the office Perry motioned to Clark to close the door. Clark complied and Perry leaned towards his two reporters, something important straining to get out.

“Now look you two, I’m gonna’ give you something big. Something fantastic.”

Lois rolled her eyes and smiled sarcastically. “Another Luthor story?”

Perry smiled at her sentiment. “No, no, no... The new kid. Wayne. Bruce Wayne.”

Lois smiled slightly and Perry shook his head slowly. “Kent, I sent you to Gotham that time, to cover his return to the company?”

Clark nodded and smiled, tilting his glasses up his nose.

"He liked your stuff, so go down there and get an exclusive interview. Lois, you do the same. First on my desk, first printed." He nodded slowly. "Acceptable terms, kiddies?" The two nodded and headed back to the bullpen.

"Kent, why don't you just stay here, because you know I'm going to get that exclusive..." Lois smiled broadly, her dark eyes glinting in the light. Clark looked at her, a smile on his face.

"Oh, you'll try." He got back to work on his latest piece. He knew how he could get the exclusive, and this time... He was going to scoop Lois Lane!

"Done, at last. Done!" The professor wipes his bloody hands on an old rag and looks at his creation. "Created from Metallo, powered by the most powerful source of radiation I could find..." He looks down at his shaking hands, the glowing piece of rock in his hand vibrating slowly, power throbbing throughout the room. "You were the best. Totally relaxed through out that. I was surprised I could do all this with what I had at hand but hell, it was quite easy. Shame about me having to... Leave... Bits of your cerebral matter behind... But who cares? I took what mattered...the big chunky sticky bits." He leans over to another table, and pulls off a massive cloth, revealing a strange sight. A mannequin, seemingly metal, but not... Beneath a plastic shell is something fluid, constantly shifting, moving, and trying to break free from its shell. "Like a butterfly you shall emerge. Totally new and totally fantastic." He presses a button at the base of the mannequin's jaw and a black light begins to glow from its eyes. "You are my baby... My perfect son. Better than the others that came before. The ones that escaped. The ones that ran riot."

"CAN'T FEEL. BODY." The mannequin jerks up and looks over to the dead body of Mitchell Rhodes. "PAIN HURT. HURT!" The mannequin waves his arms and it connects with the doctor's jaw, sending him flying into the corpse of Rhodes. "YOU. KILLED. MY SOUL. PAIN." A small crack shoots up the hand of the mannequin, until the plastic shatters completely, and Metallo shoots out of the hole.

"I... I'm your father... I made you whole..."

"KILLED MY SOUL! PAIN!" The liquid shooting out of the mannequin absorbs all and every metal object in sight, pulling in scalpels, brain pans and everything else.

"WHO AM I. RHODES. NOW?"

"I can't... I... Metallo?"

"METALLO!" What's left of Mitchell Rhodes mind snaps.

With an unearthly scream, like fingernails on a blackboard, Metallo solidifies, and proceeds to operate on his creator.

"You have it?" Bruce Wayne zipped up the body armour, placed his belt around his waist and grabbed the cape and cowl that lay in the secret compartment of his suitcase.

"Yes, yes I have it." Alfred clicked a map of Metropolis, and a small S appeared on the screen, moving over the city at high speeds. "But why we're tracking the man who saved downtown Metropolis, Captain Savage, you and especially me, is a mystery to me..." Alfred smiled slightly, and looks over to his adopted son.

"I want to meet this man. I was able to slip a tracker onto him, so I intend to use this chance to get acquainted with this Superman." Bruce Wayne slipped on the cowl and opened the window of his hotel room. "I'll be back before morning."

"You always are."

I pull out the grapnel and propel myself through the night air. This city is different from Gotham so much. There's so much light... the air isn't cold, but not warm... Everything is perfect... Gotham, my home, has the tendency to be the warmest city of the country, or the wettest, with

sudden rain storms at night. I shake my head of the thought, and propel myself forward, my body a weapon, cocked, ready, and unleashed. I release the grapnel, roll onto the roof and squat down into the shadows.

And I watch.

“Give me your handbag. And that necklace!”

The man is tall, a hat covering his features, stubble etched across his jaw.

“NOW!” He cocks the gun, points it at her temple, and watches her hurriedly pull her necklace off.

Bruce clenches his fist, a wave of anxiety and familiarity sweeping over him. He places his hand over his belt, and pulls out the really really sharp batarangs.

But this is Metropolis.

There’s no need.

Superman slowly hovers down the alley, and the mugger spins around, firing the gun blindly. I watch as seven bullets miss totally, but vanish before they can hit the wall. Three bullets squarely hit the caped hero in the chest. Right there. I see the gun pointed in his direction, the barrel aimed right at his chest. I see the bullet shells pop out of the gun, three of them. The bullets head straight at his heart. They should go through his sternum, go right through the flesh and the bone and take half his major organs with them. But that doesn’t happen. A flash of red from his eyes and the bullets are gone. Some kind of laser optics... Interesting.

“You’re... You’re not real! I’m imagining this!” The mugger rubbed his eyes vigorously, trying to make Superman vanish, but he looked back up at the blue clad hero, and screamed. “YOU’RE NOT REAL!”

“Oh I am, sir.” Superman walked on air, and came real close to the mugger, taking the pistol and snapping it in two. “I’m sorry, but that would take someones eye out.” He flicked the man unconscious and goes over to the young woman who was being attacked. “I’m sorry for your ordeal. My name is Superman. I’m here to help.”

“I know who you are!” The woman flung her arms over her rescuer, and hugged him tightly. “Thank you thank you thank you thank you!”

“No need to thank me. But you may need to make a statement to the police, ok?”

The girl nodded as Superman picked up the criminal and picked up a dumpster, emptied the contents of it into another, and then tossed the unconscious mugger inside. He smiled, and then gently lifted off into the sky, sirens speeding down the street.

As I watch from my vantage point, he hovers in mid air, searching for another crime to foil. I see his put his hand to his ear and I consider something. Does this guy have some kind of amplified hearing? I pick up a small stone and throw it at a metal flume on the roof, and watch as Superman twitches as a loud metallic clang fills the night sky. He rubs his head, pained, and slowly floats down to my position.

My suit is all sorts of fancy. It is made from reinforced Kevlar weaved with newly developed Prometheum, the strongest metal known to man. Its light weight, developed by Wayne R+D, and yet to be available to any of our military contractors. Its genius, the way it prevents body heat being detected, and it prevents your heart beat being detected by any kind of sensor.

As I watch Superman I’m sure I see his eyes flicker, as if looking through the chimney I’m crouched behind, noticing me in my big bat suit, and thinking of how to respond to me. I notice the way he stands, tall, not slumped over, and not hunchbacked. All American. Apple Pie. Now I’m stuck between rolling out a smoke pellet and going “boo” or just standing up to say hi, when I realise how stupid I’m being.

I’m Batman.

“Superman.”

I step out the shadows, my cape billowing around me. Superman looks me up and down and then smiles.

“You’re the Batman.” He says it with a certain acclaim that I’m not used to. “Excuse me... But didn’t you see that woman being attacked down there?” His tone changes, as if talking down to me, as if I’m a child.

“I saw her, and was ready to pounce before you turned up. I would have dealt with it more harshly than you, so maybe he’s better off, eh?” I smile.

“I have one question Mr... Man...”

“Batman. Call me Batman. None of this Mr business. Mr Man was my father.” I smile slightly, then frown. Father. Damn it.

“Well. One question. I can’t hear your heartbeat. Why?”

Superhearing! Knew it!

“My secret, Superman. Now I think its best that we end our first meeting here. We’ll talk again.”

I throw down the smoke bomb, and black billowing smoke explodes everywhere, giving me plenty of time to hurriedly make my escape. He didn’t see me behind that chimney, and I’m stuck wondering, if he does have all these grand cosmic powers... Why didn’t he see me? What was that chimney made of?

Click.

I realise.

Lead.

Superman can't see through lead.

This I can use...

When I return to the apartment, I get about seven hours sleep, before being rudely awoken by Alfred and being told I have the opening in another one. I curse quietly, and for my transgressions get a flicked ear, met by even more cursing. Alfred leaves my black suit ensemble on the chair next to my bed and exits, leaving me rubbing my ear and figuring out what to do now. I have a quick shower, get dressed and go downstairs, grabbing an apple on my way out of the hotel, and then hop into the limousine and head for my new building. The manager of the new building, a Mr. Charlton, meets me at the site, his scruffy features and boring voice putting me on edge as soon as we start talking. He talks of Star City divisions, Hub City, Ivy Town, even New York, but I change the subject, and hurry to the press area. As I enter, there is sudden hush, and I begin to make my speech.

"Hello, people of the press. You all know me, I hope..." A slight laughter rumbles through the room. I press on. "But to those who do not, I am Bruce Wayne, and today you are here to cover the latest addition to your city, and hopefully one that will bring more jobs, and more opportunities to those who live here." I smiled and was met by applause throughout. "So feel free to look around, and I'll answer as many questions as I can."

I stepped down from the stage and surrounded myself with the nosy and the gossipers, but as soon as the crowd cleared and the press have finally left, there is one person left standing in the room.

"Hi, I'm Lois Lane." She smiled shyly, and fiddled with her hair. I read her body... And I know she's acting. She took care with her appearance, acts the meek, sensitive character but I'm guessing that, in fact, she is confident, brassy, and has bigger balls than any man who she works with. I'm betting reporter.

"I'm a reporter for the Daily Planet, and I was wondering if we could

talk... In private?"

"Well Ms. Lane. (It is Ms isn't it?)" I smiled, the charming billionaire. She nods slightly. "I think the best course of action would be for us to have... You are proposing an exclusive interview are you not? No need to beat around the bush, I assure you... The best course of action would be for us to have dinner."

She laughed loudly, and I can't tell if its fake or not. Laughing to get on my good side, or finding me genuinely funny. I smiled again.

"Dinner Mr Wayne? Are you asking me, a stranger, out for dinner? Isn't that a tad risqué?"

"Not if its with someone as beautiful as you."

"The charmer, eh? Well, if you're insisting..."

I recognise Lois hurrying away from the room she was just in, a smile plastered across her beautifully sculpted face.

"Too late, Smallville. I just bagged an exclusive one-on-one with the reclusive Mr. Wayne... And a free dinner to boot..."

She smiles and blows me a kiss, and I'm left wondering...

What the heck just happened?

I continue to walk to where the opening occurred, a bit annoyed at the fact that a oil rig happened to burst in the Atlantic ocean when I could have been here, and then open the door, seeing Bruce Wayne just leaving through the back.

"Mr Wayne!"

He spins around, not really surprised, but agitated.

"Kent! Clark Kent!" He smiles as he recognises me, and strides over, his arm outstretched, and I take it, shaking it, but being careful not to over

exert my strength and crushing his bones to dust.

(That would have been embarrassing.)

“Mr. Wayne, I was wondering if I could get an interview with you...”

“Hmm... Well I already have an interview planned with a Ms. Lane...But that’s not for much later tonight! I have a free slot which I was going to use for some private meditation... In about two hours? If you have nothing to do...” I nod vigorously, and look at his eyes.

Ma always said, you could tell a story from the look of a man’s eyes... And Bruce Wayne’s... He has dead eyes. I don’t know how to explain it. His deep grey eyes are dark, shadowy... Hmm.

“I’m at the Ordway. You know where that is?”

I nod.

“Two hours. You’ll have your interview.”

I thank him, then watch as he leaves.

What is it with this man?

What is it with Bruce Wayne?

Face it Clark... You’re just going to have to find out.

To be continued...

If you enjoyed this story, you can find more tales of your favorite DC heroes at DC2 Universe.

All characters are (c) DC Comics and no infringement upon their

copyrights is intended. Support DC Comics by buying their monthly comics and graphic novels.

From the same author on Feedbacks

Tales of the Green Lantern Corps Special: Facets (2005)

Tales of the Green Lantern Corps Special: Facets.

There are 3600 Green Lanterns in existence throughout the universe and there are the seconds, the people ready to take on the mantle of Green Lantern when their predecessor falls. Moving away from Sector 2814 with this one shot, we focus the spotlight on Jar Kell, Green Lantern of Sector 3598, who is having the worst day of his tenure in the Corps!

Batman #0 (2005)

Batman: Shadow of the Bat.

Meet Bruce Wayne. Business man. Playboy. All public masks... But the one beneath it all, the one, true mask... is cloaked in the shadow of the bat!

Meet Batman. Masked vigilante, master of the rarest disciplines of martial arts that grace this earth, mysterious protector of Gotham's streets.

Live his earliest years in this book!

In this issue, Bruce Wayne takes to the streets in the guise of Batman for a quiet night of patrol, and gets more than he bargained for...

Jim Gordon, Harvey Bullock and Sam Merkel investigate seemingly random, but seriously violent, attacks on computer programmers all hired by Enigma Corporation...

Batman #2 (2005)

Batman: World's Finest?

The Worlds Finest team unite to defeat the unstoppable monstrosity discovered last issue, and to defeat it, Batman must join forces with... Lex Luthor?

The Flash #0 (2005)

The Flash: Time Flies, Prelude.

Barry Allen was struck by a bolt of mysterious lightning, and then discovered he had the power of super speed! Follow this series to read the trials and tribulations of the Scarlet Speedster! See the Rogues gallery form and a mysterious villain put into motion a

scheme that could destroy the history of the Flash!
Blood will run!

The Flash #1 (2005)

The Flash: Time Flies: Ice Cold Man...

Barry Allen is the happiest man alive! Oh sorry... Barry Allen is the fastest man alive! Everything 's falling into place for the scarlet speedster...

So obviously...

Something has to go wrong!

The Flash #2 (2005)

The Flash: Time Flies: Whispers.

It's Flash Day in Keystone city, and the entire city has come out to celebrate!

And what better time for a Rogue to pop up his head and try and kill them all?

Secrets will be revealed, new mysteries will be woven and one character is going to be changed forever in the latest part of Time Flies!

The Adventures of Superman #4 (2006)

The Adventures of Superman: Black Zero, Part 2: War on Solitude. Second in the biweekly crossover running through Adventures of Superman and Action Comics!

In the rebuilt Fortress of Solitude, Superman battles his greatest, most evil foe... It's not General Zod, Lex Luthor or Metallo and not even Braniac or Parasite... Who exactly?

Action Comics #2 (2006)

Action Comics: Black Zero, Part Three: Fearful Symmetry.

Third in a biweekly crossover running through Adventures of Superman and Action Comics!

Now that the threat has been revealed, and the Man of Steel has been removed from the picture, just what does the evil villain have in mind for Metropolis?

You won't believe the answer!

And is the man who defeated Superman just a pawn in a much greater game?

The Adventures of Superman #5 (2006)

The Adventures of Superman: Black Zero, Part 4: Men of Steel.
Fourth in a biweekly crossover running through Adventures of Superman and Action Comics!

Superman and Green Lantern Jar Kell reach Metropolis, but an evil lurks on the inside as well as on the outside, awaiting the two heroes and setting a deadly ambush.

Action Comics #3 (2006)

Action Comics: Black Zero, Part 5: Endgame.

The fifth and final chapter of the biweekly crossover running through Adventures of Superman and Action Comics!

Superman learns the true nature of his people in the conclusion of BLACK ZERO!

The Adventures of Superman #10 (2006)

The Adventures of Superman: Doomsday.

THIS IS THE FINAL ISSUE OF THE ADVENTURES OF SUPERMAN

Crisis: The Apokolips Imperative, Part 1!

This is it! The greatest crisis the world has ever faced is upon the heroes of the DC2, and nothing will be the same ever again!

The plans of the evil god Darkseid have come to fruition at last!

It's all-out war as Apokolips invades Planet Earth: heroes will rise-- and some will fall before it's done!-- and unlikely allies will be made! And not even Superman is safe when Darkseid sets his sites on the Man of Steel! You won't believe how this one ends!

Action Comics #4 (2006)

Action Comics: Must There be a Superman, Part One: Fragments and Facets.

Superman has left Metropolis? Lex Luthor targeted for death?

Metropolis invaded by aliens? The return of a threat from the past? A revelation that will leave you reeling and... Joey from Adventures of Superman #3?

Action Comics #5 (2006)

Action Comics: Must There Be A Superman? Part 2 of 2: War Crimes and Amnesty (Or, the One with all the Action).

Tomar Re will make sure Lex Luthor stands trial for the murder of Jar Kell if it's the last thing he'll do! The only man standing in the way of his fury? A Superman wracked with insecurity, who must overcome his fear of the unknown once more to save his arch foe! Will he pull through to save the day?

Action Comics #6 (2006)

Action Comics: Full Circle and the End.

A forgotten hero, kidnapped in his hey day and trapped in an inescapable prison is released by a freak accident after the death of one of his wretched captors... How will this man react to a world not his own?

Batman #3 (2006)

Batman: A Riddle Wrapped In E. Nigma, Part 1 (of 2).

He's here! The Count of Conundrum! The Prince of Puzzle himself... The Riddler! Edward Nigma has arrived in The Batman's world, and Gotham City won't ever be the same again! Continued from the events of #0, Batman is about to have the worst night in his short career...

Detective Comics #9 (2006)

Detective Comics: Escapism.

Someone has arrived in Gotham, someone who's very existence could bring about the end of humankind as we know it. So when someone is sent from his home to pursue and drag him back to the fiery hell he escaped from... You can bet Batman will be on the scene!

Batman #8 (2006)

Batman: Half [A] Life.

Two villains make their DC2 debut in this issue, as one reflects on his life before villainy in Arkham, and another emerges from the shadows to destroy the city! Will Batman stand a chance against this deadly double threat of devilry? Not without a little help from the one man he wouldn't expect assistance from!

Batman #4 (2006)

Batman: A Riddle Wrapped in E. Nigma, Part 2: Clueless?

The conclusion to The Riddler story arc and also the conclusion of Charlie's run on the book! Expect some major twists and turns as Batman and Harvey Bullock race against time to rescue Gotham's elite computer programmers from being murdered by a mysterious villain known only as "The Question Mark Slasher"! What's wrong with Edward Nigma? What happened all those years ago that changed Michael Hughes into a so called Crime Prince of Conundrum?

Batman #9 (2006)

Batman: Crooked Smiles.

There are rumors circling in Gotham that the Crown Prince of Crime has returned! Are the whispers true? Or is someone trying to scare the inhabitants of the city? Batman intends to find out...

Batman #10 (2006)

Batman: Apokolips History X.

Crisis: The Apokolips Imperative, Part 3!

The hordes of Apokolips continue to overrun the planet, and in Gotham City Batman protects the one man that Darkseid wants the most, the only man to ever escape from his clutches: Scott Free, Mister Miracle! As Jim Gordon and the GCPD form a desperate last line of defense, the Dark Knight makes his plans to get the son of the Highfather out of the city before its inevitable fall!

Detective Comics #10 (2006)

Detective Comics: Duel.

Crisis: The Apokolips Imperative, Part 12!

Battered and besieged, Gotham City is occupied by the forces of General Steppenwolf, as the rag-tag forces of the GCPD lead a guerrilla resistance and the Dark Knight Detective himself is stalked by Darkseid's own master assassin Kanto! It's a battle royale in the Batcave, the winner take Gotham!

Batman #11 (2006)

Batman: From the Pit, Part 1 (of 2).

As The Batman patrols the night, an old friend rolls into town, and an old foe escapes from Arkham Asylum and begins to wreak havoc in Gotham City!

Batman #12 (2006)

Batman: From the Pit, Finale.

The body count builds as Batman and his new ally fight through the night, and as the Dark Knight finds a survivor from Zsasz's killing spree, he hands the dying victim over to the one woman he thinks can save her, but then paints a target on her back! That woman? Leslie Thompkins!

Batman #13 (2006)

Batman: Too Many Santas Will Kill You.

Batman uncovers a deadly plot to kill one of the wealthiest businessmen in Gotham... Bruce Wayne! And on Christmas Eve of all nights, with a legion of assassins after him, all with murder on their minds, how will the Caped Crusader save the day?

The Flash #3 (2006)

The Flash: Time Flies: A Conversation with my Predecessor...

After the events of last issue, Barry Allen is confronted by Jay Garrick, who has many things to tell the new Speedster...

And not all of them good!

And behind the scenes, new Rogues are born!

The Question Quarterly #1 (2006)

The Question Quarterly: The Death of Vic Sage, Part 1.

Vic Sage is a unique entity in Hub City... A famous journalist who tells the truth in a city of lies and deceit, who becomes an enemy of every criminal in the city with his latest expose! So when corruption and evil crawl beneath the skin of the Hub, and only one man dares fight the never-ending battle for justice, when Vic Sage dies... Who is The Question?

The Question Quarterly #2 (2006)

The Question Quarterly: The Death of Vic Sage, Part 2.

Everything is falling apart in the Hub. Lives are ending, lies have been revealed and the truth... Is the one thing that keeps one man, our 'hero', going. But when the truth is at last revealed, and the implications of that fully understood... The one sane man in Hub City might conform to the general taste in insanity...

The Question Quarterly #3 (2006)

The Question Quarterly: Desolation Row.

For our final issue we have a change of pace as things get dark and gritty in Arkham Asylum. Think you've seen Vic Sage at his lowest? You'd be wrong. Think this is the end? Only for now, as The Question faces a darker threat than he has ever before, as Arkham Asylum suffers a jailbreak at the hands of two dastardly DC2 villains who make their debut in this issue... So when the inmates run free... Where is The Question?

The Flash #7 (2006)

The Flash: Time Flies, Conclusion! Part One: Everyone, Run Fast! Flashback! We return to the past, two months since Issue Three, and The Flash is facing one of his greatest challenges... The Rogues have formed before their time, a leader clad in yellow showing them the way to destroy Barry Allen's life... With a loved one lying paralyzed in bed, and his friends falling all around him, what hope has The Flash got?

The Flash #8 (2006)

The Flash: Time Flies, Finale.

Professor Zoom, The Reverse Flash, stands revealed to Barry Allen and Jay Garrick... Who is he? How is he? And why?

The Flash #9 (2006)

The Flash: Speed Demon.

A malevolent figure appears in Titans Tower, confronting Wally West AKA Kid Flash, and then vanishes, leaving the young speedster with a foreboding prophecy that comes true almost as suddenly as he appeared! With Kid Flash taken over by some mysterious entity, who you gonna' call?

The Flash #10 (2006)

The Flash: Flashes of Lightning.

Crisis: The Apokolips Imperative, Part 10!

The body count continues to rise!

The hellbores are falling and soon the earth will be remade in the image of Apokolips! But not if the Flash can help it! It's a battle to the death as the despicable Desaad and Darkseid's own bastard son Gravyn plant the doomsday device called the Infernal

Machine in Keystone City. Can the Flash outrace destiny--- or will the Black Racer be waiting for him at the finish line?

The Flash Annual #1 (2006)

The Flash Annual: Eulogies.

Jay Garrick, the Golden Age Flash, is dead, and two months later, with the world healing, it's time for his funeral. 'Nuff Said.

The Question #1 (2006)

The Question: The Devil's Fingers.

The Question #2 (2006)

The Question: See No Evil.

The Question is still heading for Las Vegas when he drives into the wrong city at the wrong time, where the citizens are gripped with terror as a new, horrific serial killer is murdering women left and right with no discernible pattern... Until the right pair of eyes gaze onto the problem...

The Question Annual #1 (2006)

The Question Annual: Fear and Loathing in Las Vegas.

The Question is in Las Vegas and a mystery has caught up with him from a friend of the past (is there any other kind?) and two heroes in his way.

The Question #3 (2006)

The Question: A Night In Their Arms.

The lights of Las Vegas welcome a lone traveler onto its streets. Yes, after so many months, The Question has arrived. Why is he here? What is so important to him? What is so important to the whole DC2? The conspiracy continues here.

Powers, Inc. #6 (2006)

Powers, Inc.: Life During Wartimes.

Steel wakes up a new man in the first part of this story, and in the second, Prysm discovers her true identity among the stars, and everything falls apart for her new life as her father is betrayed!

Action Comics #17 (2007)

Action Comics: The Linear Man Is Our Only Hope.

Action Comics #18 (2007)

Action Comics: Doomsdays, Part 1 (of 3): The Tide

Action Comics #13 (2007)

Action Comics: Convergence, Part 1 (of 2): The Thing That Should Not Be...

Something's coming to Smallville, leaving a trail of corpses in its wake! Clark Kent enjoys some down time from his responsibilities with a game of catch, while Lois Lane has to babysit a new reporter at the Daily Planet... But what has the DEO got to do with all this?

Action Comics #14 (2007)

Action Comics: Convergence, Part 2 (of 2): With Teeth!

Action Comics #19 (2007)

Action Comics: Doomsdays, Part 2 (of 3): Shadow On the Sun

Action Comics Annual #2 (2007)

Action Comics: Doomsdays, Part 3 (of 3): Burein Sukuracchi.

DC2 Special #2: World's Finest (2007)

DC2 Special: World's Finest.

Batman #14 (2007)

Batman: Instinct.

The topside of Gotham City has been rebuilt over the past year thanks to Wayne Enterprises and their charitable efforts, but the sewers are another problem entirely... So when sewage workers are vanishing into the darkness, who does Batman think is the number one suspect?

Batman #15 (2007)

Batman: Masks, Part 1 (of 4).

Bruce Wayne is having a good day. Too bad he hasn't been in the Cave since he got in last night with Vicki Vale. Because when he gets down there and logs on, he's going to discover the terrible fate that has befallen James Gordon. And he isn't going to be happy. Not by a long shot.

The Flash #21 (2007)

The Flash: Ride the Lightning.

Lightning strikes once more in the Twin Cities, and you won't believe the consequences!

Batman #17 (2007)

Batman: Hizzoner, The Joker!

Green Lantern #8 (2007)

Green Lantern: Brave New World, Part 1.

A threat from the stars descends from the Heavens, searching for a battery to power the most devastating weapon known to all existence! Hal Jordan, Green Lantern, is all that stands between this villain and his target, and you won't believe the conclusion!

The Question #4 (2007)

The Question: Sneaking Mission.

The conspiracy deepens as a new player enters the game, and the puppet-master reveals himself to one of the cast! With more from the Agents of the DEO, and two buddies from another book making an appearance, you won't want to miss this as this arc continues!

The Question #5 (2007)

The Question: The Double-Edged Sword.

The con is on as The Question and his superfriends infiltrate "Hell" and search for what they're looking for. But as they delve deeper and deeper into Area 15... They realize that something is terribly terribly wrong in this government run complex!

The Question #6 (2007)

The Question: Knocking on Heaven's Door.

Blind, defenseless, lost in the bowels of hell and at the mercy of a master of torture. The Question meets Dr Moon... And witness the return of four characters you'd never thought you'd see again, spinning out of The Question Quarterly...

The Flash #20 (2007)

The Flash: Random Flashes.

In one day, a man's world can be turned upside down. Barry Allen is about to have one of those days. And you won't believe the consequences...

The Question #7 (2007)

The Question: Here With Me.

An Extra Sized Finale Issue!

You've seen The Question taken to his lowest by Steel Hand, you've seen him in Arkham Asylum, you've seen him on the road and you've seen him tortured at the hands of Dr. Moon. Travis Clevenger and Bill Nodell find their way to Area 15, only to be confronted by a very powerful someone who doesn't have The Question's best intentions in mind, and inside "Hell" itself... People are dying... But by whose order? And what familiar face makes his "welcome" return to the world of the DC2? All these questions answered and more... Including the most important one asked! What is it? Who asked it? And why?

Wonder Woman #23 (2008)

Wonder Woman: Day of Champions.

Wonder Woman battles a close friend, and then is given another task by Athena! With the balance of the world at stake, the Greek Gods aren't the only ones who have noticed, and another champion joins the battle against the greatest threat to humanity since... Forever!

Nightwing #26 (2008)

Nightwing: Boy Hostage.

Nightwing is in deep when a confrontation with an old foe goes awry, and he ends up more than six feet under inside a metal casket in New York harbor!

Action Comics #28 (2008)

Action Comics: Family is Like...

Superman returns home to find his cousin Kara confused and bewildered, and she's not the only one! Lois and Clark a couple? Who is the NEW Clark Kent? Plus another family member finds Superman, and it's not a happy reunion!

Action Comics #29 (2008)

Action Comics: Sons & Daughters of Krypton.

After the shocking final moments of last issue, Superman faces the challenge of a lifetime, and a foe he never thought he'd meet in combat?

It's Father Vs Son across the world, as Jor-El battles his son for his subjugation of the Planet Earth...! You can probably guess Lex Luthor has had a hand in this!

Green Lantern Corps: Liberation #1 (2008)

Green Lantern Corps: Liberation: Invasion.

Our intrepid squad of heroes are on their way to Oa for the last stand against the Manhunters and their mysterious Grandmaster! Who is underneath the hood of the robotic killing machines master? What could possibly go wrong if the Green Lanterns go past Rann? What indeed...

Detective Comics #33 (2008)

Detective Comics: Trial by Fire, Prologue.

A new creative team and a new direction!

Dick Grayson has adopted the mantle of the Bat and has to face all the evil that comes with it! Seeds are sown for months to come as Batman is stalked by an unseen foe, battles against the citizens of Gotham itself, and is targeted by a familiar team! Meanwhile, Harvey Bullock and the GCPD are drawn into a horrendous murder mystery, one that shakes Bullock to his very core!

Also featuring a back-up feature written by Charlie Wilkins & Samantha Chapman!

Detective Comics #34 (2008)

Detective Comics: Trial by Fire, Part 1.

Lucius Fox returns to Wayne Manor and Dick Grayson makes a big decision about Gotham City! The Batman continues his nightly patrols, only to run into a little trouble, the kind offered by... The Suicide Squad!

Batman Vs the Suicide Squad! It begins here!

Detective Comics #35 (2008)

Detective Comics: Trial by Fire, Part 2 of 3.

The calm before the storm. The Suicide Squad nearly had him, he wasn't prepared, and if Bruce was something, he was always

prepared. So with Dick fighting for his life beneath the cowl of the Bat, he needs to rethink his approach. He needs to draw up battle plans. But when push comes to shove, will he really be able to defeat the Suicide Squad, even with a little help from his friends?

Detective Comics #36 (2008)

Detective Comics: Trial by Fire, Part 3.

Batman, Batwoman, Blue Beetle and Robin vs. the Suicide Squad! As the Squad launch their attack during a Wayne Enterprises ball, nobody will come out on top! Be here for the extra-sized finale to this arc!

Wonder Woman #26 (2008)

Wonder Woman: The Dead-Beat.

In the aftermath of her battle in the Underworld, Wonder Woman returns home to recuperate, but meanwhile, across the world, danger rises and chaos looms...

Wonder Woman #22 (2008)

Wonder Woman: Day of the Dead.

Wonder Woman faces the challenge of a lifetime on the first of three days that will shape her world for the months to come! Featuring the return of two DC2 villains, Wonder Woman is tasked by her patron Gods to take down a threat powerful enough to destroy even them!

Wonder Woman #24 (2008)

Wonder Woman: All Hope...

Wonder Woman descends into the Underworld, and as the world above waits with baited breath... Down below... Something rises!

Wonder Woman #25 (2008)

Wonder Woman: Era.

One tiny event can change everything, and for Wonder Woman, former princess of the Amazons and current defender of the dead isle of Themyscira, currently situated where New York used to thrive, that is a fact she knows too well. With the world in ruins due to something that happened in the world a century ago, during the modern age of superheroics, Wonder Woman is the last Amazon.

With a chance to change the world for the better... Will she take it?

Wonder Woman #27 (2008)

Wonder Woman: The Herald, Part One (of Two). Dreams haunt Wonder Woman that aren't hers, leading the Queen of the Amazons on a mission to save a lost soul, and battle a threat that she could never dream possible!

Wonder Woman #28 (2008)

Wonder Woman: The Herald, Part Two (of Two): Hands Bound. "She is coming!" he screams, and rightly so too, as Wonder Woman is hot on the heels of the someone, or something, that haunts the dreamscape of all of humanity.

Wonder Woman #29 (2008)

Wonder Woman: Twilight.

Twilight over Paradise Island. Beautiful dark blue skies streaked with orange and yellow, running together like an oil painting. The majority of the island slept. Doom's Doorway stood loomed on the outskirts of the city, the imposing mountain silent in the receding darkness of the coming morning, and the guards stood as vigilant as ever. None were expecting what would emerge from the twilight.

Wonder Woman #30 (2008)

Wonder Woman: Potential.

The Cheetah returns, and Wonder Woman must deal with the chaos rout! President Jeb Stewart visits Themyscira House, and so does the White King of Checkmate! That's right, Steve Trevor returns into Queen Diana's life, and the Gods take note!

Wonder Woman #31 (2008)

Wonder Woman: Dystopia, Part One (of Three).

Things start falling apart. Donna Troy is haunted by dreams of her past, Diana is confronted by a shocking new destiny, Mt. Olympus suffers a crisis of its own, and Steve Trevor is not left untouched by the growing evil that spreads across the world. This is only the beginning...

Batman #34 (2009)

Batman: Don't Say a Word.

In this issue, Commissioner Gordon, Sergeant Bullock, Black Mask, Wildcat, Hush, Robin, Alfred Pennyworth and even Batman! The mysterious bandaged man known as Hush strikes in Gotham, but what is he up to? And why does he have his sights set on James Gordon! Robin gets some training from one of the elite fighters of the DC2, and Batman can't catch a break... all that, plus who is the stranger that stalks the Narrows?

Batman #35 (2009)

Batman: The Big Heat.

Black Mask returns to the streets of Gotham City with a whole lot of darkness in his heart and a massive wanting to inflict pain on every single living person that walk the streets. Batman and Robin come face-to-face with the Grey Ghost, and discover the murderous vigilante's true identity... a man with ties to Bruce Wayne's dark past! All this, and The Dark Knight rises as the scarlet hooded girl and the big bad white wolf with his ruby red lips stalk the Narrows and circle the mysterious man into what could be his demise! Intrigued? All this, inside!

Batman #37 (2009)

Batman: When The Man-Bat Flies..."

A murderous villain stalks the Narrows, emulating Jack the Ripper! Is history repeating itself once more? The Dark Knight intends to find out, in his own imitable way! And meanwhile, an old foe resurfaces on a murderous rampage that the Batman will struggle to stop-- and you won't believe the final scene!

Detective Comics #39 (2009)

Detective Comics: What Are You Afraid Of?

Arkham Asylum has been replaced by a bigger, better institution, spearheaded by Wayne Enterprises. During the prisoner transfer, an old enemy escapes-- but in twenty minutes, what can one mad man do? A lot, it seems, as secrets and horrors from Jonathan Crane's past haunts Gotham City as a living embodiment of fear runs free!

Batman #39 (2009)

Batman: Surface Tension.

Jason Todd is Batman?! Dick Grayson is missing, presumed insane?! This issue, Black Mask makes a move against the city, prompting the new Batman and Robin team to launch an all out offense on the Gotham Underground, all the while Hush and Constantine Drakon make their presence known in Gotham City, and while two "old" players appear on the scene, promising many nights of mayhem for the city of Gotham!

Batman #40 (2009)

Batman: Confinement.

Dick Grayson fights for his life against the villainous Nicholas Lucian, the devilish madman who holds him captive, all the while edging closer and closer to the darkness that consumes the city he vowed to protect! Batman comes faces-to-face with his arch-foe, and it's not who you think! Batwoman joins the search for the missing Dick Grayson, racing against time, unsure if he's even alive!

Green Lantern #20 (2009)

Green Lantern: Secret of the Star Sapphire.

Hal Jordan, Green Lantern of Sector 2814 faces a threat from the past as the Star Sapphire of the Zamorans barrels down on Earth, to test the Oan representative of Earth! It all begins here, as a new era for Green Lantern begins!

Batman #41 (2009)

Batman: Until Death.

Meet The Flesh-Monger. Meet The Prince of Lies, and his loyal aide-de-campe Milo Vesuvius. Meet the Gun-Moll. Meet Boss Synth. Meet the new breed of villainy that Gotham City must accept as her own-- even if she doesn't want to. How will a Batman and Robin team survive if they can't trust one another? And will Dick Grayson survive the night?

Green Lantern #21 (2009)

Green Lantern: Infect, Part 1.

In the aftermath of last issue, Hal Jordan is pulled across the universe for a debriefing by the Guardians of the Universe-- and is briefed on the secret history of the Zamorans! All this, and Guy Gardner returns-- and he's not entirely himself...

Batman #42 (2009)

Batman: Fear of the Dark.

Beneath Gotham City, Batwoman, The Dark Knight, Robin and Batman are at the mercy of Brimstone and his cohorts Charaxes and Killer Croc! The torture of Dick Grayson comes to a head, Jason Todd and Barbara Gordon are exposed to a mind-altering substance that shifts their perceptions from sanity to madness, and all the while, a greater threat looms over Gotham City as the gangs move toward war!

Green Lantern #22 (2009)

Green Lantern: Infect, Part 2.

All-out-war over Coast City's skies as Hal Jordan battles Guy Gardner, with the safety of the entire universe at stake! Chloe Sullivan returns, as these two ring-wielders slug it out, and you won't believe the events that unfold!

Green Lantern #23 (2009)

Green Lantern: Infect, Part 3 (of 3).

One man heads to Oa, triumphant, whilst another finds himself trapped on Earth -- and the Green Lantern Corps shut down their home-base and issue a kill-on-sight order to ensure that they do not fall!

Wonder Woman #32 (2009)

Wonder Woman: Dystopia, Part Two (of Three).

The pieces fall into place as Themyscira is besieged by the entire world, Donna Troy steps up and Zenobia follows, Athena's plan begins to unfold and Ares takes the fight to Kronus on Paradise Island! Diana's fate is revealed and Steve Trevor and Apollo begin their own counterattack, and below, in the Underworld, Persephone raises an army of the dead, and begins their march to the world above!

Wonder Woman #34 (2009)

Wonder Woman: The Good Old Days.

In the future, the world is a different place, all thanks to one woman. In the past... Wonder Woman faces a blast from the past, a long forgotten secret from The Apokolips Imperative!

Batman #46 (2010)

Batman: The Way Things Will Be.

Bruce Wayne is back, so what does that mean for Gotham city?
Jason Todd is about to find out.

Shazam! Special #1 (2010)

Shazam!: Sons of their Fathers.

Action Comics #47 (2010)

Action Comics: Heart Of Kryptonite, Soul On Fire.

Green Lantern #27 (2010)

Green Lantern, Love Lost, Part 2.

Hal Jordan takes his daughter and Chloe Sullivan to Rann, where the ringslinger teams up with Adam Strange to face some demons, and Chloe shares a heart-to-heart with Alanna. Meanwhile, people close to Hal Jordan are visited by a strange apparition, and not all of them make it out intact, and Guy Gardner pays a visit to Carol Ferris, who is still seeing visions of a dead man as plain as day!

Green Lantern #24 (2010)

Green Lantern: A Day Like Any Other.

Green Lantern 2814.2, Hank Henshaw, returns to Earth, and takes on all the duties of his partner, Hal Jordan, in the aftermath of Infect! But with Mongul prowling on the outer fringes of the solar system, and Coast City in his sights, how will one of the greatest, most talented Green Lanterns perform? The ultimate test for Hank Henshaw begins!

Green Lantern Annual #2 (2010)

Green Lantern Annual: The Rise and Fall of Sinestro.

Sinestro has been a presence since the earliest days of the DC2--infected with the LEGION virus, enraptured by Parallax, used and abused and made a pawn in a game he never wanted to play in. But what happens when Sinestro is freed from all the possessions and the mind control? What happens then? What happens when Sinestro roams the universe once more?

Green Lantern #25 (2010)

Green Lantern: Requiem.

Across the universe, chaos begins to unfurl. Mongul hurtles away from Earth, hoping to avoid the colossal rage that the Green Lantern Corps is aiming to unleash, Hal Jordan and Guy Gardner at the forefront of the tidal wave of emerald might that wants the yellow-skinned intergalactic terrorist's head! Meanwhile, just because the world is looking one way, doesn't mean that the rest of the galaxy stops ticking over-- something is looming on the horizon, and it means nothing but trouble for the Corps and beyond!

Green Lantern #26 (2010)

Green Lantern: Love Lost.

Guy Gardner inducts John Stewart into the Green Lantern Corps, whilst Hal Jordan receives a phone call from an old flame-- Carol Ferris is back on the scene, and is she seeing things, or is an old face really back? Will this spell trouble for the burgeoning relationship between Hal and Chloe Sullivan?

Green Lantern #28 (2011)

Green Lantern: Love Lost, Part Three (of Four).

One year later... and we're back. The story continues.

Green Lantern #29 (2011)

Green Lantern: Love Hurts, Part Four (of Four).

Heroes live, heroes die.



www.feedbooks.com
Food for the mind