



Batman #14
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Batman
Issue 14: "Instinct"
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Prologue:

"I hate this job." He muttered as his flashlight flickered in the darkness. He was knee deep in muck, his rubber boots squelched into the festering liquid as he slowly proceeded forward in the deep, dark sewers of Gotham City, the gas mask tight on his jaw.

"I really couldn't care less Chris, you trained in sewer repair, you get paid handsomely for trekking through other peoples waste, so stop your moaning and jus' get on with it!" His friend shook his head, his nostrils covered by the facemask that blocked most of the stench of whatever he was stepping through.

"Just because I get paid, just because I know how to do it, doesn't mean I have to like it, alright Brian? Shut up, the sooner we get this done, the sooner I can get out of this..." He moved his flashlight into the corner of the tunnel, and then moved it along the wrecked walls. "God... It's taken us a year to fix the above, but now we're supposed to fix the beneath in a third of that time? Mayor Krol's deluded."

"Yeah well Mayor Krol is our boss of bosses, ya dig? So just get... Moving..." He moved forward, and then paused. "Did you hear that?"

"Yeah I heard you, but if I move any faster I'm liable to fall over face first and die, alright?" He shook his head. "What's up?"

"Heard something." Brian moved to the wall of the sewer and held onto the side. "Scratching somethin' fierce. I don't know man, I don't think we're alone down here."

"You cliché spewing wuss, come on, let's just get going and—"

“Chris?” Brian turned around and his eyes widened. His partner was gone, nothing but darkness surrounded him. “Oh crap, come on, come on...” He picked up the pace of his trudging, heading for the sewer grate near by his feet sank into the faeces that surrounded him. “Come on!” He grabbed the metal ladder and pulled himself up, scrambling to reach the sewer grate that would lead to freedom. “Yes!” He reached the top and pushed up on the lid, but then his eyes widened, as he couldn’t make it budge. “No... Oh man, come on...” He pushed harder, panic was setting in, and then he heard the noise again. “Christ, Jesus almighty... Come on!” He pushed harder and harder, and then leaned back on the wall by his back, moved both his hands onto the heavy metal lid and then he pushed with all his might, He slipped as he lost his balance and fell into the darkness below.

“Nice starter. Nicer main course.”

“Do you hear that?” Miss Eliza Hendrickson of PS-117 looked at one of her colleagues, and then walked through the playground till she reached the sealed sewer grate in the center of it. “Swear I heard something.” She smiled and shrugged. “Nothing. Come on, dinner bell soon!”

Wayne Manor:

“I’ve had—” He slammed his fist into the punching bag, and then swung his arm back, and threw everything into his last blow. “—enough of this!” He slammed his fist so hard that the plastic casing around the foam inside burst. His gloveless hand was stuck inside his training apparatus as blood seeped through his scratched flesh.

“Maybe you would be more apt to train with the weights, sir...” Alfred shook his head as he held an ice pack and a roll of bandages on a tray. “But then again, in your frustration you might be liable to punch them too, hmm?” He smiled as he pulled Bruce’s hand out of the bag carefully, his employer’s hand’s broken skin trickled blood with pieces of plastic stuck in the wound. “Mmm, and what did we say about training without gloves?”

Bruce shook his head, his body covered in scars from all the fights from the nights before. “I don’t fight the criminal element with foam boxing gloves, Alfred, so I don’t think it a good idea to train with them.”

Alfred shook his head. "And we don't train with broken knuckles do we?" He picked some of the plastic out with a pair of tweezers, causing Bruce to wince. "Nor do we go out at night with broken bones." Alfred paused. "We being me, I assume, you on the other hand..." He scratched his chin and then dabbed the wound, cleaning it out before he bandaged it and attached the ice pack. "Master Kord also left a message for you earlier this morning when you were recovering from your fight with Firefly." Bruce made a low noise as he remembered the heat of the fire. "He has developed a new alloy for a new car, and has already begun construction. Your new costume has also arrived."

Bruce looked at Alfred, arching his eyebrow. "New costume?"

"Yes, remember? You sent him the design specs three months ago, and I'm afraid he went a bit wild with the development. He has apologized for his lateness. You might want to call him. Oh, and Vicki Vale rang to confirm your plans to visit her nieces theatre production?"

Bruce smiled and flexed his bandaged hand. "New costume."

He pulled back his good hand, ready to continue punching the broken bag when Alfred pointed to another section of the cave. "Cardiovascular, sir."

"Hmm?" He looked at his hand and then to the gym section of the cave. "Ah yes, of course."

Seven hours before, Wayne Enterprises:

He stood in the hallway uncomfortable, more used to meetings in the boardroom, but willing to walk the halls with his guests if the visit permitted it. His latest appointment had insisted on seeing Wayne Enterprise's operation, so he agreed with a smile on his face and a curse in the back of his head. She looked absolutely beautiful when she turned the corner. A bald man in a black suit, probably her bodyguard, followed just behind her. "I'm glad you could make it, Ma'am, we're always glad to meet other CEO's of business, especially ones with reputations such as yours!" Lucius Fox smiled, and put out his hand, and the dark haired woman nodded at the words. "I hear your company is one of the fastest

growing behind Cannon this business season... Especially since you both came out of nowhere!" He laughed slightly, and then looked at her with inquisitive eyes.

"Hmm. I know nothing of the man behind Cannon Industries, but I can assure you that my company hides nothing sinister..." She smiled and looked around. "In fact, we were hoping that Wayne Enterprises might consider a partnership of sorts. A joining of forces for the greater good." She nodded slowly at her own words. "I would love to meet Bruce Wayne of course..." She laughed. "We wouldn't be here without his family, hmm?"

"Bruce Wayne is an elusive customer, I must admit..." Lucius smiled and nodded. "He visits the shelters that Wayne Enterprises set up weekly, making sure everything is square by them, making sure they're safe, and he always visits the Children's shelter to shoot some hoops with the kids and get their opinions on the city, and what they think needs doing. I run the company... So what are you suggesting Ms. Head?"

"First, Mr. Fox, please, call me Talia." She smiled.

"Only if you call me Lucius!" He looked at the bodyguard and then led the way to the boardroom.

Wayne Manor:

"Master Fox also rang you whilst you were convalescing, sir, something about a partnership with a new company to develop something or another." Alfred flicked through the notebook in his pocket and smiled. "A 'terra-forming' device I think it was. For deserts and to create new habitats. It sounded all very Arthur C Clarke to me, but he seemed very enthusiastic about agreeing to the deal. He's already contacted the company lawyers to start drafting up a contract for you and Ms... Head to sign."

Bruce typed at the computer, his concentration unbroken by his manservant's talking. "Hmm." He pulled up a file and he frowned.

"Trouble in paradise, sir?"

“Contact Vicki. Tell her I’ve been called out on important business.” He stood, and looked at the large man shaped package Alfred had wheeled in earlier. “Is this it?”

“The new costume sir, yes.” He picked up a crowbar from the weapons rack and passed it to Bruce. “The honor of the great unveiling is all yours.” Bruce nodded and slammed the crowbar in between the lid and the box, and then pried it open, muscles bulging and pulsating as it opened, revealing a large mannequin with the costume inside. “My, my...”

“Interesting.” Bruce picked up the mannequin and smiled, noting how lightweight it was. “Hmm.” He turned to Alfred and smiled. “At least it’s not blue like the last one.”

“Ha. I think Master Kord learned from that last mistake. Here is the note from him by the way sir. You might want to read it before putting it on.”

“No time. Look at what I pulled up from the police computers just now.”

Alfred nodded and turned to the computer, and his eyes widened. “Good Lord.” The computer screen had a number of police reports filling it. *Sewer workers missing. Limbs found. Gnawed bones. Blood on sewer walls.* “What does this mean?”

Bruce pulled the black cowl over his head and grimaced. “It means that Waylon Jones has surfaced after the Arkham breakout engineered by Crane.”

“Waylon Jones?”

“Killer Croc.”

Gotham Police Department Headquarters:

The light was beaming directly into the night sky, the black bat shaped signal crossed the black clouds that floated across the heavens. Jim Gordon was smoking a cigarette and looking out over the city. He turned as Batman emerged from the shadows without a noise. “I think I’m

catching on, Batman." He smiled glumly and then took a small dossier out from his coat. "You've been hearing about the disappearance of sewer workers, I assume?"

"Yes. Do you have a suspect?"

Gordon sighed, dropping the cigarette and pressing down on it with the heel of his shoe. "You know we do, and you suspect the same. Croc."

"Hmm." Batman flicked through the pages of the folder and looked up. "This has been going on for a while, hasn't it...? And it's only just started being reported?"

Gordon nodded. "After the invasion... After the quarantine... A slew of bloody murders weren't on Krol's agenda to announce, Batman. We've been investigating, but Krol just keeps sending them down there to die..." Gordon shook his head. "That man sickens me, but no men have been going down there for the past week. We'll starve him out yet."

"I'll look into it. The location of the murders..." Batman eyes widen as his finger trailed along the map of Gotham with the location of the murder sites on. "Great Scott. They've been near schools. Beneath... Why would Jones keep himself there?" He shook his head. "Unless he wanted a place that would ensure him a good food... Good lord..."

"What is it?"

"You've denied him his food by restricting access to the sewers, Jim. I know where he'll strike next..."

PS-117:

"Aunty Vicki!" Vicki Vale smiled as her young niece ran up to her, dressed as a fairy princess for the production the children have been working on since school's been back in session. "Do you like it? Do you like it?"

"Amy baby, you look like a real fairy... Don't you go casting any spells on me or flying away!" Amy smiled and giggled, as if to say 'don't be silly', and then ran over to her friends, all dressed as fairies of some sort.

"She looks good, Amber." Vicki turned to her sister, who nodded. "You do too. How's Rob?"

"He's good. He's working late, but he's heading here for the second act. Where's your date?"

"Bruce? He cancelled... Postponed. He did something. Or his butler did. But at least I'm here, eh?" Vicki smiled and shrugged.

"Of course, Vix. But wow, Bruce Wayne? What a catch, what a catch... Sis, I love that you've come back. You used to come over all the time, and when you moved...we missed you!" She smiled and motioned to Amy. "We're just lucky Rob could only get holiday time when he did, else we'd have been caught up in all that... No Man's Land business... I think it did us good to get some time away from the city, and by the looks of you, it did too! Have you lost weight? Your skin is amazing..."

"I have, and yes, thank you!" Vicki laughed. "Come on, the show will be starting soon."

I hate the sewers, thought Batman, as he trudged through muck, heading towards the deepest recesses of the sewer system. He'd been here before, weeks earlier, not of his own volition, but because he'd been dumped down here by Zsasz... But the labyrinthine tunnels had been damaged for over a year, and the culminated mess of waste and faeces had built up down here, and here he was, wading through filth just to take down yet another one of his escaped foes.

With Joker, it would be some intricate trap, smilex gas releasing clown faces, deadly amusements... His newest foe, Cobblepot, it would be through the façade of legality, something that wouldn't link him to the crime. He'd hire a third party, an assassin of some kind, only for Batman to remove the new face from the equation. At least that's what he could surmise. Penguin was a new threat, but at least he's on the radar now. Batman flexed his gloved fist, the reinforced body armour silently creaked under the new pressure. Kord had outdone himself, and this new costume was the latest in a plethora of new equipment he had found himself geared up with... He pressed a button on his gauntlet, and the sewers turned green, night vision activated. *Thermals. I can see*

where he's been, and it leads... Through here.

He pulled a grapnel from his utility belt and fired it off down the tunnel, and heard the quiet sound of stone being penetrated by cold steel as it connected. He secured it to the ceiling pipes and then held onto the wire to support him as he hurried his search. "A, can you hear me?"

The voice in his ear came to life as the cowl connected with the cave, and the two men were able to talk. "Loud and quite clear, sir. Problem?"

"Where am I?" He slowly whispered his words, not wanting to give up his position.

"The GPS places you about a quarter of a mile from the suspected nest of 'Killer Croc' sir... Is everything going well?"

"I'll tell you when I get out of here, Batman out." *Wait. What was that?* There was a sound, like scratching along a chalkboard with your fingernails... It crept upon Bruce, gradually getting louder. *It's him.* He turned, his thermal sensors in his lenses picking up no heat signatures other than his own. *Wait... This sludge... This waste... It's cold, colder than me by the looks of it, I can barely see my own legs for it... Which means... A cold-blooded mutation like Jones... He wouldn't* – The realization came too late as Killer Croc emerged from the darkness and grabbed Batman's waist, his massive green claws scratched through the first layer of fabric in the hero's costume, but the body armor beneath held. He was bigger than the last time he fought him, his body more reptilian, maybe a side effect of feeding on human flesh, maybe because Arkham Asylum was performing unorthodox experiments on its patients, attempts at curing the madness caused the madness to become ingrained and worse.

Killer Croc roared as Batman pulled a batarang from his utility belt and slammed it down in his arm, scales parted as the razor sharp weapon hit flesh, blood spewed from the wound onto the Batman as he freed himself from the creature's grasp. "Jones! I don't want to hurt you!"

Killer Croc looked up as his long serpentine tongue licked the blood from his wound, the crimson liquid dripped from his razor sharp teeth. "Shame, Batman... BECAUSE I WANT TO EAT YOU!" The villain dove for Batman again, but he was ready this time, and he pulled the line he

fired off earlier down, the prehensile wire went taut as Croc's head was tangled up in it and knocked down.

He had the advantage down here, living in the darkness for however long he has done, but Batman had to fight back with all he had, or else he was likely to be the next meal on his vicious enemies menu. He grabbed the small device from his back, a special attachment designed by Kord, and then he threw it on the ceiling of the sewer tunnels, and as it beeped red the whole sewer system burned white as an explosion collapsed that section of tunnel, rubble fell on Croc as Batman dove away into the wet slime of the system. It wouldn't hold him, but it'd slow him down.

"Gordon, this is Batman. Get down to PS-117, I'm afraid Croc might get—" Croc dove at Batman as he clawed into his body armor reaching the flesh below. The creature was hungry, desperate. "Hrnn!" He grabbed Jones' head, pushing his thumbs into the small red eyes of his skull, and then pressed, the creature who howled in agony as he went blind from the pressure. "Told you I didn't want to hurt you, but I will Jones!"

"Eat... Eat your..." Croc backhanded Batman blindly, sending him hurtling into the sewer wall, his night vision lenses shattered and his ribs cracked at the impact, causing him to spit blood. "Feed!" He roared loudly, and then began to run down the tunnel.

"G-Gordon... Get to the school! He's coming!"

"Do you hear that, Vix?" Amber turned to her sister, and then back to the stage where the children were performing. "Sirens?"

"I hear." Vicki spoke as she glanced down at the camera bag by her feet. "It'll be nothing, don't worry." Bruce was late. Bruce was only late for one reason... trouble.

The two women looked back at the stage, a teacher came on and smiled. "That's the end of act one, and it's time for a brief intermission! Drinks are served in the canteen, and we'll begin again in ten minutes! Have fun!"

"I sure could use a beer if we're going to be go-lucky happy people to-night." Vicki laughed. "Wish Bruce could have been here." *Get here Bruce, prove me wrong.*

Get up. He grimaced; his body would not obey his commands, his ribs burned in pain as he tried to move. *Remember what you wanted to do to-night? You wanted to spend time with Vicki, you remember where? At that school. Her niece is there and those people are dead without you getting up, so ignore the pain. Put it in a box and concentrate, put it at the back of you head and GET UP.* Batman groaned as he stood, and then he looked past the rubble, to the end of the tunnel. *I wish Nightwing were here.* It'd be so much easier. He pressed another button on his gauntlet, broken night vision lenses moved out of his eyes and sonar on, guided by the amplifiers attached to that back of his hands. *Thank God for Ted Kord.* He snapped his fingers and sound waves were emitted, and the darkness became illuminated, and he was off, each heavy footprint showed him the layout of the dark tunnel.

"Hff... Hfff..." Waylon Jones slammed his two fists into the heavy metal lid, stone shattered around it as his muscles flexed, his hands pounded onto the iron weight. "HRAAAHAH!" A final punch, the stone playground shattering around the grate as it sprang up. He pushed it up with his shoulder, and then clambered out, looking down on the sewers as he heard footsteps below. He could wait, but in his animalistic blood lust he smelt it. Children. Bite sized morsels for him to feed on, and as thoughts of revenge vanished, one word filled his mind. *Food.* He headed for the small school filled with unknowing children and parents, his tongue hung out of his mouth, saliva dribbled down his mouth through razor sharp teeth.

"CROCCCCC!" He turned and was hit hard in the face with a sewage-covered boot, as Batman was upon him. He was no longer playing with kid gloves but letting loose, truly angry. "NO MORE!" He followed through with a punch, his razor sharp spikes on his gloves cut through his reptilian flesh as he scraped down.

"You're... Nothin'!" Croc grabbed his enemy around the ribs, and then raised him above his head before he could react, and then with expert precision tossed Batman through the window of the school and into the

rows of empty chairs of the theater. "Nothin' but food!" Croc followed him inside, and then was about to pounce on him when Batman sprang up, grabbing one of the steel chairs and swung it hard into his enemy's face, causing teeth to shatter and for his skull to shake. "Hrrrrsss..." The Dark Knight pulled a line of rope from his belt and swung it around the enemies thick neck, and then he somersaulted over his head and grabbed Crocs heavy arms and wrapped it around them, then with a sharp karate chop to the head Jones buckled, and fell to his knees, allowing Batman to keep tying his rope around the creature until he's secured and on the floor, blood and saliva mixing in a pool on the ground.

"No. You're nothing." He pulled a syringe from his belt and stabbed it in between the green scales of his neck, but before he could push down on the plunger Croc lashed out with clawed hand, sending Batman flying onto the stage, wood splintered beneath his weight.

With the syringe stuck into his neck Croc stood and cut the line, licking the blood off his claws. "Spicy." Batman stood, and cracked his neck, taking a grapnel from his belt and aimed it at Jones.

"I'm putting you down." He pulled the trigger, the line spun past Waylon's head and took his attention with it. As it hit the end of the room and propelled Batman forward, the Dark Knight thrust his hand out, and pushed the plunger down, filling the villain with enough sedative to take down a dinosaur.

He landed with precision and wrapped another line around him, making sure he couldn't get any sure footing as he continued thrashing about caught in his bindings, until he was out. Croc lay on the floor surrounded by fallen chairs. He turned to the doors leading to the canteen and his eyes widened, Vicki Vale stood there as the masses of children stood speechless behind her. He motioned behind him, to Croc, and smiled slightly, blood trickled down from his mouth. "Don't do drugs." As the sirens began to blare he nodded slowly and put his finger to his lips, and then turned, grabbed Croc and put him over his shoulder, the burden of Croc was nothing as he trudged out of the window he came through. Sirens filled the air as the police cars pulled up outside.

"Aunty Vicki, was that Batman? Is the Batman real? Does that mean the Tooth Fairy is real?"

Vicki turned to her niece and smiled. "Of course the tooth fairy's real, and don't let anyone tell you otherwise."

"OW!" Bruce Wayne groaned as Alfred bandaged his ribs, the pain was sharp, like being stabbed. He shook his head and looked at Alfred, who rolled his eyes. "Quite rough there, Alfred..."

"I apologize Master Bruce, allow me to set your ribs after you cracked three of them in the sewers. And I'm afraid that shower did you no good, you still smell like the nether regions of a cow..." He shook his head, and then went to work on bandaging his employer's arm. "I predict a lot of aftershave in your near future."

"It'll never wash off." Bruce shook his head as he stood up. "It stays with you."

"I think you'll find a good loafer and plenty of soap will get you somewhere fast, Master Bruce." Alfred smiled, and then looked over to the costume that Ted Kord had sent. "Shall I order another set for your wardrobe sir? Was it to your liking?"

Bruce turned, lost in thought "Hmm? No, it was cumbersome, slowed me down. The cowl modifications were exquisite but the new body armor was restrictive... And I missed the cape." He turned his head, and clenched his fist. "It'll never end. They'll always be there, waiting."

"You're losing me, sir... Do I need to set up the x-ray to see if your skull is cracked? Is that why you're speaking gibberish?"

Bruce shook his head, and picked up the torn cowl to be placed in the costume room. "My enemies. My 'rogues' as Barry puts them. They'll always be here. They're as much part of the city as I am, and I'll never wash myself clean of them. They cling to the city like a sinking ship, and even after the invasion, the quarantine... It feels like we ARE sinking... I don't know, maybe I'm—"

"Being a drama queen, sir?" Alfred smiled slightly. "You're doing astonishing work in a city that was once as crooked as my uncle Jeremy." He

nodded. "And I must say, he was one crooked fellow. Gotham's come a long way in the seven years you've been doing this, so please Bruce, don't put yourself down. Don't brood on things that are not necessary to brood upon. If you do, I'll give you something really to brood about..."

"Such as?"

"Such as the fact I'm waking you up at six in the morning so you can prepare for your meeting with Lucius Fox and his associate from that new company I spoke to you about."

Bruce groaned, and then picked himself up. "The terra-forming woman?"

"Indeed."

"This should be interesting." He smiled and headed upstairs, wrapping his dressing gown over his body as he did so. "What was her name again?"

End.

If you enjoyed this story, you can find more tales of your favorite DC heroes at DC2 Universe.

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From the same author on Feedbooks

Tales of the Green Lantern Corps Special: Facets (2005)

Tales of the Green Lantern Corps Special: Facets.

There are 3600 Green Lanterns in existence throughout the universe and there are the seconds, the people ready to take on the mantle of Green Lantern when their predecessor falls. Moving away from Sector 2814 with this one shot, we focus the spotlight on Jar Kell, Green Lantern of Sector 3598, who is having the worst day of his tenure in the Corps!

Batman #0 (2005)

Batman: Shadow of the Bat.

Meet Bruce Wayne. Business man. Playboy. All public masks... But the one beneath it all, the one, true mask... is cloaked in the shadow of the bat!

Meet Batman. Masked vigilante, master of the rarest disciplines of martial arts that grace this earth, mysterious protector of Gotham's streets.

Live his earliest years in this book!

In this issue, Bruce Wayne takes to the streets in the guise of Batman for a quiet night of patrol, and gets more than he bargained for...

Jim Gordon, Harvey Bullock and Sam Merkel investigate seemingly random, but seriously violent, attacks on computer programmers all hired by Enigma Corporation...

Batman #1 (2005)

Batman: The Smoking Gun, Part 1.

Something stirs beneath Metropolis and Batman comes a-calling for the first meeting of the worlds greatest heroes!

Batman #2 (2005)

Batman: World's Finest?

The Worlds Finest team unite to defeat the unstoppable monstrosity discovered last issue, and to defeat it, Batman must join forces with... Lex Luthor?

The Flash #0 (2005)

The Flash: Time Flies, Prelude.

Barry Allen was struck by a bolt of mysterious lightning, and then discovered he had the power of super speed! Follow this series to read the trials and tribulations of the Scarlet Speedster! See the Rogues gallery form and a mysterious villain put into motion a scheme that could destroy the history of the Flash!
Blood will run!

The Flash #1 (2005)

The Flash: Time Flies: Ice Cold Man...

Barry Allen is the happiest man alive! Oh sorry... Barry Allen is the fastest man alive! Everything 's falling into place for the scarlet speedster...

So obviously...

Something has to go wrong!

The Flash #2 (2005)

The Flash: Time Flies: Whispers.

It's Flash Day in Keystone city, and the entire city has come out to celebrate!

And what better time for a Rogue to pop up his head and try and kill them all?

Secrets will be revealed, new mysteries will be woven and one character is going to be changed forever in the latest part of Time Flies!

The Adventures of Superman #4 (2006)

The Adventures of Superman: Black Zero, Part 2: War on Solitude. Second in the biweekly crossover running through Adventures of Superman and Action Comics!

In the rebuilt Fortress of Solitude, Superman battles his greatest, most evil foe... It's not General Zod, Lex Luthor or Metallo and not even Braniac or Parasite... Who exactly?

Action Comics #2 (2006)

Action Comics: Black Zero, Part Three: Fearful Symmetry.

Third in a biweekly crossover running through Adventures of Superman and Action Comics!

Now that the threat has been revealed, and the Man of Steel has been removed from the picture, just what does the evil villain have in mind for Metropolis?

You won't believe the answer!
And is the man who defeated Superman just a pawn in a much greater game?

The Adventures of Superman #5 (2006)

The Adventures of Superman: Black Zero, Part 4: Men of Steel.
Fourth in a biweekly crossover running through *Adventures of Superman* and *Action Comics*!

Superman and Green Lantern Jar Kell reach Metropolis, but an evil lurks on the inside as well as on the outside, awaiting the two heroes and setting a deadly ambush.

Action Comics #3 (2006)

Action Comics: Black Zero, Part 5: Endgame.

The fifth and final chapter of the biweekly crossover running through *Adventures of Superman* and *Action Comics*!

Superman learns the true nature of his people in the conclusion of **BLACK ZERO!**

The Adventures of Superman #10 (2006)

The Adventures of Superman: Doomsday.

THIS IS THE FINAL ISSUE OF THE ADVENTURES OF SUPERMAN

Crisis: The Apokolips Imperative, Part 1!

This is it! The greatest crisis the world has ever faced is upon the heroes of the DC2, and nothing will be the same ever again!

The plans of the evil god Darkseid have come to fruition at last!

It's all-out war as Apokolips invades Planet Earth: heroes will rise-- and some will fall before it's done!--- and unlikely allies will be made! And not even Superman is safe when Darkseid sets his sites on the Man of Steel! You won't believe how this one ends!

Action Comics #4 (2006)

Action Comics: Must There be a Superman, Part One: Fragments and Facets.

Superman has left Metropolis? Lex Luthor targeted for death?

Metropolis invaded by aliens? The return of a threat from the past?

A revelation that will leave you reeling and... Joey from *Adventures of Superman #3*?

Action Comics #5 (2006)

Action Comics: Must There Be A Superman? Part 2 of 2: War Crimes and Amnesty (Or, the One with all the Action).

Tomar Re will make sure Lex Luthor stands trial for the murder of Jar Kell if it's the last thing he'll do! The only man standing in the way of his fury? A Superman wracked with insecurity, who must overcome his fear of the unknown once more to save his arch foe! Will he pull through to save the day?

Action Comics #6 (2006)

Action Comics: Full Circle and the End.

A forgotten hero, kidnapped in his hey day and trapped in an inescapable prison is released by a freak accident after the death of one of his wretched captors... How will this man react to a world not his own?

Batman #3 (2006)

Batman: A Riddle Wrapped In E. Nigma, Part 1 (of 2).

He's here! The Count of Conundrum! The Prince of Puzzle himself... The Riddler! Edward Nigma has arrived in The Batman's world, and Gotham City won't ever be the same again! Continued from the events of #0, Batman is about to have the worst night in his short career...

Detective Comics #9 (2006)

Detective Comics: Escapism.

Someone has arrived in Gotham, someone who's very existence could bring about the end of humankind as we know it. So when someone is sent from his home to pursue and drag him back to the fiery hell he escaped from... You can bet Batman will be on the scene!

Batman #8 (2006)

Batman: Half [A] Life.

Two villains make their DC2 debut in this issue, as one reflects on his life before villainy in Arkham, and another emerges from the shadows to destroy the city! Will Batman stand a chance against this deadly double threat of devilry? Not without a little help from the one man he wouldn't expect assistance from!

Batman #4 (2006)

Batman: A Riddle Wrapped in E. Nigma, Part 2: Clueless?

The conclusion to The Riddler story arc and also the conclusion of Charlie's run on the book! Expect some major twists and turns as Batman and Harvey Bullock race against time to rescue Gotham's elite computer programmers from being murdered by a mysterious villain known only as "The Question Mark Slasher"!

What's wrong with Edward Nigma? What happened all those years ago that changed Michael Hughes into a so called Crime Prince of Conundrum?

Batman #9 (2006)

Batman: Crooked Smiles.

There are rumors circling in Gotham that the Crown Prince of Crime has returned! Are the whispers true? Or is someone trying to scare the inhabitants of the city? Batman intends to find out...

Batman #10 (2006)

Batman: Apokolips History X.

Crisis: The Apokolips Imperative, Part 3!

The hordes of Apokolips continue to overrun the planet, and in Gotham City Batman protects the one man that Darkseid wants the most, the only man to ever escape from his clutches: Scott Free, Mister Miracle! As Jim Gordon and the GCPD form a desperate last line of defense, the Dark Knight makes his plans to get the son of the Highfather out of the city before its inevitable fall!

Detective Comics #10 (2006)

Detective Comics: Duel.

Crisis: The Apokolips Imperative, Part 12!

Battered and besieged, Gotham City is occupied by the forces of General Steppenwolf, as the rag-tag forces of the GCPD lead a guerrilla resistance and the Dark Knight Detective himself is stalked by Darkseid's own master assassin Kanto! It's a battle royale in the Batcave, the winner take Gotham!

Batman #11 (2006)

Batman: From the Pit, Part 1 (of 2).

As The Batman patrols the night, an old friend rolls into town, and an old foe escapes from Arkham Asylum and begins to wreak havoc in Gotham City!

Batman #12 (2006)

Batman: From the Pit, Finale.

The body count builds as Batman and his new ally fight through the night, and as the Dark Knight finds a survivor from Zsasz's killing spree, he hands the dying victim over to the one woman he thinks can save her, but then paints a target on her back! That woman? Leslie Thompkins!

Batman #13 (2006)

Batman: Too Many Santas Will Kill You.

Batman uncovers a deadly plot to kill one of the wealthiest businessmen in Gotham... Bruce Wayne! And on Christmas Eve of all nights, with a legion of assassins after him, all with murder on their minds, how will the Caped Crusader save the day?

The Flash #3 (2006)

The Flash: Time Flies: A Conversation with my Predecessor...

After the events of last issue, Barry Allen is confronted by Jay Garrick, who has many things to tell the new Speedster...

And not all of them good!

And behind the scenes, new Rogues are born!

The Question Quarterly #1 (2006)

The Question Quarterly: The Death of Vic Sage, Part 1.

Vic Sage is a unique entity in Hub City... A famous journalist who tells the truth in a city of lies and deceit, who becomes an enemy of every criminal in the city with his latest expose! So when corruption and evil crawl beneath the skin of the Hub, and only one man dares fight the never-ending battle for justice, when Vic Sage dies... Who is The Question?

The Question Quarterly #2 (2006)

The Question Quarterly: The Death of Vic Sage, Part 2.

Everything is falling apart in the Hub. Lives are ending, lies have been revealed and the truth... Is the one thing that keeps one man, our 'hero', going. But when the truth is at last revealed, and the

implications of that fully understood... The one sane man in Hub City might conform to the general taste in insanity...

The Question Quarterly #3 (2006)

The Question Quarterly: Desolation Row.

For our final issue we have a change of pace as things get dark and gritty in Arkham Asylum. Think you've seen Vic Sage at his lowest? You'd be wrong. Think this is the end? Only for now, as The Question faces a darker threat than he has ever before, as Arkham Asylum suffers a jailbreak at the hands of two dastardly DC2 villains who make their debut in this issue... So when the inmates run free... Where is The Question?

The Flash #7 (2006)

The Flash: Time Flies, Conclusion! Part One: Everyone, Run Fast!

Flashback! We return to the past, two months since Issue Three, and The Flash is facing one of his greatest challenges... The Rogues have formed before their time, a leader clad in yellow showing them the way to destroy Barry Allen's life... With a loved one lying paralyzed in bed, and his friends falling all around him, what hope has The Flash got?

The Flash #8 (2006)

The Flash: Time Flies, Finale.

Professor Zoom, The Reverse Flash, stands revealed to Barry Allen and Jay Garrick... Who is he? How is he? And why?

The Flash #9 (2006)

The Flash: Speed Demon.

A malevolent figure appears in Titans Tower, confronting Wally West AKA Kid Flash, and then vanishes, leaving the young speedster with a foreboding prophecy that comes true almost as suddenly as he appeared! With Kid Flash taken over by some mysterious entity, who you gonna' call?

The Flash #10 (2006)

The Flash: Flashes of Lightning.

Crisis: The Apokolips Imperative, Part 10!

The body count continues to rise!

The hellbores are falling and soon the earth will be remade in the

image of Apokolips! But not if the Flash can help it! It's a battle to the death as the despicable Desaad and Darkseid's own bastard son Gravyn plant the doomsday device called the Infernal Machine in Keystone City. Can the Flash outrace destiny--- or will the Black Racer be waiting for him at the finish line?

The Flash Annual #1 (2006)

The Flash Annual: Eulogies.

Jay Garrick, the Golden Age Flash, is dead, and two months later, with the world healing, it's time for his funeral. 'Nuff Said.

The Question #1 (2006)

The Question: The Devil's Fingers.

The Question #2 (2006)

The Question: See No Evil.

The Question is still heading for Las Vegas when he drives into the wrong city at the wrong time, where the citizens are gripped with terror as a new, horrific serial killer is murdering women left and right with no discernible pattern... Until the right pair of eyes gaze onto the problem...

The Question Annual #1 (2006)

The Question Annual: Fear and Loathing in Las Vegas.

The Question is in Las Vegas and a mystery has caught up with him from a friend of the past (is there any other kind?) and two heroes in his way.

The Question #3 (2006)

The Question: A Night In Their Arms.

The lights of Las Vegas welcome a lone traveler onto its streets. Yes, after so many months, The Question has arrived. Why is he here? What is so important to him? What is so important to the whole DC2? The conspiracy continues here.

Powers, Inc. #6 (2006)

Powers, Inc.: Life During Wartimes.

Steel wakes up a new man in the first part of this story, and in the second, Prysm discovers her true identity among the stars, and everything falls apart for her new life as her father is betrayed!

Action Comics #17 (2007)

Action Comics: The Linear Man Is Our Only Hope.

Action Comics #18 (2007)

Action Comics: Doomsdays, Part 1 (of 3): The Tide

Action Comics #13 (2007)

Action Comics: Convergence, Part 1 (of 2): The Thing That Should Not Be...

Something's coming to Smallville, leaving a trail of corpses in its wake! Clark Kent enjoys some down time from his responsibilities with a game of catch, while Lois Lane has to babysit a new reporter at the Daily Planet... But what has the DEO got to do with all this?

Action Comics #14 (2007)

Action Comics: Convergence, Part 2 (of 2): With Teeth!

Action Comics #19 (2007)

Action Comics: Doomsdays, Part 2 (of 3): Shadow On the Sun

Action Comics Annual #2 (2007)

Action Comics: Doomsdays, Part 3 (of 3): Burein Sukuracchi.

DC2 Special #2: World's Finest (2007)

DC2 Special: World's Finest.

Batman #15 (2007)

Batman: Masks, Part 1 (of 4).

Bruce Wayne is having a good day. Too bad he hasn't been in the Cave since he got in last night with Vicki Vale. Because when he gets down there and logs on, he's going to discover the terrible fate that has befallen James Gordon. And he isn't going to be happy. Not by a long shot.

The Flash #21 (2007)

The Flash: Ride the Lightning.

Lightning strikes once more in the Twin Cities, and you won't believe the consequences!

Batman #17 (2007)

Batman: Hizzoner, The Joker!

Green Lantern #8 (2007)

Green Lantern: Brave New World, Part 1.

A threat from the stars descends from the Heavens, searching for a battery to power the most devastating weapon known to all existence! Hal Jordan, Green Lantern, is all that stands between this villain and his target, and you won't believe the conclusion!

The Question #4 (2007)

The Question: Sneaking Mission.

The conspiracy deepens as a new player enters the game, and the puppet-master reveals himself to one of the cast! With more from the Agents of the DEO, and two buddies from another book making an appearance, you won't want to miss this as this arc continues!

The Question #5 (2007)

The Question: The Double-Edged Sword.

The con is on as The Question and his superfriends infiltrate "Hell" and search for what they're looking for. But as they delve deeper and deeper into Area 15... They realize that something is terribly terribly wrong in this government run complex!

The Question #6 (2007)

The Question: Knocking on Heaven's Door.

Blind, defenseless, lost in the bowels of hell and at the mercy of a master of torture. The Question meets Dr Moon... And witness the return of four characters you'd never thought you'd see again, spinning out of The Question Quarterly...

The Flash #20 (2007)

The Flash: Random Flashes.

In one day, a man's world can be turned upside down. Barry Allen is about to have one of those days. And you won't believe the consequences...

The Question #7 (2007)

The Question: Here With Me.

An Extra Sized Finale Issue!

You've seen The Question taken to his lowest by Steel Hand, you've seen him in Arkham Asylum, you've seen him on the road and you've seen him tortured at the hands of Dr. Moon. Travis Clevenger and Bill Nodell find their way to Area 15, only to be confronted by a very powerful someone who doesn't have The Question's best intentions in mind, and inside "Hell" itself... People are dying... But by whose order? And what familiar face makes his "welcome" return to the world of the DC2? All these questions answered and more... Including the most important one asked! What is it? Who asked it? And why?

Wonder Woman #23 (2008)

Wonder Woman: Day of Champions.

Wonder Woman battles a close friend, and then is given another task by Athena! With the balance of the world at stake, the Greek Gods aren't the only ones who have noticed, and another champion joins the battle against the greatest threat to humanity since... Forever!

Nightwing #26 (2008)

Nightwing: Boy Hostage.

Nightwing is in deep when a confrontation with an old foe goes awry, and he ends up more than six feet under inside a metal casket in New York harbor!

Action Comics #28 (2008)

Action Comics: Family is Like...

Superman returns home to find his cousin Kara confused and bewildered, and she's not the only one! Lois and Clark a couple? Who is the NEW Clark Kent? Plus another family member finds Superman, and it's not a happy reunion!

Action Comics #29 (2008)

Action Comics: Sons & Daughters of Krypton.

After the shocking final moments of last issue, Superman faces the challenge of a lifetime, and a foe he never thought he'd meet in combat?

It's Father Vs Son across the world, as Jor-El battles his son for his subjugation of the Planet Earth...! You can probably guess Lex Luthor has had a hand in this!

Green Lantern Corps: Liberation #1 (2008)

Green Lantern Corps: Liberation: Invasion.

Our intrepid squad of heroes are on their way to Oa for the last stand against the Manhunters and their mysterious Grandmaster! Who is underneath the hood of the robotic killing machines master? What could possibly go wrong if the Green Lanterns go past Rann? What indeed...

Detective Comics #33 (2008)

Detective Comics: Trial by Fire, Prologue.

A new creative team and a new direction!

Dick Grayson has adopted the mantle of the Bat and has to face all the evil that comes with it! Seeds are sown for months to come as Batman is stalked by an unseen foe, battles against the citizens of Gotham itself, and is targeted by a familiar team! Meanwhile, Harvey Bullock and the GCPD are drawn into a horrendous murder mystery, one that shakes Bullock to his very core!

Also featuring a back-up feature written by Charlie Wilkins & Samantha Chapman!

Detective Comics #34 (2008)

Detective Comics: Trial by Fire, Part 1.

Lucius Fox returns to Wayne Manor and Dick Grayson makes a big decision about Gotham City! The Batman continues his nightly patrols, only to run into a little trouble, the kind offered by... The Suicide Squad!

Batman Vs the Suicide Squad! It begins here!

Detective Comics #35 (2008)

Detective Comics: Trial by Fire, Part 2 of 3.

The calm before the storm. The Suicide Squad nearly had him, he wasn't prepared, and if Bruce was something, he was always prepared. So with Dick fighting for his life beneath the cowl of the Bat, he needs to rethink his approach. He needs to draw up battle plans. But when push comes to shove, will he really be able to defeat the Suicide Squad, even with a little help from his friends?

Detective Comics #36 (2008)

Detective Comics: Trial by Fire, Part 3.

Batman, Batwoman, Blue Beetle and Robin vs. the Suicide Squad! As the Squad launch their attack during a Wayne Enterprises ball, nobody will come out on top! Be here for the extra-sized finale to this arc!

Wonder Woman #26 (2008)

Wonder Woman: The Dead-Beat.

In the aftermath of her battle in the Underworld, Wonder Woman returns home to recuperate, but meanwhile, across the world, danger rises and chaos looms...

Wonder Woman #22 (2008)

Wonder Woman: Day of the Dead.

Wonder Woman faces the challenge of a lifetime on the first of three days that will shape her world for the months to come! Featuring the return of two DC2 villains, Wonder Woman is tasked by her patron Gods to take down a threat powerful enough to destroy even them!

Wonder Woman #24 (2008)

Wonder Woman: All Hope...

Wonder Woman descends into the Underworld, and as the world above waits with baited breath... Down below... Something rises!

Wonder Woman #25 (2008)

Wonder Woman: Era.

One tiny event can change everything, and for Wonder Woman, former princess of the Amazons and current defender of the dead isle of Themyscira, currently situated where New York used to thrive, that is a fact she knows too well. With the world in ruins due to something that happened in the world a century ago, during the modern age of superheroics, Wonder Woman is the last Amazon.

With a chance to change the world for the better... Will she take it?

Wonder Woman #27 (2008)

Wonder Woman: The Herald, Part One (of Two). Dreams haunt Wonder Woman that aren't hers, leading the Queen of the Amazons on a mission to save a lost soul, and battle a threat that she could never dream possible!

Wonder Woman #28 (2008)

Wonder Woman: The Herald, Part Two (of Two): Hands Bound. "She is coming!" he screams, and rightly so too, as Wonder Woman is hot on the heels of the someone, or something, that haunts the dreamscape of all of humanity.

Wonder Woman #29 (2008)

Wonder Woman: Twilight.

Twilight over Paradise Island. Beautiful dark blue skies streaked with orange and yellow, running together like an oil painting. The majority of the island slept. Doom's Doorway stood loomed on the outskirts of the city, the imposing mountain silent in the receding darkness of the coming morning, and the guards stood as vigilant as ever. None were expecting what would emerge from the twilight.

Wonder Woman #30 (2008)

Wonder Woman: Potential.

The Cheetah returns, and Wonder Woman must deal with the chaos rout! President Jeb Stewart visits Themyscira House, and so does the White King of Checkmate! That's right, Steve Trevor returns into Queen Diana's life, and the Gods take note!

Wonder Woman #31 (2008)

Wonder Woman: Dystopia, Part One (of Three).

Things start falling apart. Donna Troy is haunted by dreams of her past, Diana is confronted by a shocking new destiny, Mt. Olympus suffers a crisis of its own, and Steve Trevor is not left untouched by the growing evil that spreads across the world. This is only the beginning...

Batman #34 (2009)

Batman: Don't Say a Word.

In this issue, Commissioner Gordon, Sergeant Bullock, Black Mask, Wildcat, Hush, Robin, Alfred Pennyworth and even

Batman! The mysterious bandaged man known as Hush strikes in Gotham, but what is he up to? And why does he have his sights set on James Gordon! Robin gets some training from one of the elite fighters of the DC2, and Batman can't catch a break... all that, plus who is the stranger that stalks the Narrows?

Batman #35 (2009)

Batman: The Big Heat.

Black Mask returns to the streets of Gotham City with a whole lot of darkness in his heart and a massive wanting to inflict pain on every single living person that walk the streets. Batman and Robin come face-to-face with the Grey Ghost, and discover the murderous vigilante's true identity... a man with ties to Bruce Wayne's dark past! All this, and The Dark Knight rises as the scarlet hooded girl and the big bad white wolf with his ruby red lips stalk the Narrows and circle the mysterious man into what could be his demise! Intrigued? All this, inside!

Batman #37 (2009)

Batman: When The Man-Bat Flies..."

A murderous villain stalks the Narrows, emulating Jack the Ripper! Is history repeating itself once more? The Dark Knight intends to find out, in his own imitable way! And meanwhile, an old foe resurfaces on a murderous rampage that the Batman will struggle to stop-- and you won't believe the final scene!

Detective Comics #39 (2009)

Detective Comics: What Are You Afraid Of?

Arkham Asylum has been replaced by a bigger, better institution, spearheaded by Wayne Enterprises. During the prisoner transfer, an old enemy escapes-- but in twenty minutes, what can one mad man do? A lot, it seems, as secrets and horrors from Jonathan Crane's past haunts Gotham City as a living embodiment of fear runs free!

Batman #39 (2009)

Batman: Surface Tension.

Jason Todd is Batman?! Dick Grayson is missing, presumed insane?! This issue, Black Mask makes a move against the city, prompting the new Batman and Robin team to launch an all out

offense on the Gotham Underground, all the while Hush and Constantine Drakon make their presence known in Gotham City, and while two "old" players appear on the scene, promising many nights of mayhem for the city of Gotham!

Batman #40 (2009)

Batman: Confinement.

Dick Grayson fights for his life against the villainous Nicholas Lucian, the devilish madman who holds him captive, all the while edging closer and closer to the darkness that consumes the city he vowed to protect! Batman comes faces-to-face with his arch-foe, and it's not who you think! Batwoman joins the search for the missing Dick Grayson, racing against time, unsure if he's even alive!

Green Lantern #20 (2009)

Green Lantern: Secret of the Star Sapphire.

Hal Jordan, Green Lantern of Sector 2814 faces a threat from the past as the Star Sapphire of the Zamorans barrels down on Earth, to test the Oan representative of Earth! It all begins here, as a new era for Green Lantern begins!

Batman #41 (2009)

Batman: Until Death.

Meet The Flesh-Monger. Meet The Prince of Lies, and his loyal aide-de-campe Milo Vesuvius. Meet the Gun-Moll. Meet Boss Synth. Meet the new breed of villainy that Gotham City must accept as her own-- even if she doesn't want to. How will a Batman and Robin team survive if they can't trust one another? And will Dick Grayson survive the night?

Green Lantern #21 (2009)

Green Lantern: Infect, Part 1.

In the aftermath of last issue, Hal Jordan is pulled across the universe for a debriefing by the Guardians of the Universe-- and is briefed on the secret history of the Zamorans! All this, and Guy Gardner returns-- and he's not entirely himself...

Batman #42 (2009)

Batman: Fear of the Dark.

Beneath Gotham City, Batwoman, The Dark Knight, Robin and Batman are at the mercy of Brimstone and his cohorts Charaxes and Killer Croc! The torture of Dick Grayson comes to a head, Jason Todd and Barbara Gordon are exposed to a mind-altering substance that shifts their perceptions from sanity to madness, and all the while, a greater threat looms over Gotham City as the gangs move toward war!

Green Lantern #22 (2009)

Green Lantern: Infect, Part 2.

All-out-war over Coast City's skies as Hal Jordan battles Guy Gardner, with the safety of the entire universe at stake! Chloe Sullivan returns, as these two ring-wielders slug it out, and you won't believe the events that unfold!

Green Lantern #23 (2009)

Green Lantern: Infect, Part 3 (of 3).

One man heads to Oa, triumphant, whilst another finds himself trapped on Earth -- and the Green Lantern Corps shut down their home-base and issue a kill-on-sight order to ensure that they do not fall!

Wonder Woman #32 (2009)

Wonder Woman: Dystopia, Part Two (of Three).

The pieces fall into place as Themyscira is besieged by the entire world, Donna Troy steps up and Zenobia follows, Athena's plan begins to unfold and Ares takes the fight to Kronus on Paradise Island! Diana's fate is revealed and Steve Trevor and Apollo begin their own counterattack, and below, in the Underworld, Persephone raises an army of the dead, and begins their march to the world above!

Wonder Woman #34 (2009)

Wonder Woman: The Good Old Days.

In the future, the world is a different place, all thanks to one woman. In the past... Wonder Woman faces a blast from the past, a long forgotten secret from The Apokolips Imperative!

Batman #46 (2010)

Batman: The Way Things Will Be.

Bruce Wayne is back, so what does that mean for Gotham city?
Jason Todd is about to find out.

Shazam! Special #1 (2010)
Shazam!: Sons of their Fathers.

Action Comics #47 (2010)
Action Comics: Heart Of Kryptonite, Soul On Fire.

Green Lantern #27 (2010)
Green Lantern, Love Lost, Part 2.
Hal Jordan takes his daughter and Chloe Sullivan to Rann, where the ringslinger teams up with Adam Strange to face some demons, and Chloe shares a heart-to-heart with Alanna. Meanwhile, people close to Hal Jordan are visited by a strange apparition, and not all of them make it out intact, and Guy Gardner pays a visit to Carol Ferris, who is still seeing visions of a dead man as plain as day!

Green Lantern #24 (2010)
Green Lantern: A Day Like Any Other.
Green Lantern 2814.2, Hank Henshaw, returns to Earth, and takes on all the duties of his partner, Hal Jordan, in the aftermath of Infect! But with Mongul prowling on the outer fringes of the solar system, and Coast City in his sights, how will one of the greatest, most talented Green Lanterns perform? The ultimate test for Hank Henshaw begins!

Green Lantern Annual #2 (2010)
Green Lantern Annual: The Rise and Fall of Sinestro.
Sinestro has been a presence since the earliest days of the DC2--infected with the LEGION virus, enraptured by Parallax, used and abused and made a pawn in a game he never wanted to play in. But what happens when Sinestro is freed from all the possessions and the mind control? What happens then? What happens when Sinestro roams the universe once more?

Green Lantern #25 (2010)
Green Lantern: Requiem.
Across the universe, chaos begins to unfurl. Mongul hurtles away from Earth, hoping to avoid the colossal rage that the Green

Lantern Corps is aiming to unleash, Hal Jordan and Guy Gardner at the forefront of the tidal wave of emerald might that wants the yellow-skinned intergalactic terrorist's head! Meanwhile, just because the world is looking one way, doesn't mean that the rest of the galaxy stops ticking over-- something is looming on the horizon, and it means nothing but trouble for the Corps and beyond!

Green Lantern #26 (2010)

Green Lantern: Love Lost.

Guy Gardner inducts John Stewart into the Green Lantern Corps, whilst Hal Jordan receives a phone call from an old flame-- Carol Ferris is back on the scene, and is she seeing things, or is an old face really back? Will this spell trouble for the burgeoning relationship between Hal and Chloe Sullivan?

Green Lantern #28 (2011)

Green Lantern: Love Lost, Part Three (of Four).

One year later... and we're back. The story continues.

Green Lantern #29 (2011)

Green Lantern: Love Hurts, Part Four (of Four).

Heroes live, heroes die.



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